

Computational approaches to clause selection

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Selectionfest

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Slides available at aswhite.net



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Introduction

Three questions for a theory of selection

Structure of the domain

What **types of things** do predicates relate?

Three questions for a theory of selection

Structure of the domain

What **types of things** do predicates relate?

S(emantic)-selection

Which predicates relate which **types of things**?

Three questions for a theory of selection

Structure of the domain

What **types of things** do predicates relate?

S(emantic)-selection

Which predicates relate which **types of things**?

Projection rules

What is the mapping from those **types** to **syntactic structures**?

Two challenges to future progress

Main assumption

We not only have the **right architectural assumptions** for answering these questions, we have **pretty good answers**.

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Two challenges

As our theories of selection gain coverage of the lexicon...

Two challenges to future progress

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As our theories of selection gain coverage of the lexicon...

1. ...distinguishing competing theories requires more data + methods for scaling distributional analysis to those data.

Two challenges to future progress

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We not only have the **right architectural assumptions** for answering these questions, we have **pretty good answers**.

Two challenges

As our theories of selection gain coverage of the lexicon...

1. ...distinguishing competing theories requires more data + methods for scaling distributional analysis to those data.
2. ...they grow in complexity, requiring a learning account that is capable of acquiring this complexity from a corpus.

Main contribution

A computational method for scaling distributional analysis that is agnostic about the form of the distribution.

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Basic idea

1. Formalize **S(emantic)-selection**, **projection rules**, and **lexical idiosyncrasy** at Marr's (1982) computational level

Main contribution

A computational method for scaling distributional analysis that is agnostic about the form of the distribution.

Basic idea

1. Formalize **S(emantic)-selection**, **projection rules**, and **lexical idiosyncrasy** at Marr's (1982) computational level
2. Collect data on many verbs' **syntactic distributions**

Main contribution

A computational method for scaling distributional analysis that is agnostic about the form of the distribution.

Basic idea

1. Formalize **S(emantic)-selection**, **projection rules**, and **lexical idiosyncrasy** at Marr's (1982) computational level
2. Collect data on many verbs' **syntactic distributions**
3. Given **syntactic distribution** data, use computational techniques to automate inference of **projection rules** and verbs' **semantic type**, controlling for **lexical idiosyncrasy**

Focus

Syntactic distribution of ~1000 English clause-embedding verbs

Today's talk

Focus

Syntactic distribution of ~1000 English clause-embedding verbs

Question #1

What does the model infer about **S-selection** and **projection**, given **syntactic distributions** collected via acceptability judgments?

Today's talk

Focus

Syntactic distribution of ~1000 English clause-embedding verbs

Question #1

What does the model infer about **S-selection** and **projection**, given **syntactic distributions** collected via acceptability judgments?

Question #2

How does the model's solution compare when given **syntactic distributions** collected from a corpus?

Idea (\approx poverty of the stimulus argument)

If **S-selection** for some type cannot be gleaned from a corpus, an otherwise learnable **semantic property** determines it.

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Finding

There are types that cannot be learned even from large corpora.

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Finding

There are types that cannot be learned even from large corpora.

Methodological implication

We cannot rely on corpus distributions alone for determining selectional patterns.

Case study

Responsive predicates: take both interrogative and declaratives

- (1) a. John knows {that, whether} it's raining.
- b. John told Mary {that, whether} it was raining.

Case study

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Do they take questions, propositions, or both? (Karttunen 1977, Groenendijk

& Stokhof 1984, Heim 1994, Ginzburg 1995, Lahiri 2002, George 2011, Rawlins 2013, Spector & Egré 2015, Uegaki 2015)

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Finding #1 (based on acceptability judgments)

Different answer for communicative and cognitive verbs.

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Finding #1 (based on acceptability judgments)

Different answer for communicative and cognitive verbs.

Finding #2 (based on comparison of acceptability) and corpus

Only the cognitive verb pattern is evidenced in the corpora.

Outline

Introduction

A model of S-selection & projection

Acceptability dataset

- Data collection

- Model fitting and results

Corpus Dataset

- Data collection

- Model fitting and results

Conclusions and future directions

A model of S-selection & projection

Many verbs are **syntactically multiplicitous**

- (2) a. John knows {that, whether} it's raining.
- b. John wants {it to rain, rain}.

Multiplicity

Many verbs are **syntactically multiplicitous**

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Syntactic multiplicity does not imply **semantic multiplicity**

- (3) a. John knows [what the answer is]_S.
- b. John knows [the answer]_{NP}.

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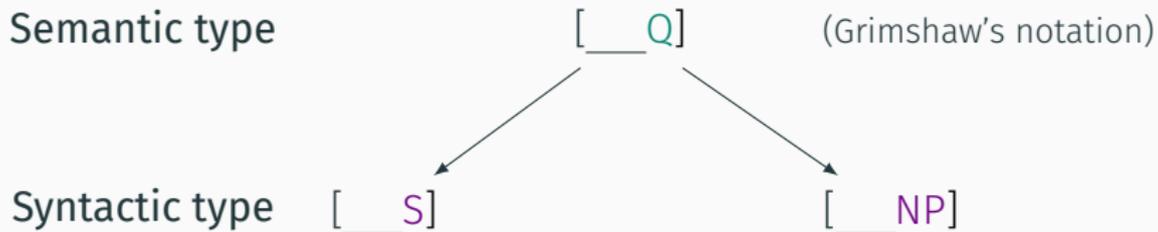
Syntactic multiplicity does not imply **semantic multiplicity**

- (3) a. John knows [what the answer is]_S.
- b. John knows [the answer]_{NP}.

$\llbracket(3b)\rrbracket = \llbracket(3a)\rrbracket$ suggests it is possible for $\text{type}(\llbracket NP \rrbracket) = \text{type}(\llbracket S \rrbracket)$

cf. Baker 1968, Heim 1979, Romero 2005, Nathan 2006, Frana 2010a, Aloni & Roelofsen 2011

Projection

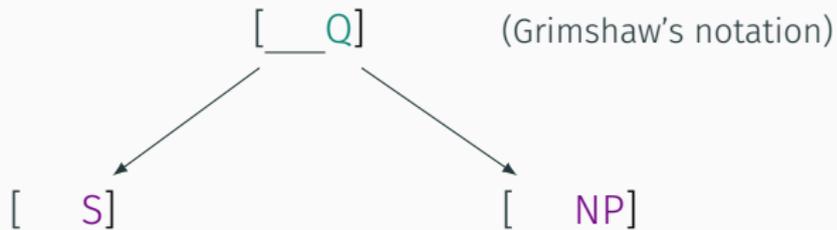


Projection

Semantic type

Projection

Syntactic type



Projection

Semantic type

$\langle\langle\langle s,t \rangle, t \rangle, t \rangle$

(Montagovian notation)

Projection

Syntactic type

[__ S]

[__ NP]

Projection

What do the **projection rules** look like?

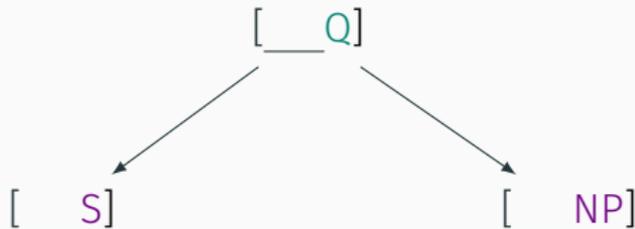
How are a verb's **semantic type signatures** projected onto its **syntactic type signatures** (subcategorization frames)? (Gruber 1965,

Jackendoff 1972, Carter 1976, Grimshaw 1979, 1990, Chomsky 1981, Pesetsky 1982, 1991, Pinker 1984, 1989, Levin 1993)

Semantic type

Projection

Syntactic type



A model of S-selection and projection

Semantic
Type

Projection
Rules

```
graph TD; A[Semantic Type] --- B[Projection Rules]; B --> C[Syntactic Distribution];
```

Syntactic
Distribution

Lexical idiosyncrasy

Lexical idiosyncrasy

Observed syntactic distributions are not a perfect reflection of semantic type + projection rules

Example

Some Q(uestion)-selecting verbs allow concealed questions...

- (4) a. Mary asked what time it was.
- b. Mary asked the time.

Lexical idiosyncrasy

Observed syntactic distributions are not a perfect reflection of semantic type + projection rules

Example

Some Q(uestion)-selecting verbs allow concealed questions...

- (4) a. Mary asked what time it was.
b. Mary asked the time.

...others do not (Grimshaw 1979, Pesetsky 1982, 1991, Nathan 2006, Frana 2010b, a.o.)

- (5) a. Mary wondered what time it was.
b. *Mary wondered the time.

Two kinds of lexical idiosyncrasy

The additive approach (Grimshaw 1979)

Verbs are related to semantic type signatures (S-selection) and syntactic type signatures (C-selection)

S-selection \circ projection \vee C-selection = syntactic distribution

Two kinds of lexical idiosyncrasy

The additive approach (Grimshaw 1979)

Verbs are related to semantic type signatures (S-selection) and syntactic type signatures (C-selection)

$S\text{-selection} \circ \text{projection} \vee C\text{-selection} = \text{syntactic distribution}$

The multiplicative approach (Pesetsky 1982, 1991)

Verbs are related to semantic type signatures (S-selection); C-selection is an epiphenomenon of verbs' abstract case

$S\text{-selection} \circ \text{projection} \wedge \text{case} = \text{syntactic distribution}$

Two kinds of lexical idiosyncrasy

Shared core see White & Rawlins 2016 for formal details

Lexical noise—i.e. lexical idiosyncrasy—alters idealized syntactic distributions

S-selection \circ projection \otimes noise = syntactic distribution

A model of S-selection and projection

Semantic
Type

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Rules

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graph TD; A[Semantic Type] --> B[Projection Rules]; B --> C[Idealized Syntactic Distribution]; C --> D[Lexical Noise]; D --> E[Observed Syntactic Distribution];
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Idealized
Syntactic
Distribution

Lexical
Noise

Observed
Syntactic
Distribution

Question

How do we represent each object in the model?

Question

How do we represent each object in the model?

A minimalistic answer

Every object is a matrix of boolean values

Specifying the model

Question

How do we represent each object in the model?

A minimalistic answer

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Strategy

1. Give model in terms of sets and functions

Question

How do we represent each object in the model?

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Strategy

1. Give model in terms of sets and functions
2. Convert this model into a boolean matrix model

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Semantic
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A boolean model of S-selection

know \rightarrow {[__P], [__Q]}

A boolean model of S-selection

know \rightarrow {[__P], [__Q]} wonder \rightarrow {[__Q]}

A boolean model of S-selection

think \rightarrow {[__P]} know \rightarrow {[__P], [__Q]} wonder \rightarrow {[__Q]}

A boolean model of S-selection

think \rightarrow {[__P]} know \rightarrow {[__P], [__Q]} wonder \rightarrow {[__Q]}

$S =$

	[__P]	[__Q]	...
think	1	0	...
know	1	1	...
wonder	0	1	...
...	\vdots	\vdots	\ddots

A boolean model of projection

[__P] → {[__that S], [__NP], ...} [__Q] → {[__whether S], [__NP], ...}

A boolean model of projection

$[__P] \rightarrow \{[__ \text{that S}], [__ \text{NP}], \dots\}$ $[__Q] \rightarrow \{[__ \text{whether S}], [__ \text{NP}], \dots\}$



$\mathbf{\Pi} = \begin{matrix} [__P] \\ [__Q] \\ \dots \end{matrix} \begin{pmatrix} [__ \text{that S}] & [__ \text{whether S}] & [__ \text{NP}] & \dots \\ 1 & 0 & 1 & \dots \\ 0 & 1 & 1 & \dots \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix}$

A boolean model of idealized syntactic distribution

$$\hat{D}(\text{VERB}, \text{SYNTYPE}) = \bigvee_{t \in \text{SEMTYPES}} \mathbf{S}(\text{VERB}, t) \wedge \mathbf{\Pi}(t, \text{SYNTYPE})$$

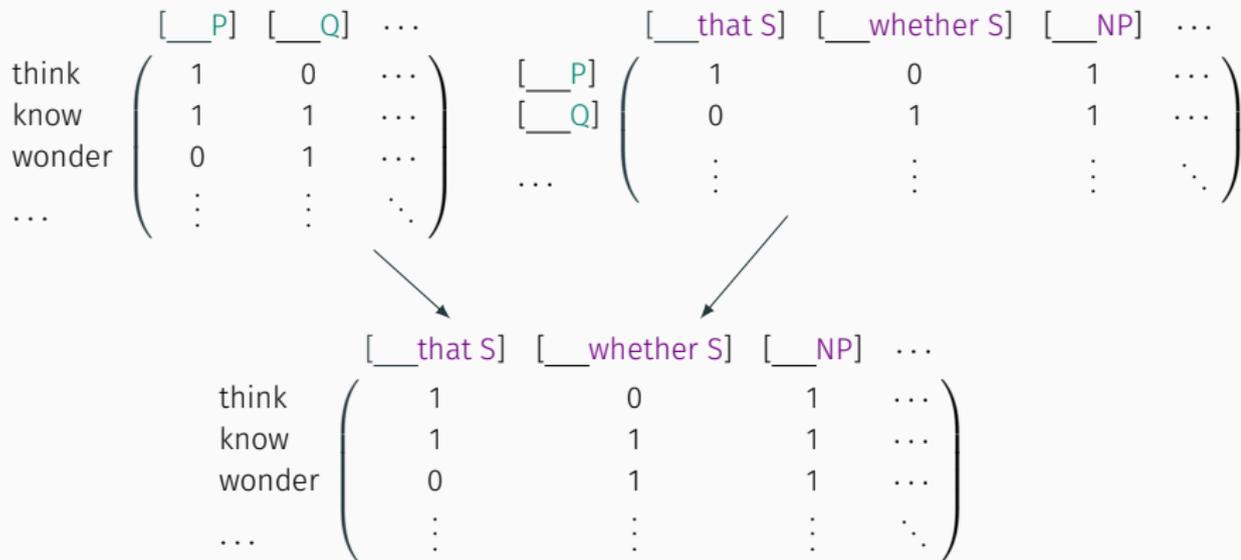
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	$\begin{matrix} [_P] & [_Q] & \dots \\ \left(\begin{matrix} 1 & 0 & \dots \\ 1 & 1 & \dots \\ 0 & 1 & \dots \\ \vdots & \vdots & \ddots \end{matrix} \right) \end{matrix}$		$\begin{matrix} [_that\ S] & [_whether\ S] & [_NP] & \dots \\ \left(\begin{matrix} 1 & 0 & 1 & \dots \\ 0 & 1 & 1 & \dots \\ \vdots & \vdots & \vdots & \ddots \end{matrix} \right) \end{matrix}$
think		$[_P]$	
know		$[_Q]$	
wonder		...	
...			

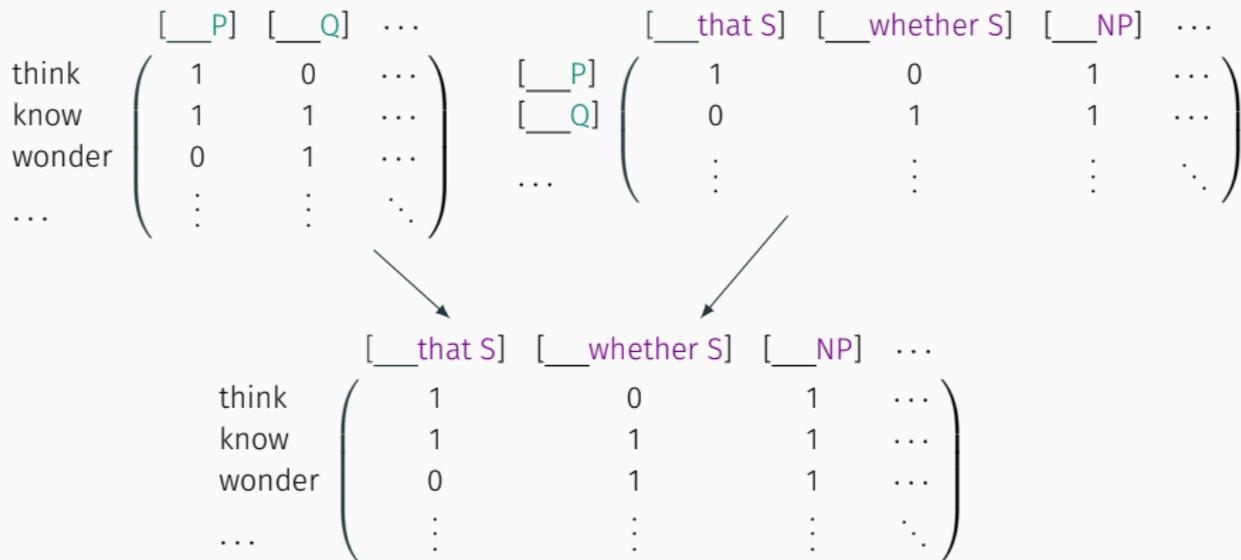
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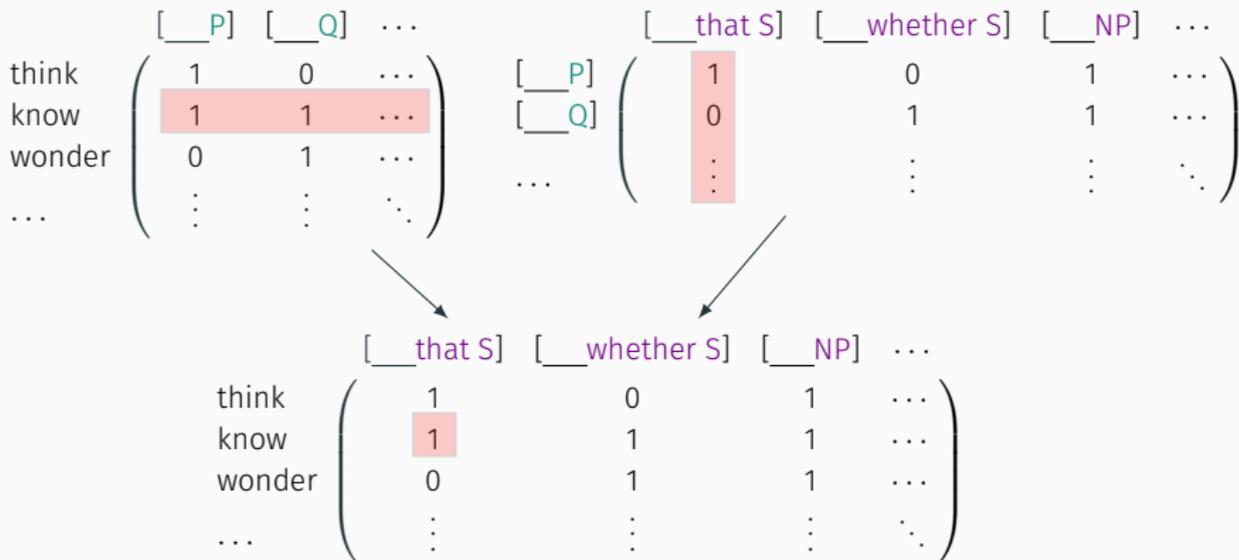
A boolean model of idealized syntactic distribution

$$\hat{D}(\text{know}, [\text{__ that S}]) = \bigvee_{t \in \{[\text{__ P}], [\text{__ Q}], \dots\}} \mathbf{S}(\text{know}, t) \wedge \mathbf{\Pi}(t, [\text{__ that S}])$$



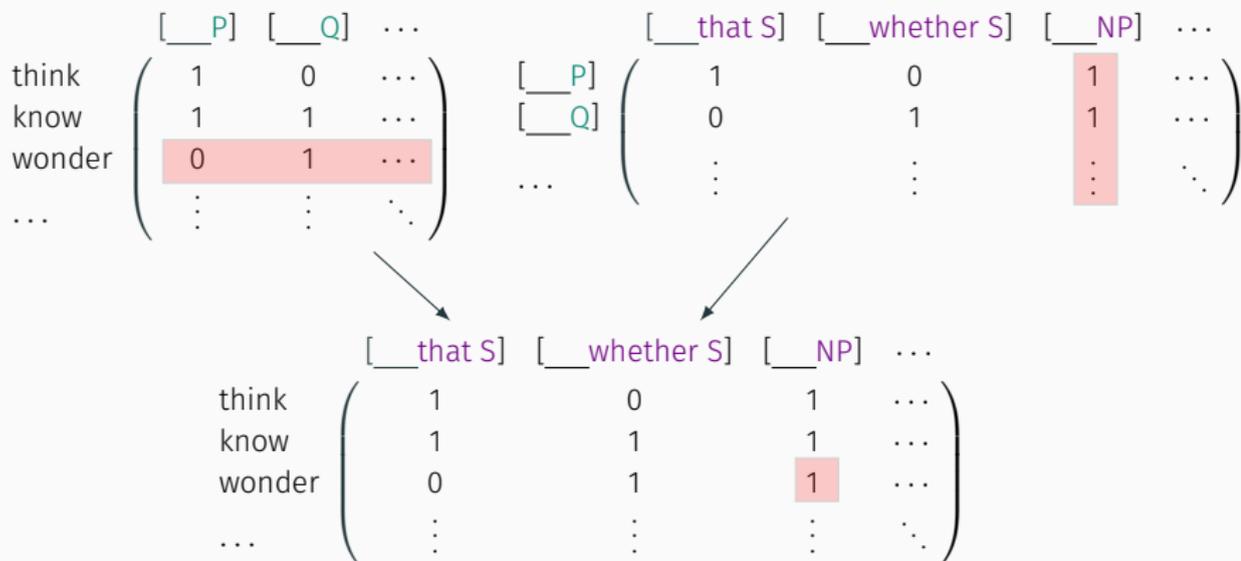
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A boolean model of idealized syntactic distribution

$$\hat{D}(\text{wonder}, [__\text{NP}]) = \bigvee_{t \in \{[__\text{P}], [__\text{Q}], \dots\}} \mathbf{S}(\text{wonder}, t) \wedge \mathbf{\Pi}(t, [__\text{NP}])$$



A model of S-selection and projection

Semantic
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Projection
Rules

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graph TD; A[Semantic Type] --> B[Projection Rules]; B --> C[Idealized Syntactic Distribution]; C --> D[Lexical Noise]; D --> E[Observed Syntactic Distribution];
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A boolean model of observed syntactic distribution

$$\forall t \in \text{SYNTYPE} : \mathbf{D}(\text{wonder}, t) = \hat{\mathbf{D}}(\text{wonder}, t) \otimes \mathbf{N}(\text{wonder}, t)$$

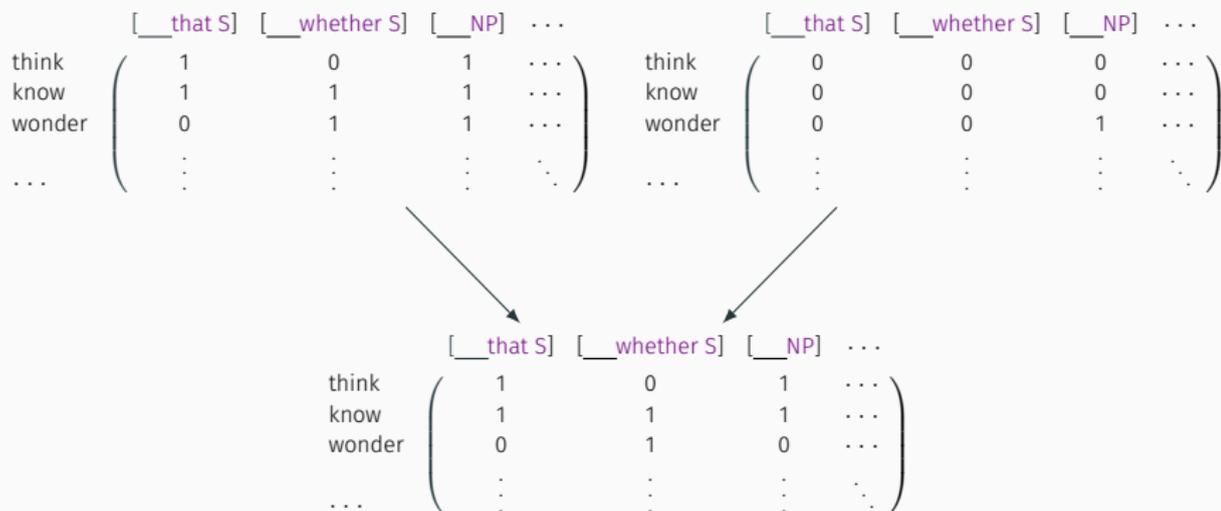
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	[__that S]	[__whether S]	[__NP]	...		[__that S]	[__whether S]	[__NP]	...
think	1	0	1	...	think	0	0	0	...
know	1	1	1	...	know	0	0	0	...
wonder	0	1	1	...	wonder	0	0	1	...
...	⋮	⋮	⋮	⋮	...	⋮	⋮	⋮	⋮

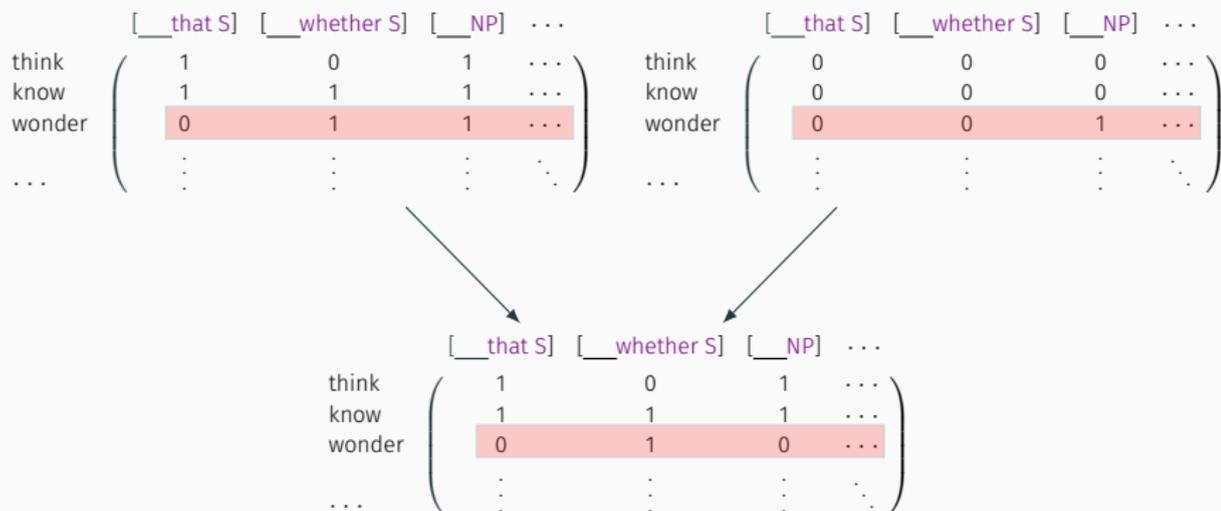
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Question

What is this model useful for?

Answer

In conjunction with modern computational techniques, this model allow us to scale distributional analysis to an entire lexicon

Basic idea

Distributional analysis corresponds to reversing model arrows

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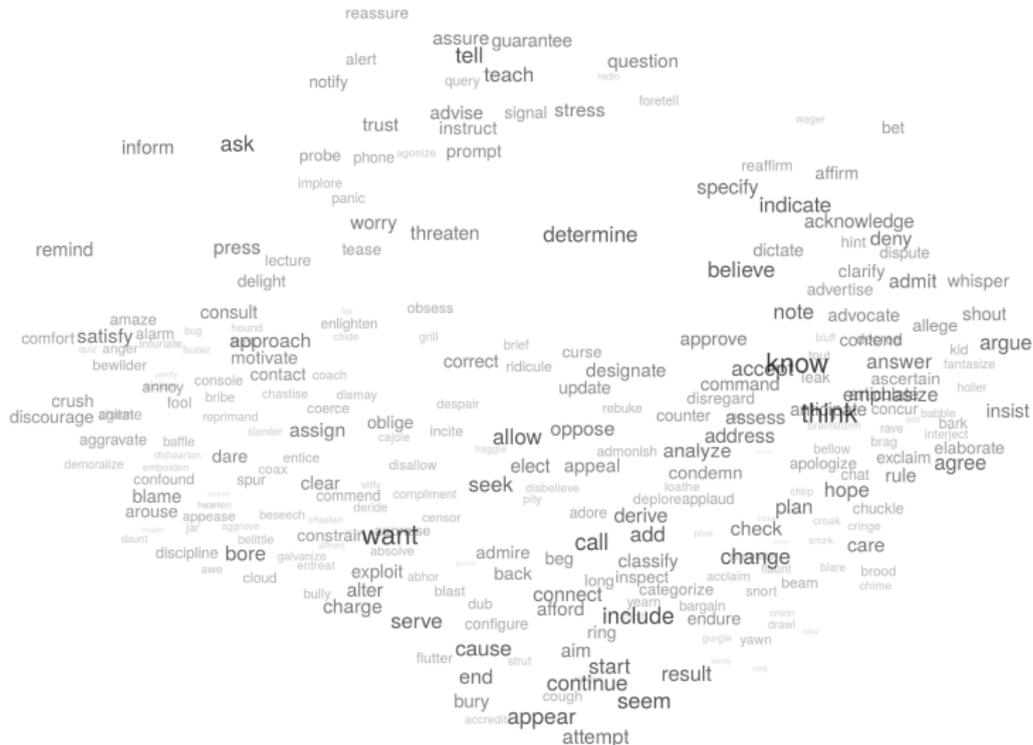
Acceptability dataset

Data available at megaattitude.com

Ordinal (1-7 scale) acceptability ratings

Ordinal (1-7 scale) acceptability ratings
for
1000 clause-embedding verbs

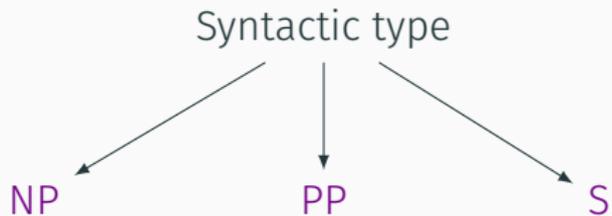
Verb selection



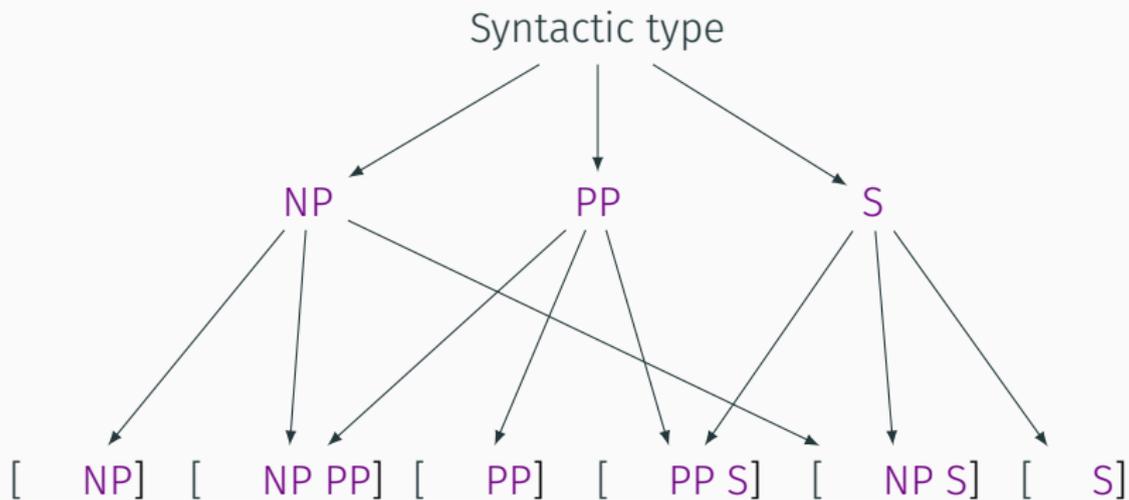
Ordinal (1-7 scale) acceptability ratings
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×
50 syntactic frames

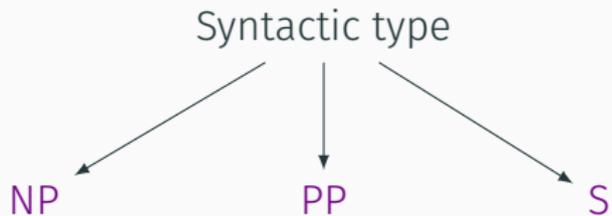
Challenge

Automate construction of a very large set of frames in a way that is sufficiently general to many verbs

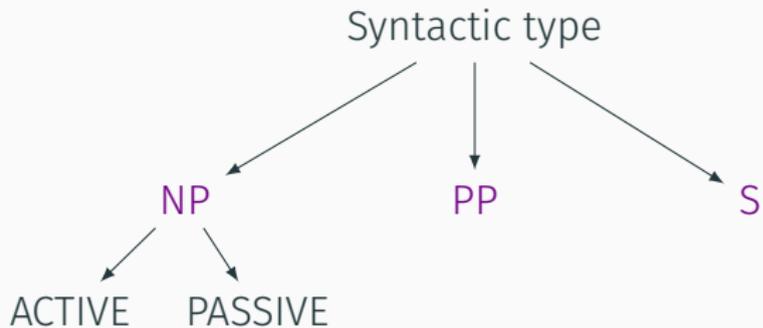


Frame construction

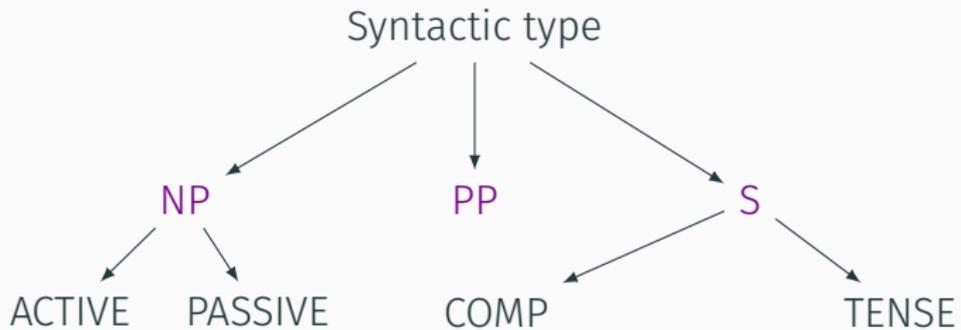




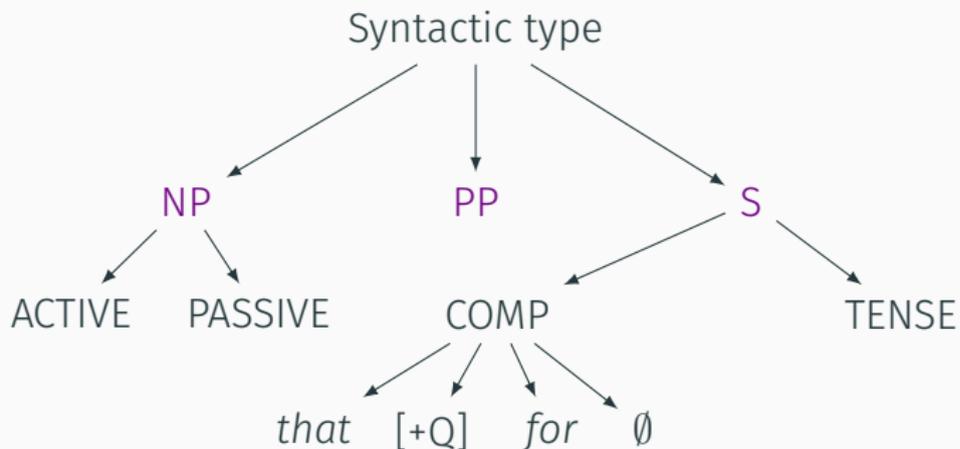
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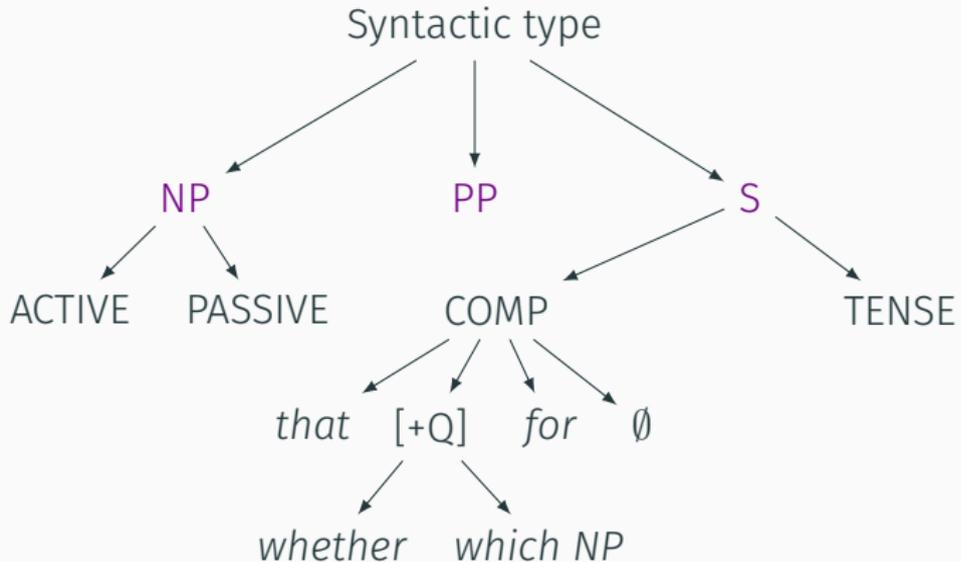
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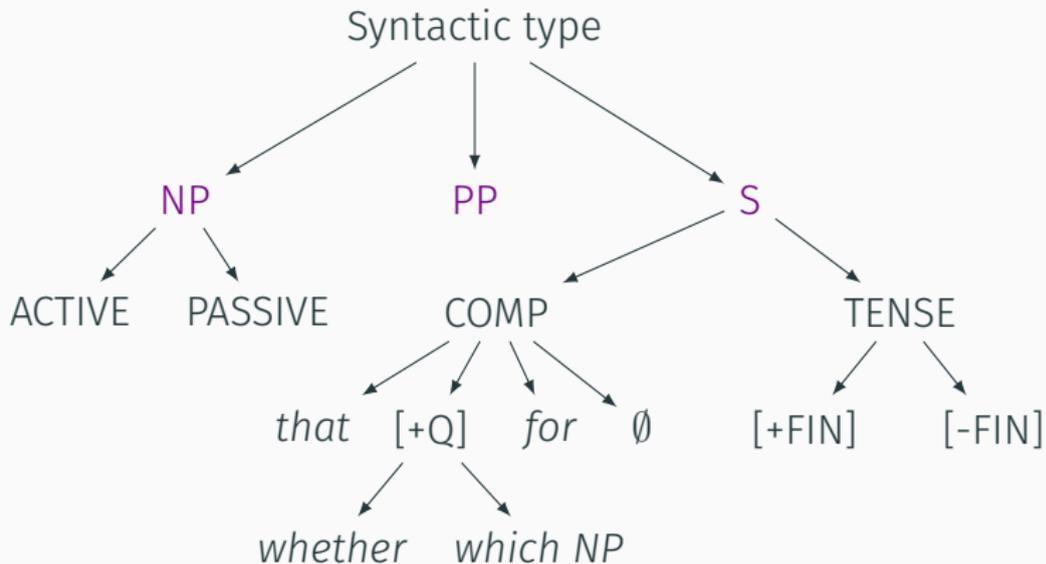
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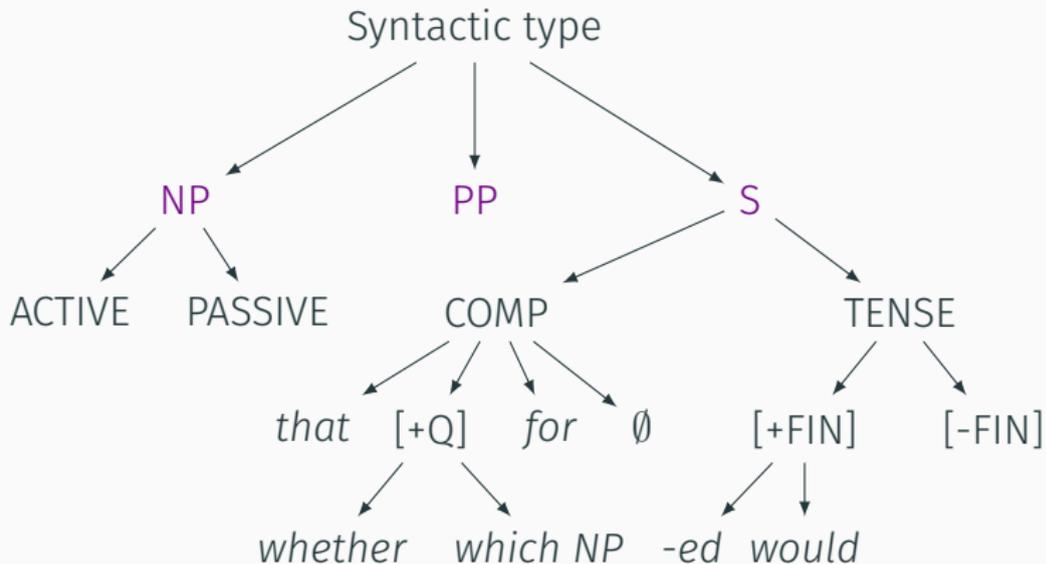
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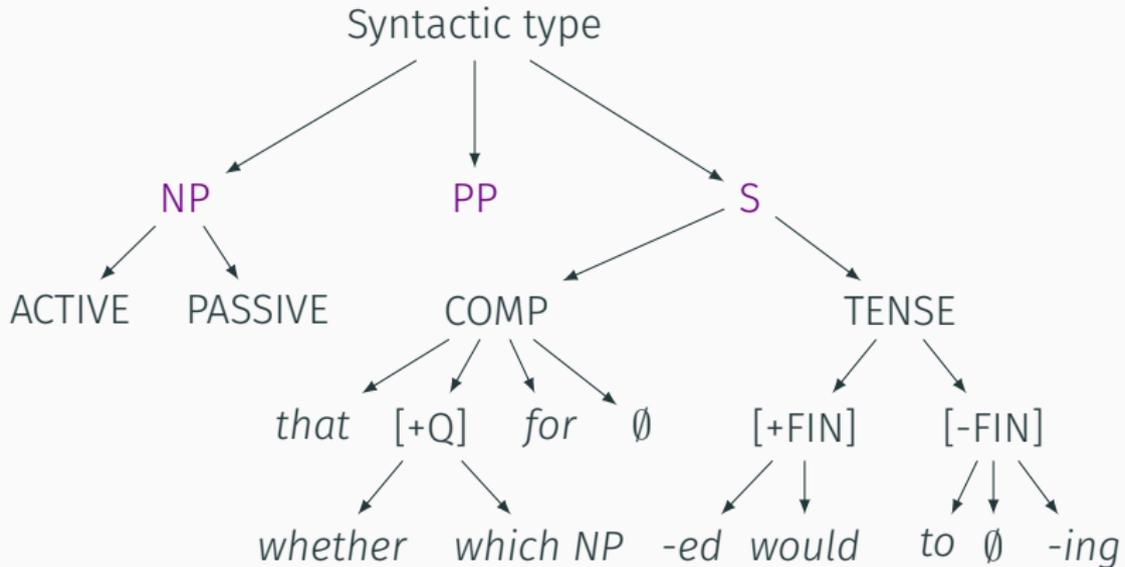
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Automate construction of a very large set of frames in a way that is sufficiently general to many verbs

Solution

Construct semantically bleached frames using indefinites

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Construct semantically bleached frames using indefinites

(6) Examples of responsiveness

a. *know* + **NP V {that, whether} S**

Someone knew {that, whether} something happened.

Sentence construction

Challenge

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(6) Examples of responsives

a. *know* + **NP V {that, whether} S**

Someone knew {that, whether} something happened.

b. *tell* + **NP V NP {that, whether} S**

Someone told someone {that, whether} something happened.

Sentence construction

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Data collection

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- 1,000 lists of 50 items each

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- 727 unique Mechanical Turk participants
 - Annotators allowed to do multiple lists, but never the same list twice
- 5 judgments per item
 - No annotator sees the same sentence more than once

Task

Sentence Acceptability Task (expert annotation)

Requester: JHU Semantics Lab

Reward: \$0.00 per HIT

HITs Available: 20

Duration: 14 weeks 2 days

Qualifications Required: None

1. Someone needed whether something happened.

1 2 3 4 5 6 7

2. Someone hated which thing to do.

1 2 3 4 5 6 7

3. Someone was worried about something.

1 2 3 4 5 6 7

4. Someone allowed someone do something.

1 2 3 4 5 6 7

Turktools (Erlewine & Kotek 2015)

Validating the data

Interannotator agreement

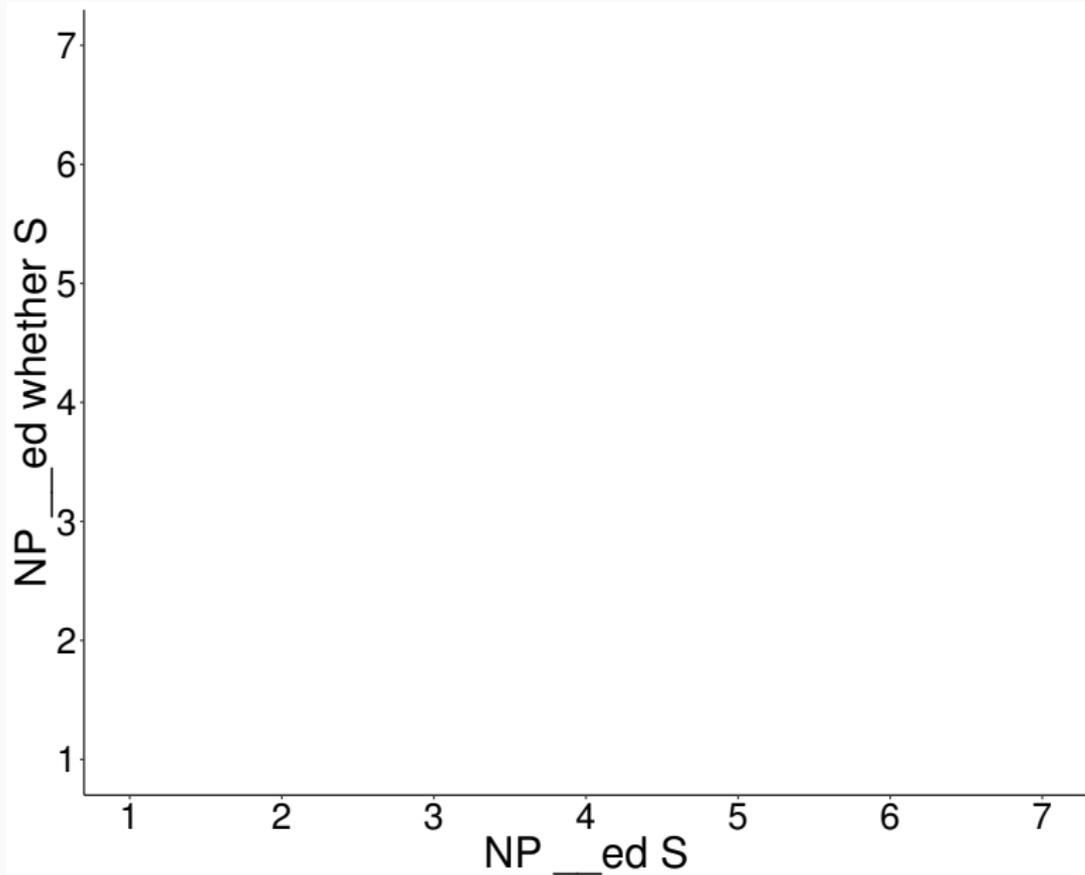
Spearman rank correlation calculated by list on a pilot 30 verbs

Pilot verb selection

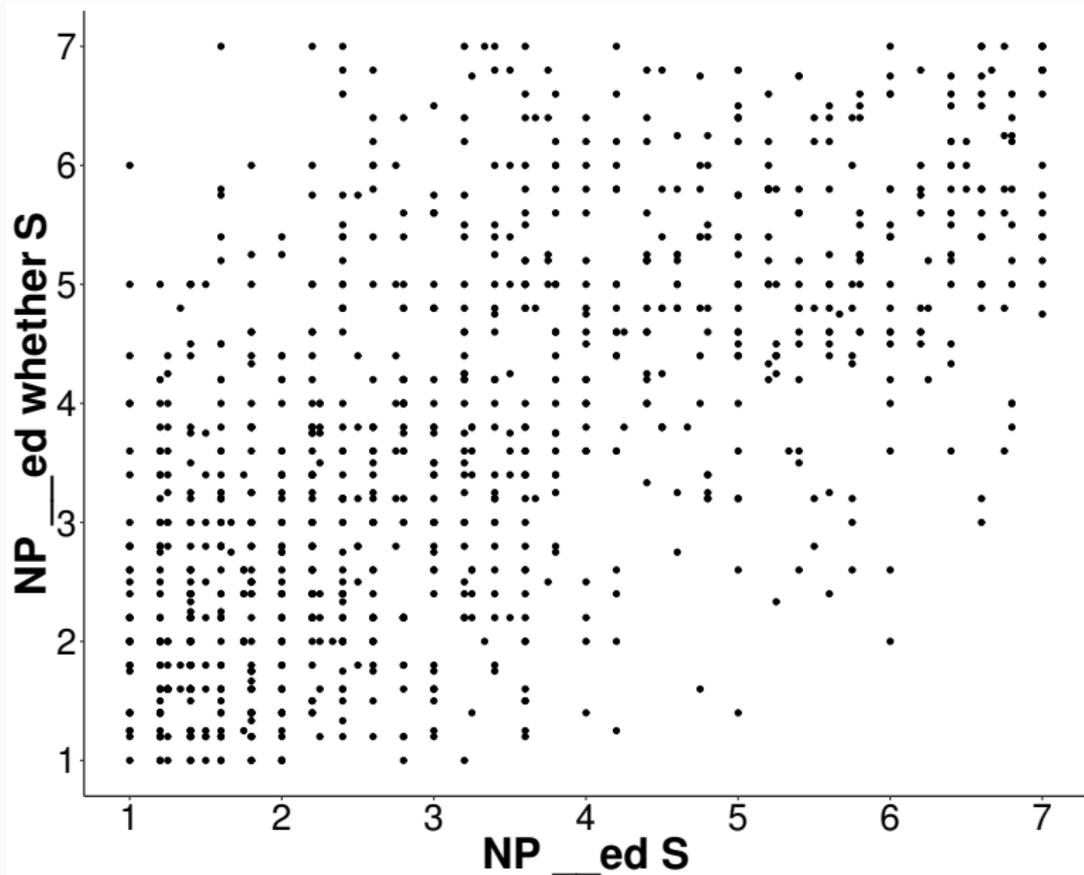
Same verbs used by White (2015), White et al. (2015), selected based on Hacquard & Wellwood's (2012) attitude verb classification

1. **Linguist-to-linguist**
median: 0.70, 95% CI: [0.62, 0.78]
2. **Linguist-to-annotator**
median: 0.55, 95% CI: [0.52, 0.58]
3. **Annotator-to-annotator**
median: 0.56, 95% CI: [0.53, 0.59]

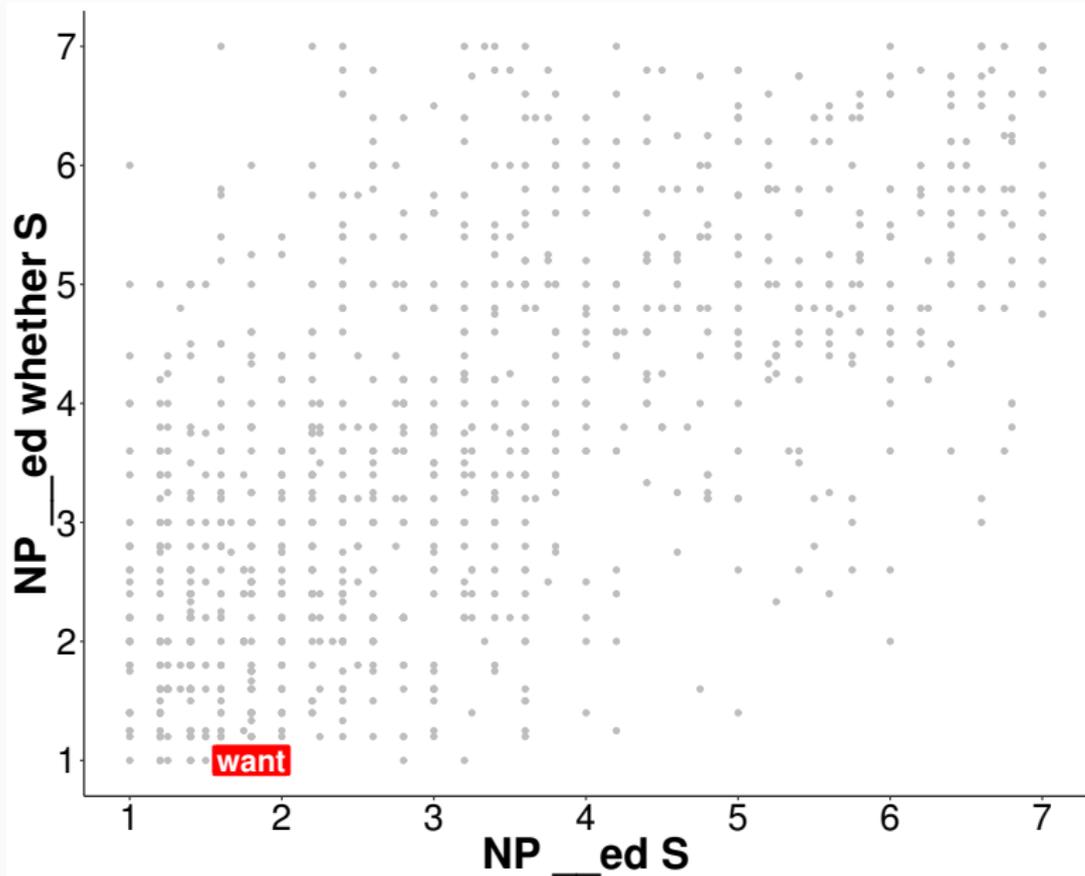
Results



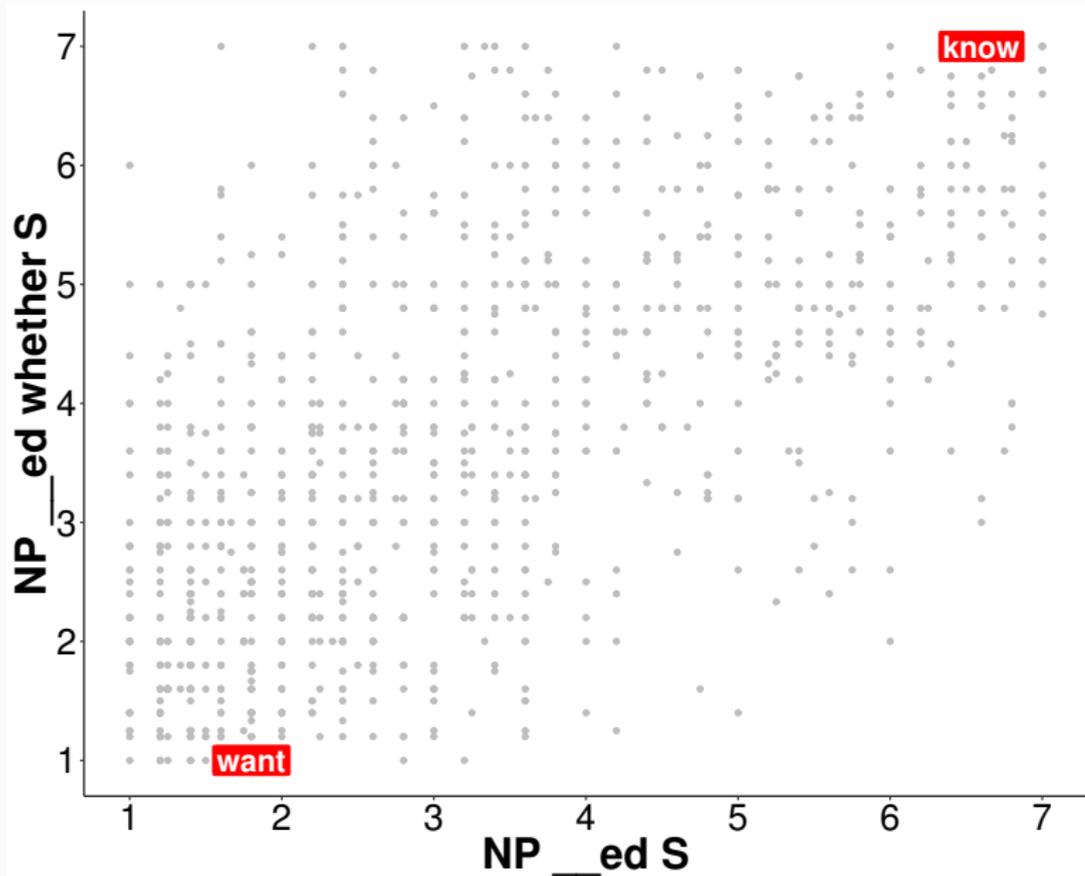
Results



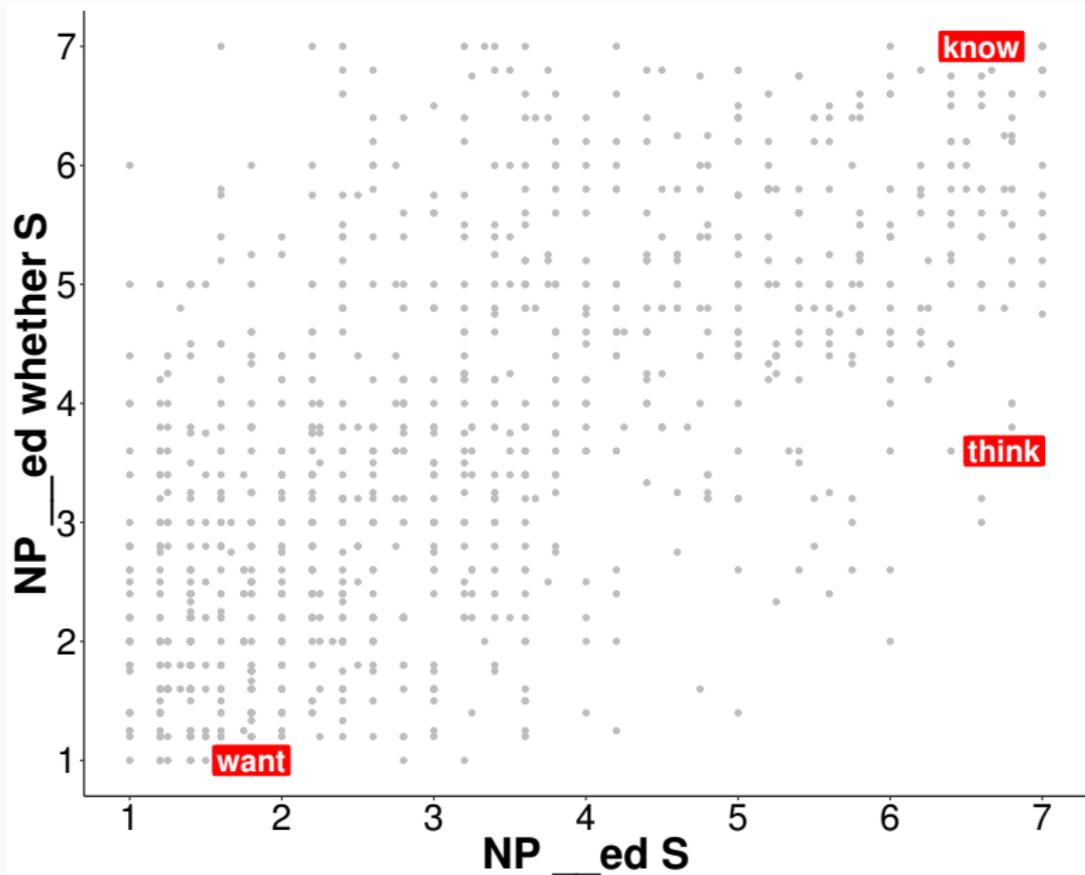
Results



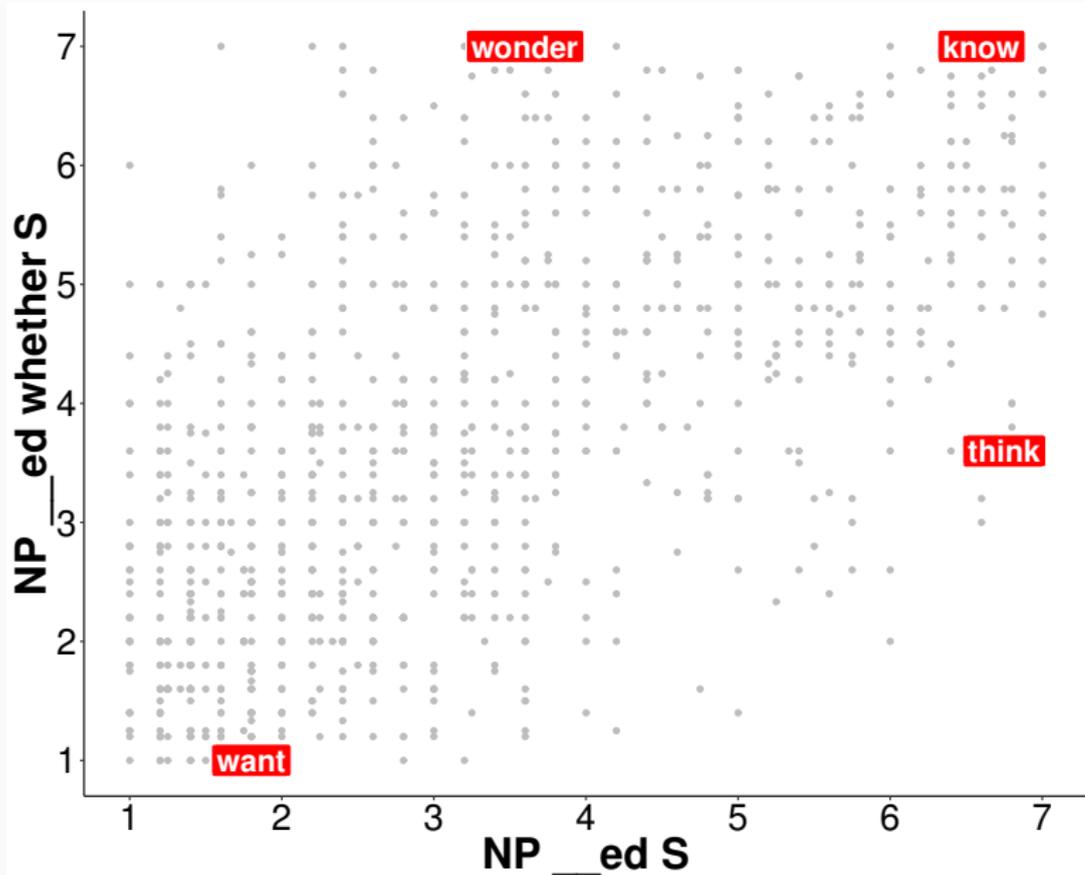
Results



Results



Results



A model of S-selection and projection

Semantic
Type

Projection
Rules

```
graph TD; A[Semantic Type] --> B[Projection Rules]; B --> C[Idealized Syntactic Distribution]; C --> D[Lexical Noise]; D --> E[Observed Syntactic Distribution];
```

Idealized
Syntactic
Distribution

Lexical
Noise

Observed
Syntactic
Distribution

A model of S-selection and projection

Semantic
Type

Projection
Rules

Idealized
Syntactic
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A model of S-selection and projection

Semantic
Type

Projection
Rules

Idealized
Syntactic
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Noise
Model

Acceptability
Judgment
Data

Goal

Find representations of verbs' **semantic type signatures** and **projection rules** that best explain the **acceptability judgments**

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Challenges

1. Infeasible to search over $2^{1000T} \times 2^{50T}$ possible configurations ($T = \#$ of type signatures)

Fitting the model

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Find representations of verbs' **semantic type signatures** and **projection rules** that best explain the **acceptability judgments**

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1. Infeasible to search over $2^{1000T} \times 2^{50T}$ possible configurations ($T = \#$ of type signatures)
2. Finding the best boolean model fails to capture uncertainty inherent in judgment data

Solution

Search probability distributions over verbs' semantic type signatures and projection rules

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Going probabilistic

Wrap boolean expressions in probability measures

A boolean model of idealized syntactic distribution

$$\hat{D}(\text{VERB}, \text{SYNTYPE}) = \bigvee_{t \in \text{SEMTYPES}} \mathbf{S}(\text{VERB}, t) \wedge \mathbf{\Pi}(t, \text{SYNTYPE})$$

	[__P] [__Q] ...		[__that S] [__whether S] [__NP] ...
think	$\begin{pmatrix} 1 & 0 & \dots \\ 1 & 1 & \dots \\ 0 & 1 & \dots \\ \vdots & \vdots & \ddots \end{pmatrix}$	[__P]	$\begin{pmatrix} 1 & 0 & 1 & \dots \\ 0 & 1 & 1 & \dots \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix}$
know		[__Q]	
wonder		...	
...		...	

	[__that S] [__whether S] [__NP] ...
think	$\begin{pmatrix} 1 & 0 & 1 & \dots \\ 1 & 1 & 1 & \dots \\ 0 & 1 & 1 & \dots \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix}$
know	
wonder	
...	

A boolean model of idealized syntactic distribution

$$\hat{D}(\text{know}, [_ \text{that S}]) = 1 - \prod_{t \in \{[_ \text{P}], [_ \text{Q}], \dots\}} 1 - S(\text{know}, t) \times \mathbf{\Pi}(t, [_ \text{that S}])$$

	[_ P]	[_ Q]	...		[_ that S]	[_ whether S]	...
think	0.94	0.03	...	[_ P]	0.99	0.12	...
know	0.97	0.91	...	[_ Q]	0.07	0.98	...
wonder	0.17	0.93	⋮	⋮	⋮
...	⋮	⋮	⋮				

↙ ↘

	[_ that S]	[_ whether S]	...
think	0.97	0.14	...
know	0.95	0.99	...
wonder	0.12	0.99	...
...	⋮	⋮	⋮

Wrapping with probabilities

$$\begin{aligned}\mathbb{P}(\mathbf{S}[\text{VERB}, t] \wedge \mathbf{\Pi}[t, \text{SYNTYPE}]) &= \mathbb{P}(\mathbf{S}[\text{VERB}, t])\mathbb{P}(\mathbf{\Pi}[t, \text{SYNTYPE}] \mid \mathbf{S}[\text{VERB}, t]) \\ &= \mathbb{P}(\mathbf{S}[\text{VERB}, t])\mathbb{P}(\mathbf{\Pi}[t, \text{SYNTYPE}])\end{aligned}$$

$$\begin{aligned}\mathbb{P}\left(\bigvee_t \mathbf{S}[\text{VERB}, t] \wedge \mathbf{\Pi}[t, \text{SYNTYPE}]\right) &= \mathbb{P}\left(\neg \bigwedge_t \neg(\mathbf{S}[\text{VERB}, t] \wedge \mathbf{\Pi}[t, \text{SYNTYPE}])\right) \\ &= 1 - \mathbb{P}\left(\bigwedge_t \neg(\mathbf{S}[\text{VERB}, t] \wedge \mathbf{\Pi}[t, \text{SYNTYPE}])\right) \\ &= 1 - \prod_t \mathbb{P}(\neg(\mathbf{S}[\text{VERB}, t] \wedge \mathbf{\Pi}[t, \text{SYNTYPE}])) \\ &= 1 - \prod_t (1 - \mathbb{P}(\mathbf{S}[\text{VERB}, t] \wedge \mathbf{\Pi}[t, \text{SYNTYPE}])) \\ &= 1 - \prod_t (1 - \mathbb{P}(\mathbf{S}[\text{VERB}, t])\mathbb{P}(\mathbf{\Pi}[t, \text{SYNTYPE}]))\end{aligned}$$

Fitting the model

Noise model

Standard model for acceptability judgments: cumulative link
logit mixed effects model (Agresti 2014)

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Don't know the number of type signatures T

Fitting the model

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Standard solution

Fit the model with many type signatures and compare using an information criterion, e.g., the Akaike Information Criterion (AIC)

High-level idea

Measures the information theoretic “distance” to the true model from the best model with T types signatures (Akaike 1974)

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Reporting findings

Best model with 12 type signatures

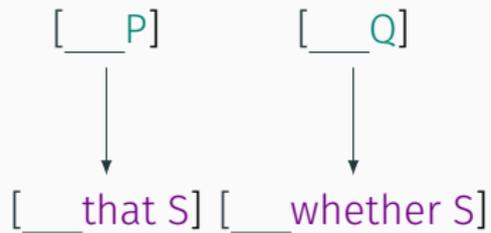
Three findings

1. Cognitive predicates

- 1.1 Two distinct type signatures [__P] and [__Q]

[__P]

[__Q]



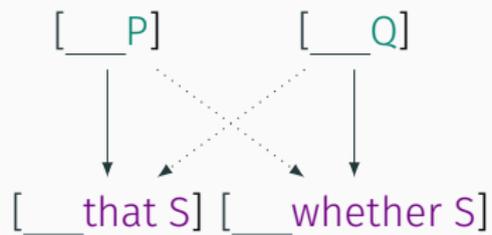
Three findings

1. Cognitive predicates

1.1 Two distinct type signatures [__P] and [__Q]

1.2 Coercion of [__P] to [__Q] and [__Q] to [__P]

Findings



Three findings

1. Cognitive predicates

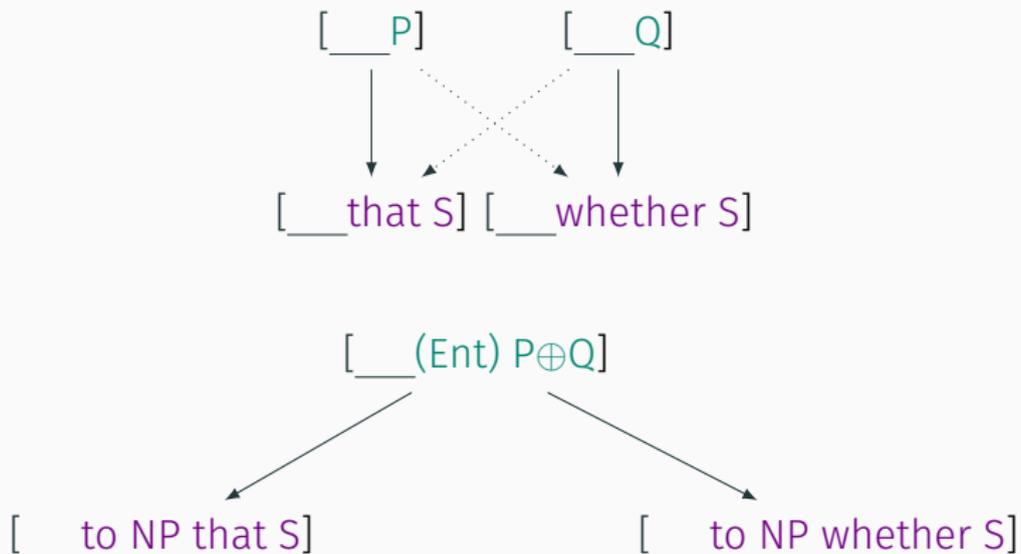
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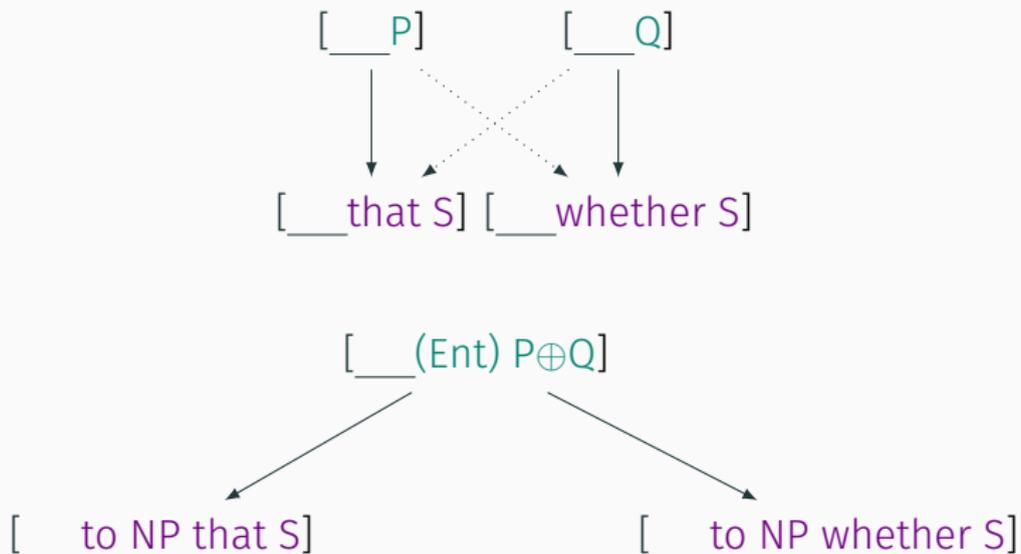
2. Communicative predicates

2.1 Two unified type signatures [__(Ent) P⊕Q] (optional recipient) and [__Ent P⊕Q] (obligatory recipient)

Findings



Findings



Question

What do I mean by $P \oplus Q$?

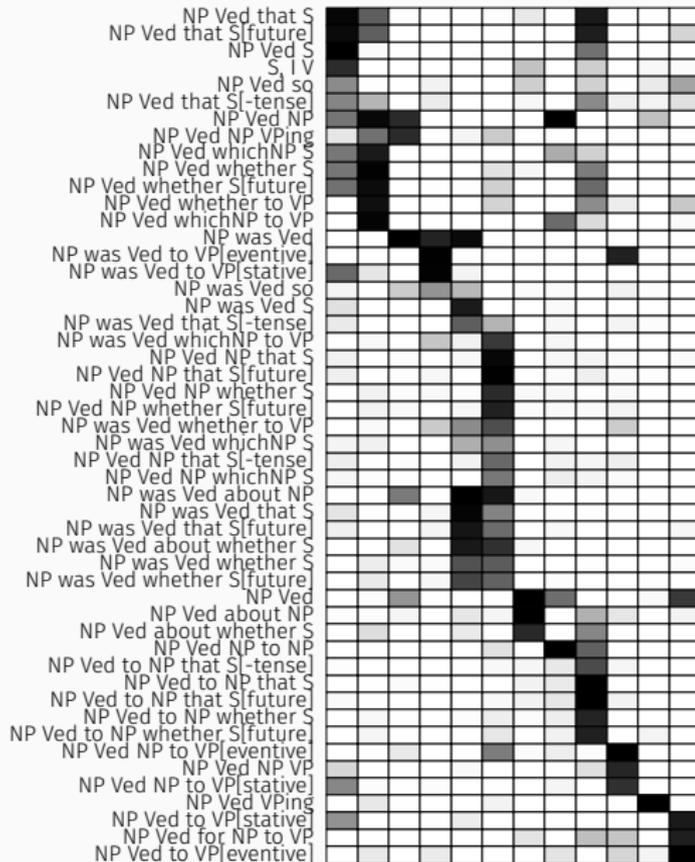
Example

Structures with both informative and inquisitive content (Groenendijk

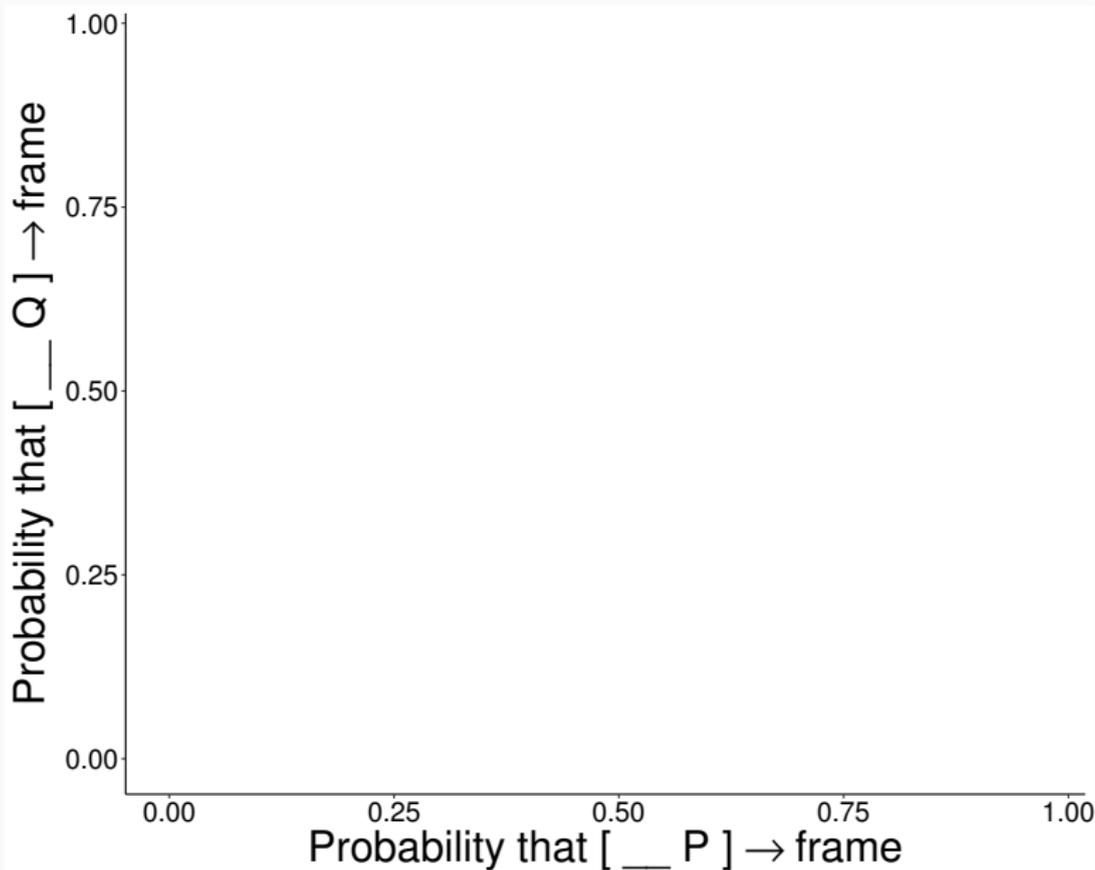
& Roelofsen 2009, a.o.)

- S-selectional behavior of responsive predicates on some accounts (Uegaki 2012; Rawlins 2013)
- Some attitudes whose content is a hybrid Lewisian (1988) subject matter (Rawlins 2013 on *think v. think about*)

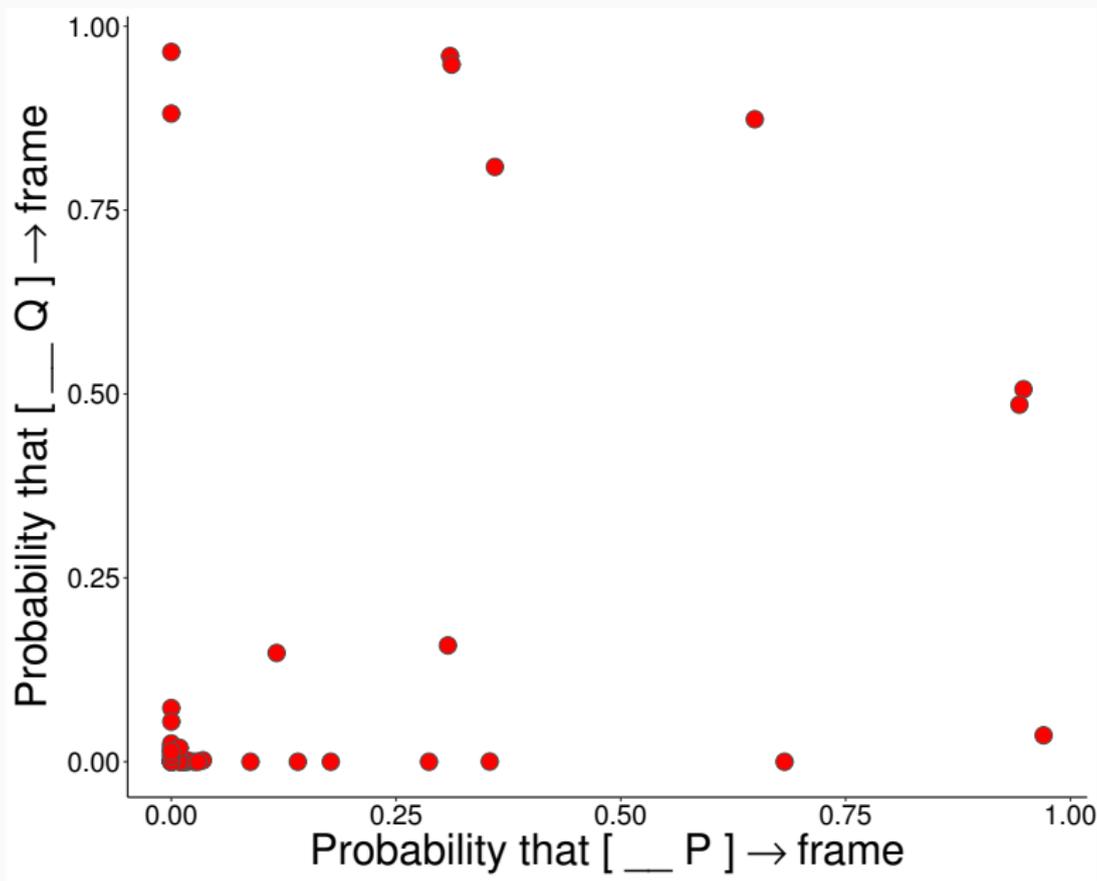
Projection



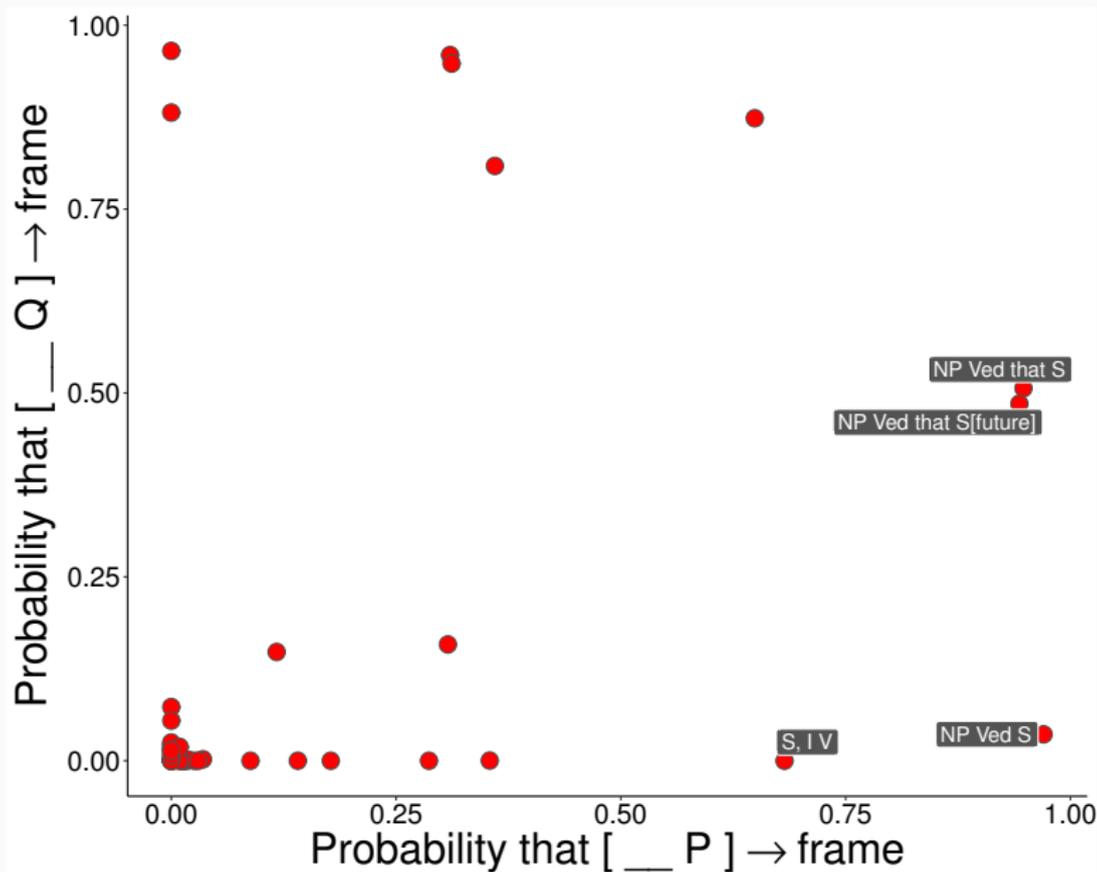
Projection: propositions and questions



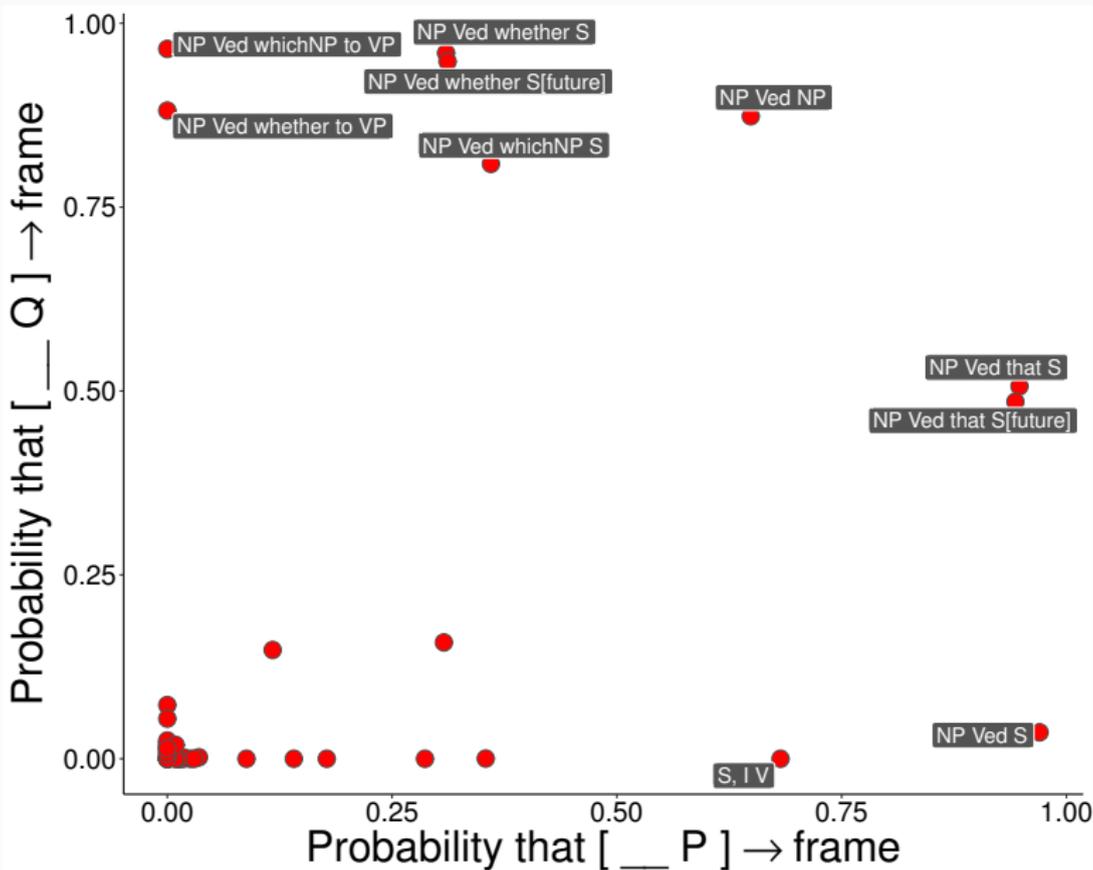
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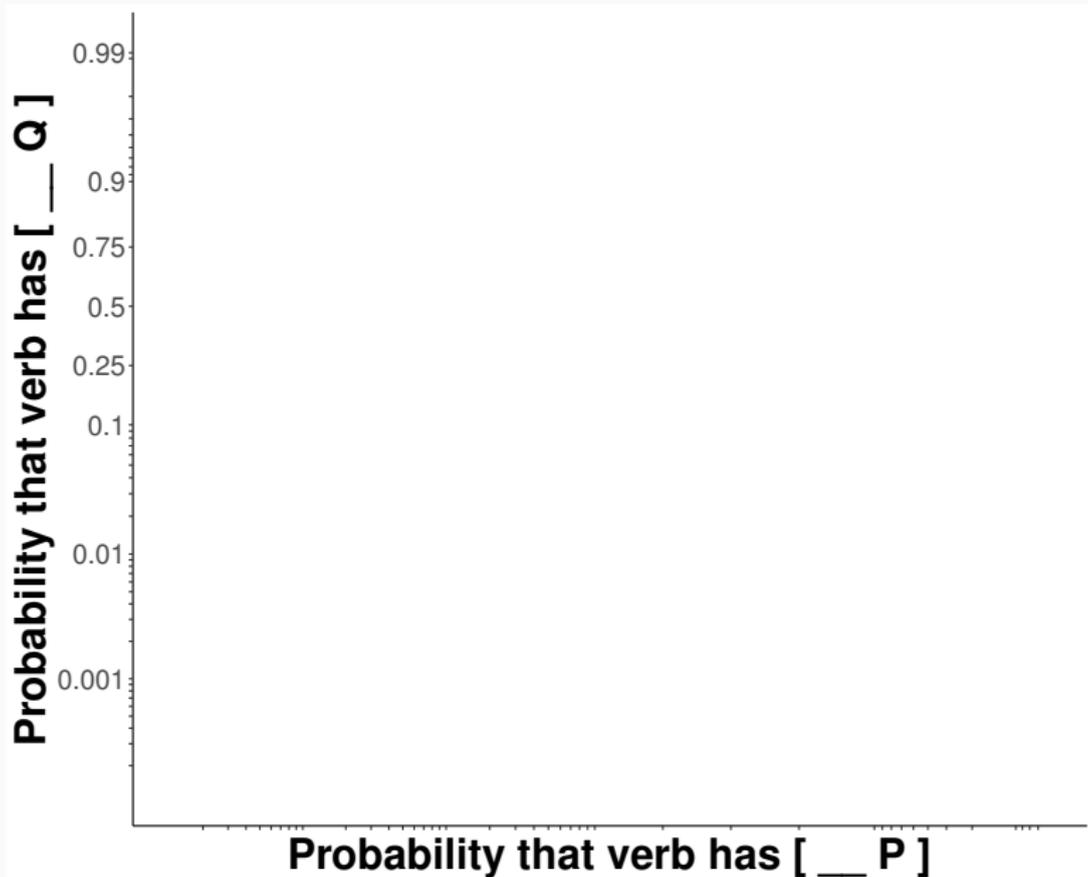
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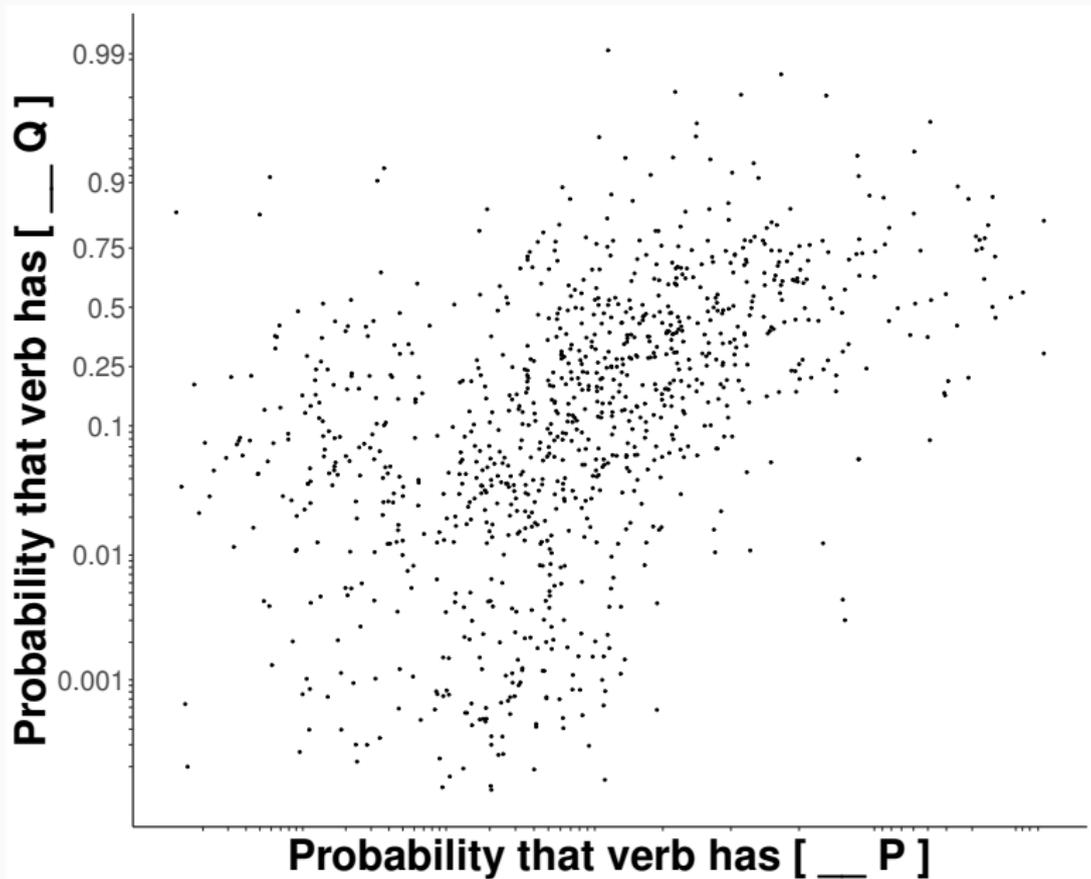
Projection: propositions and questions



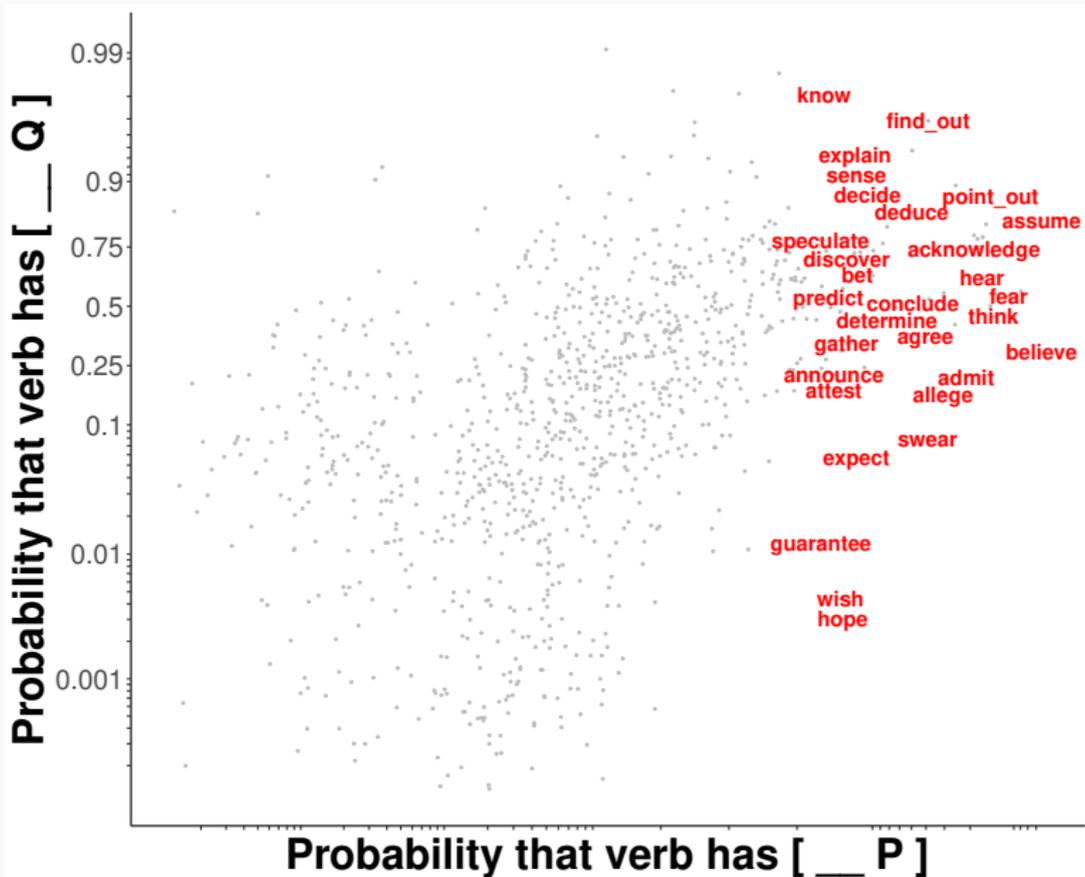
S-selection: propositions and questions



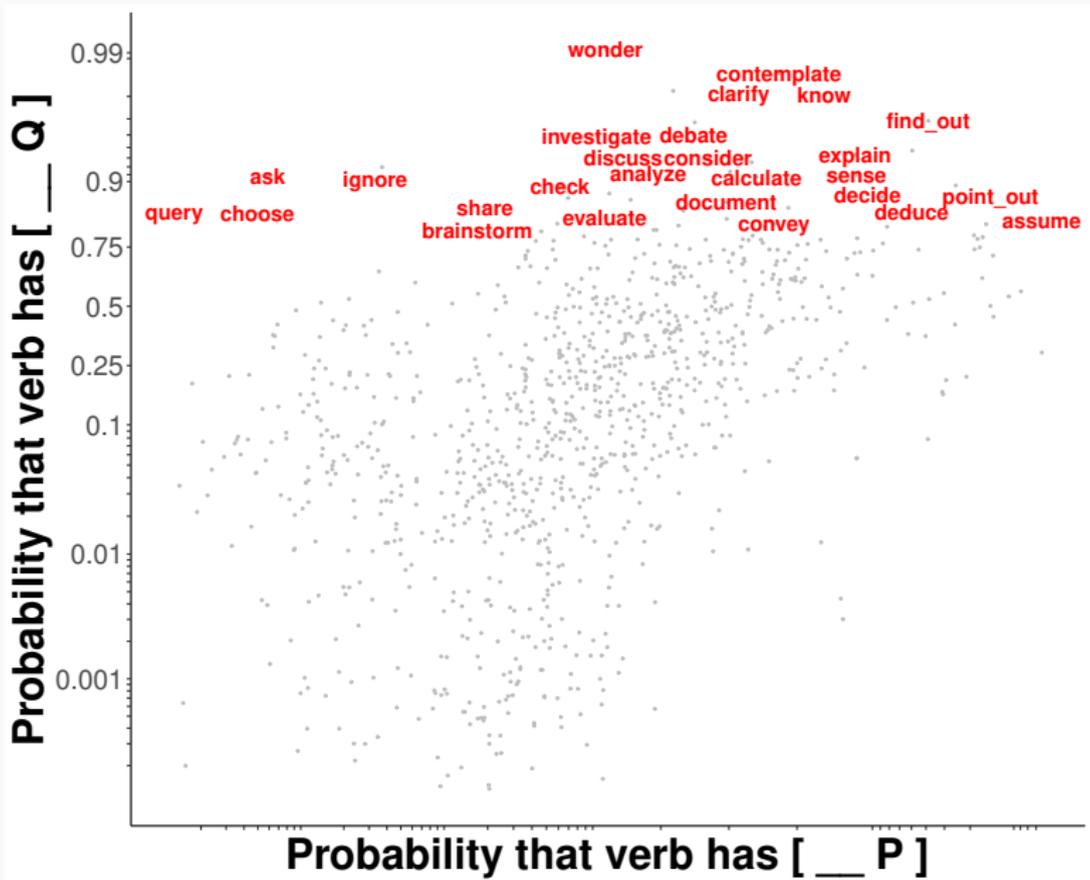
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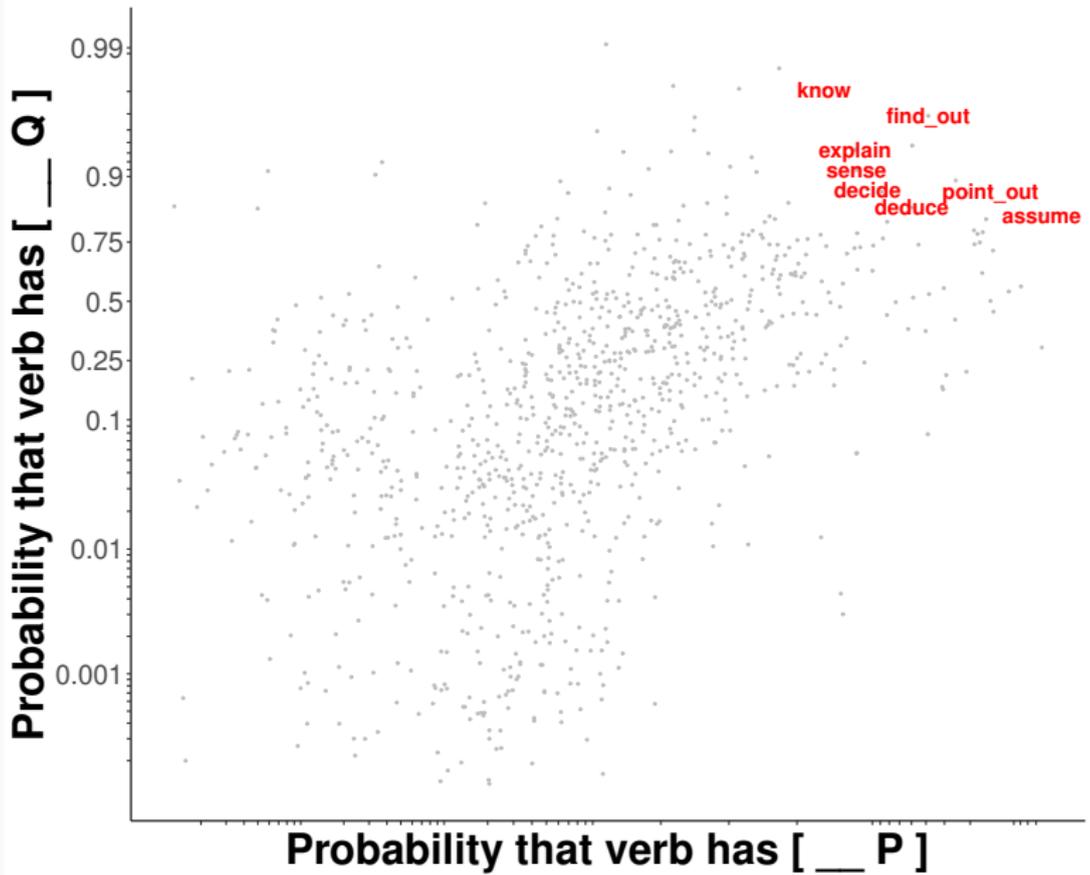
S-selection: propositions and questions



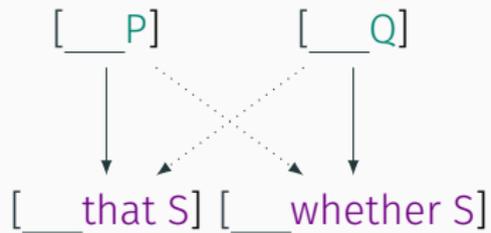
S-selection: propositions and questions



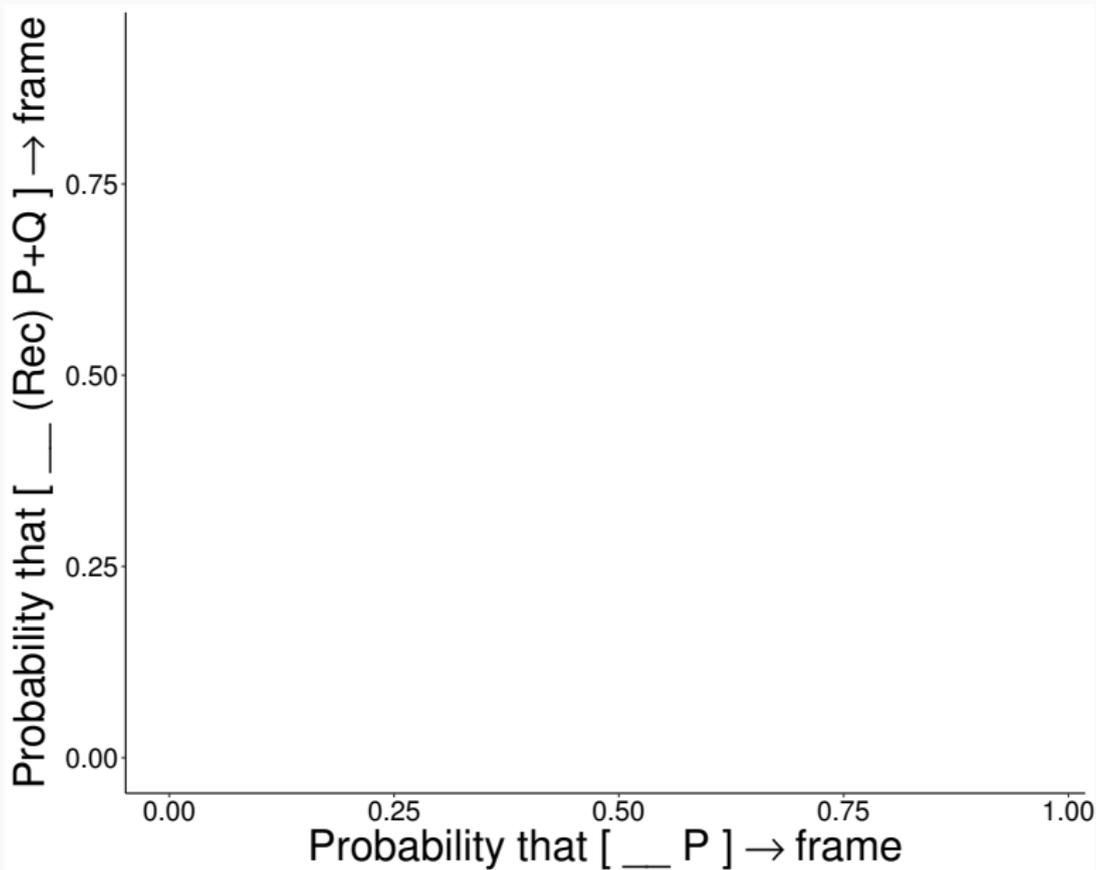
S-selection: propositions and questions



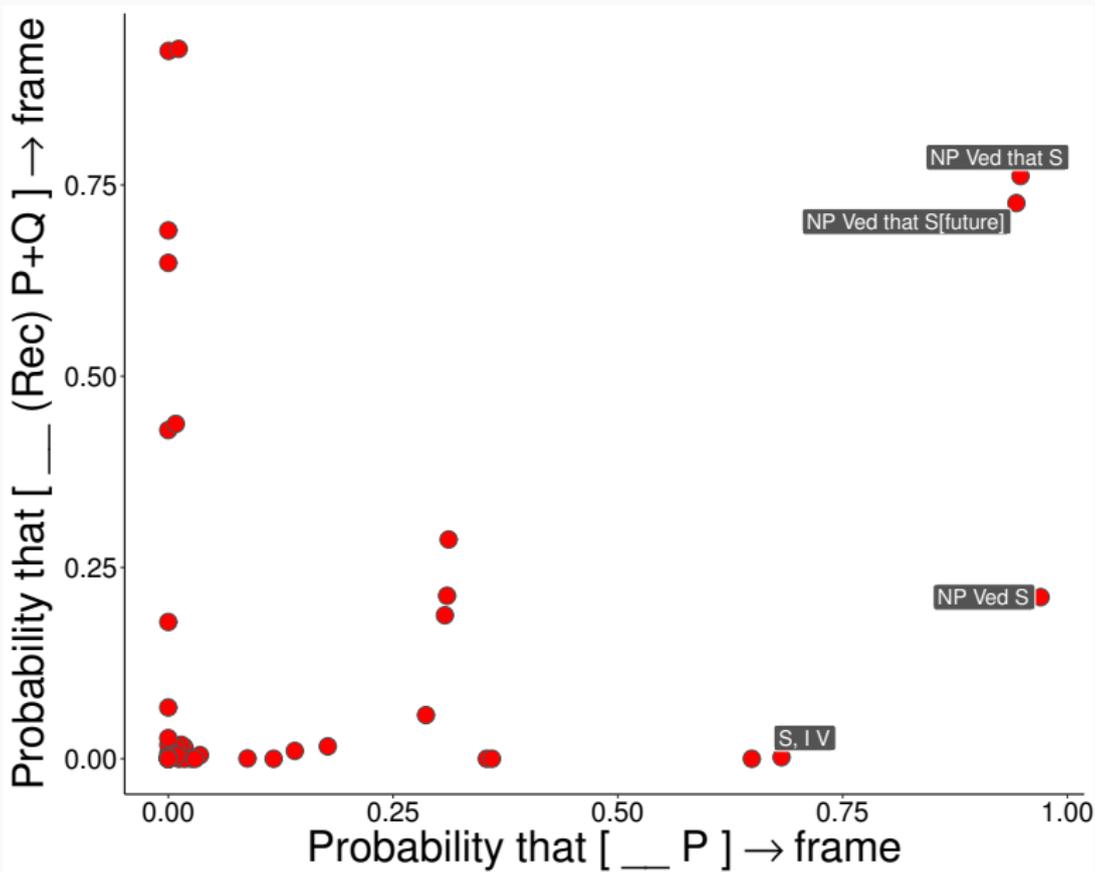
Findings



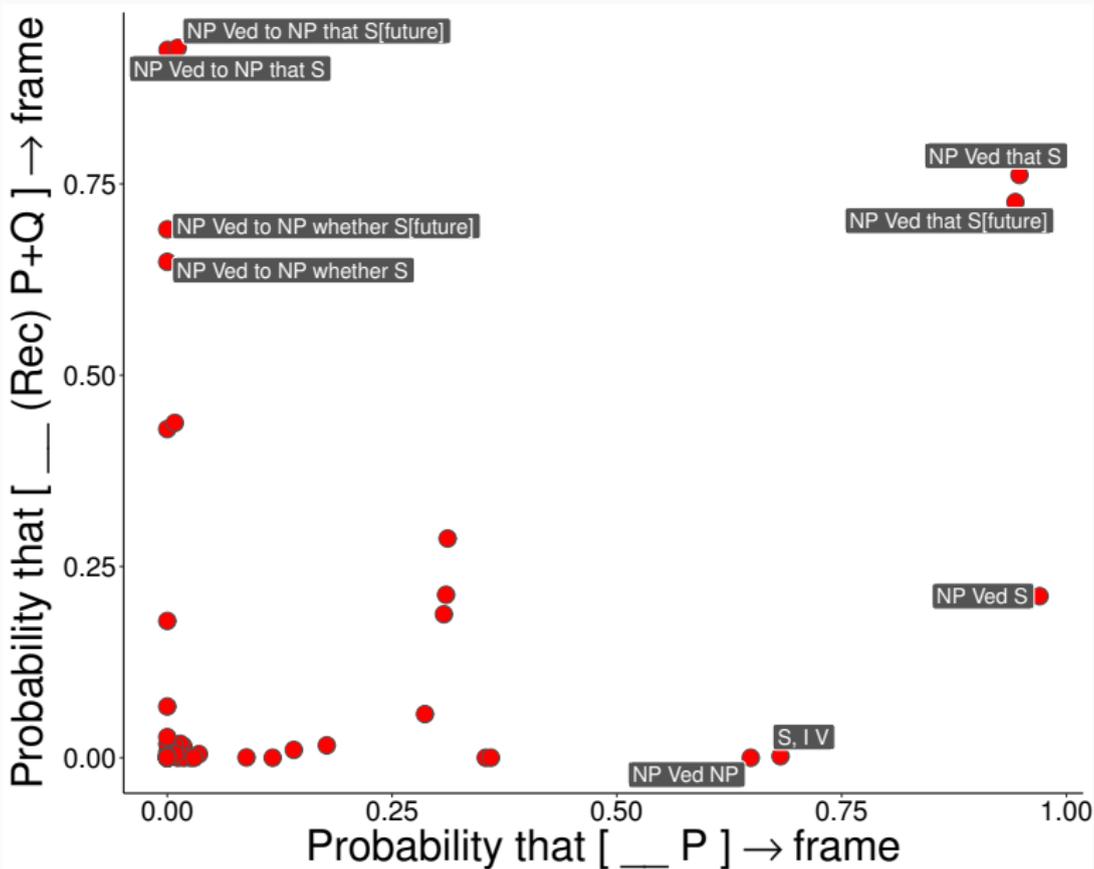
Projection: optional recipients



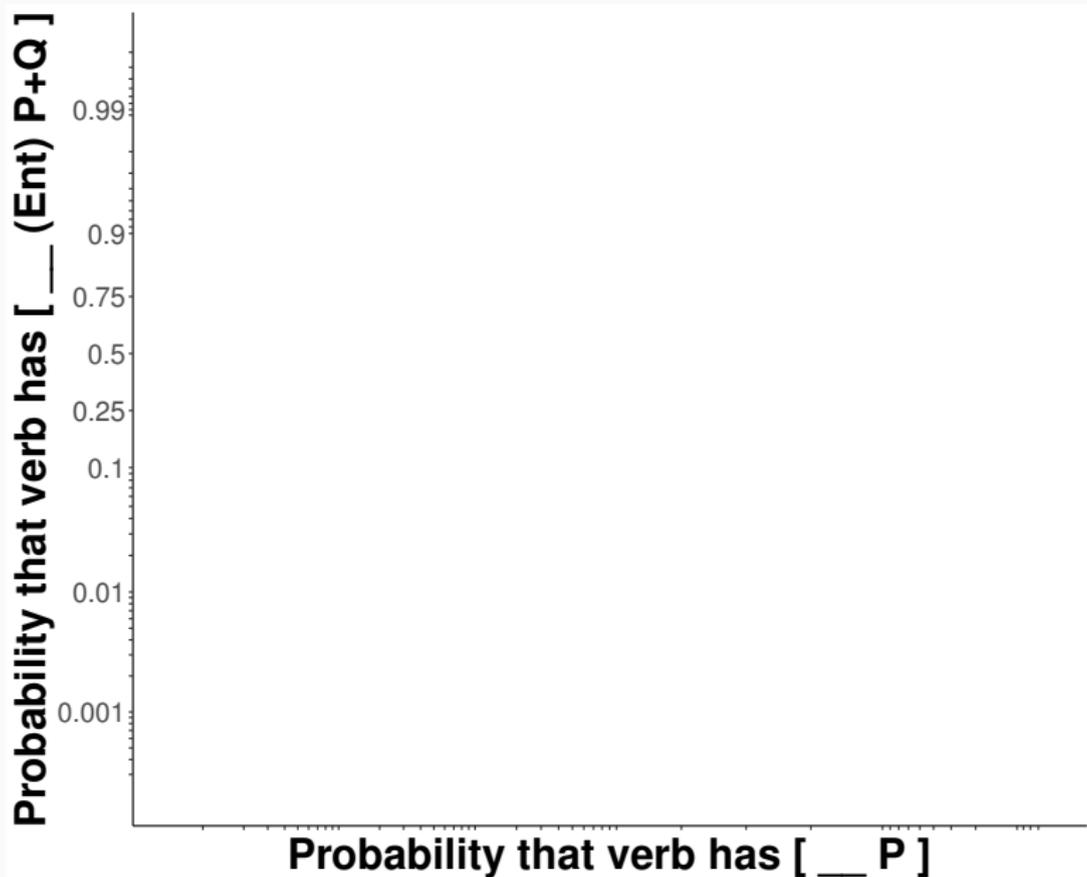
Projection: optional recipients



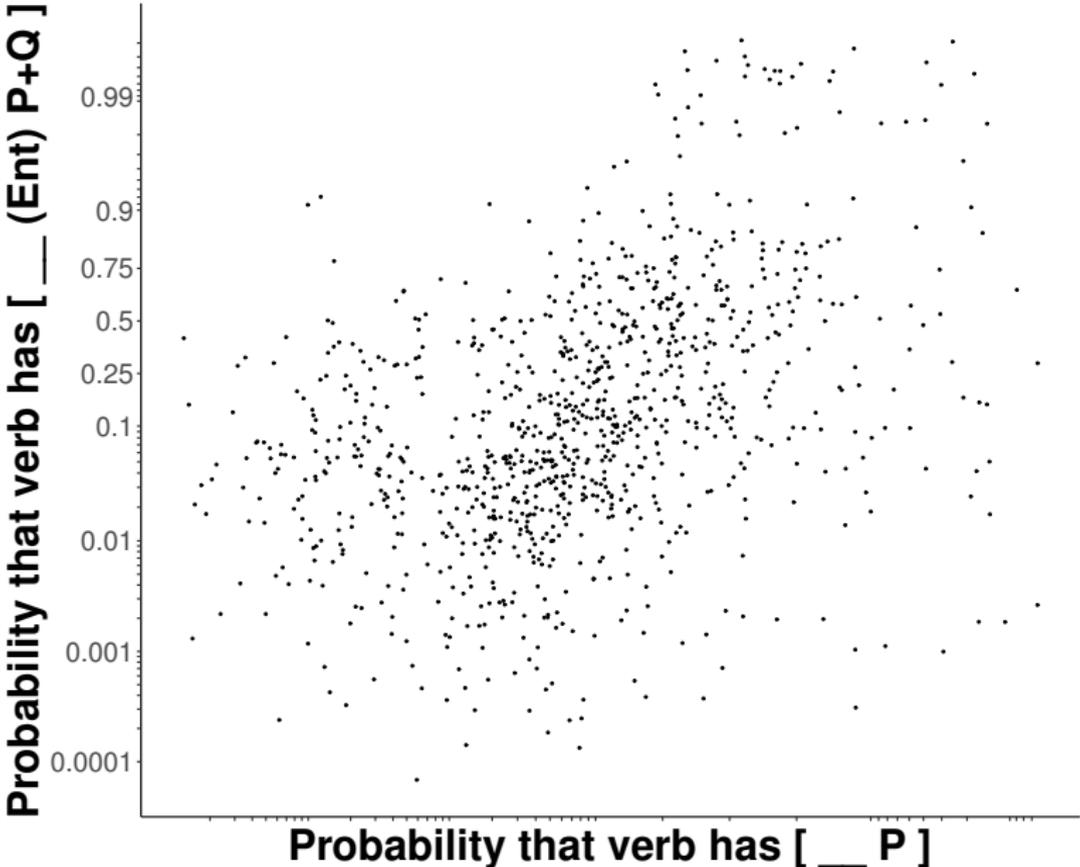
Projection: optional recipients



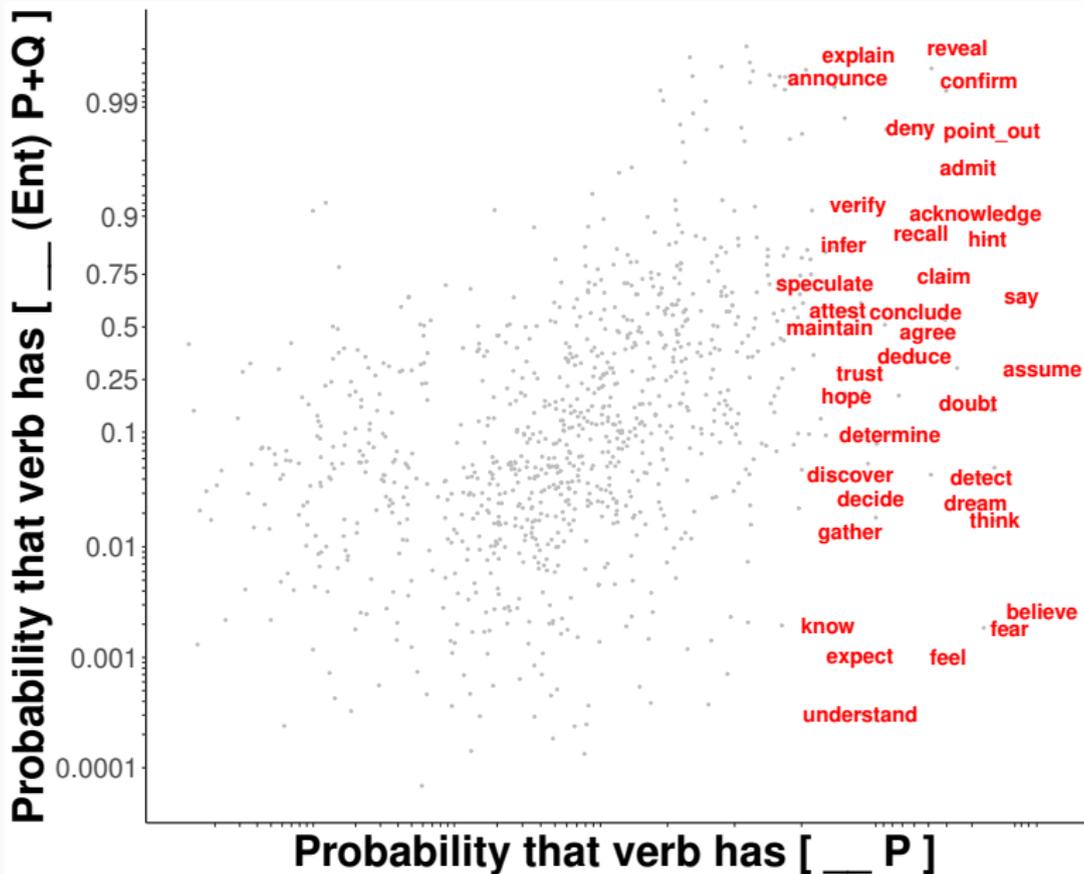
S-selection: optional recipients



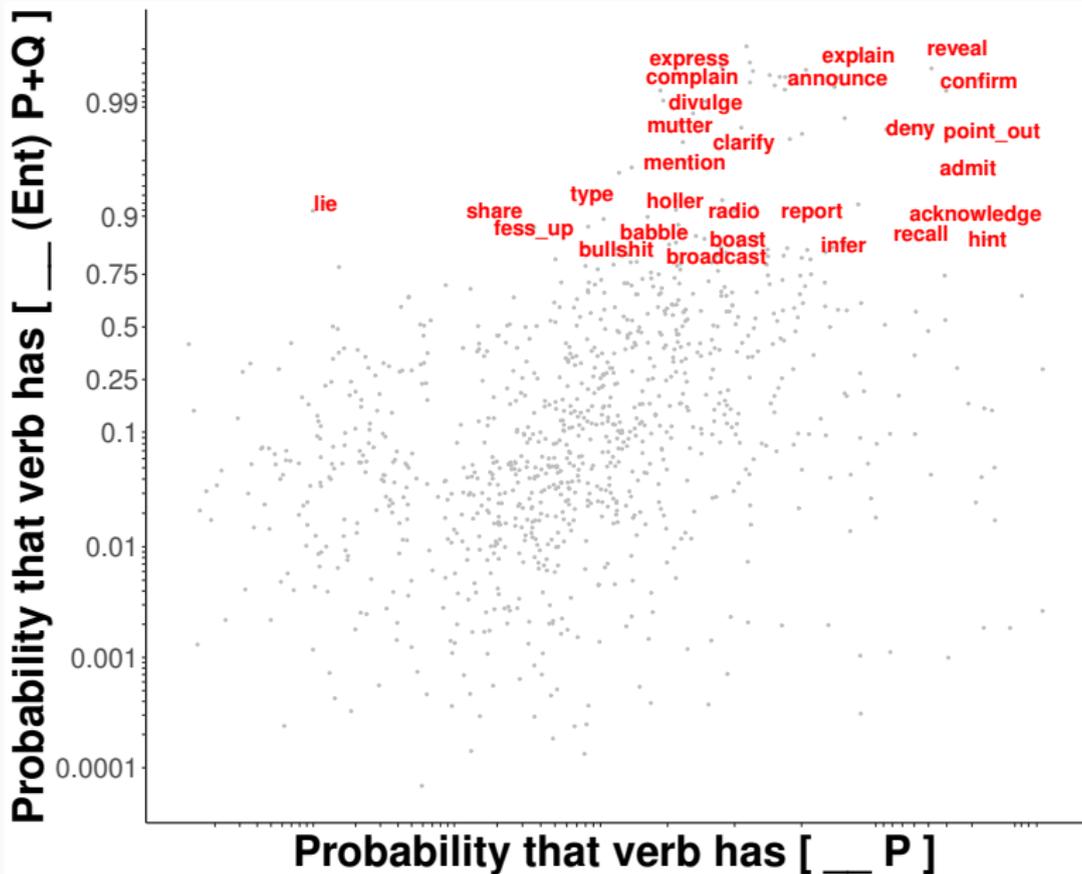
S-selection: optional recipients



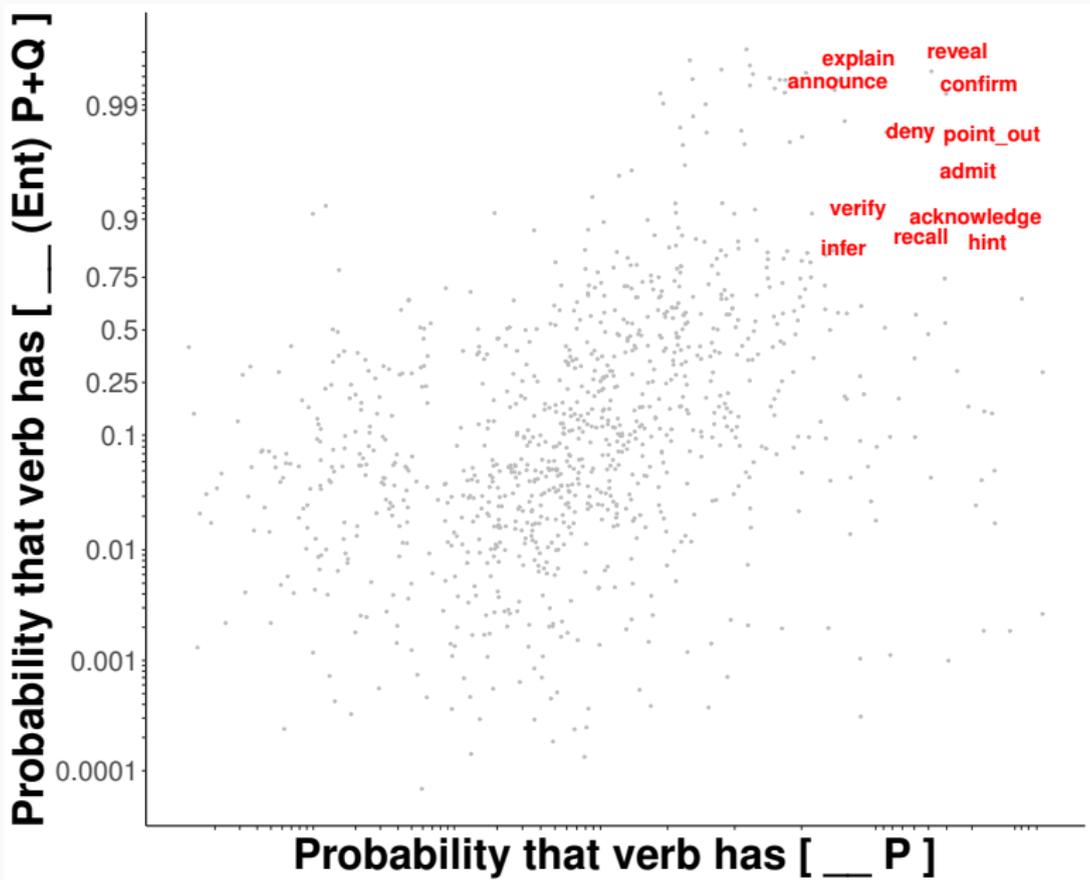
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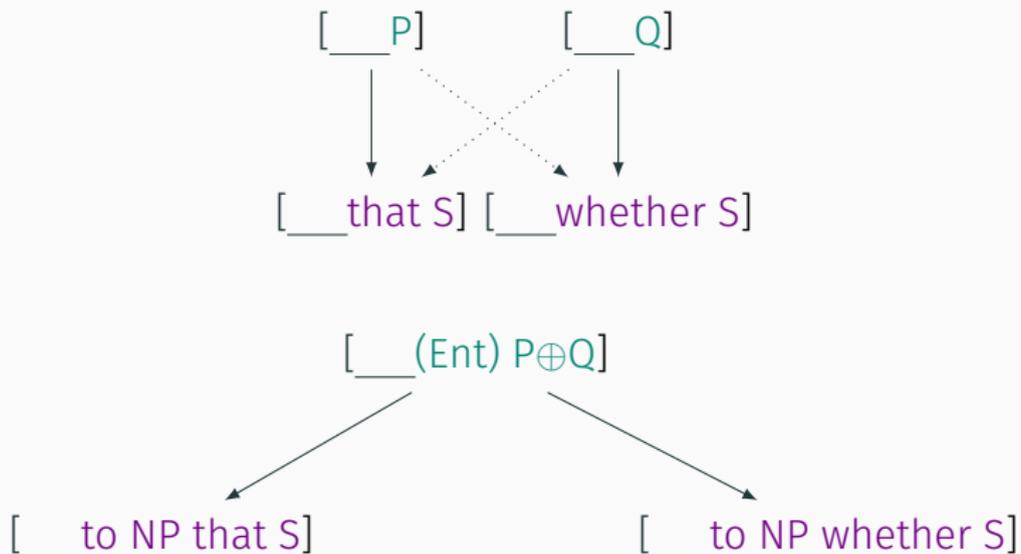
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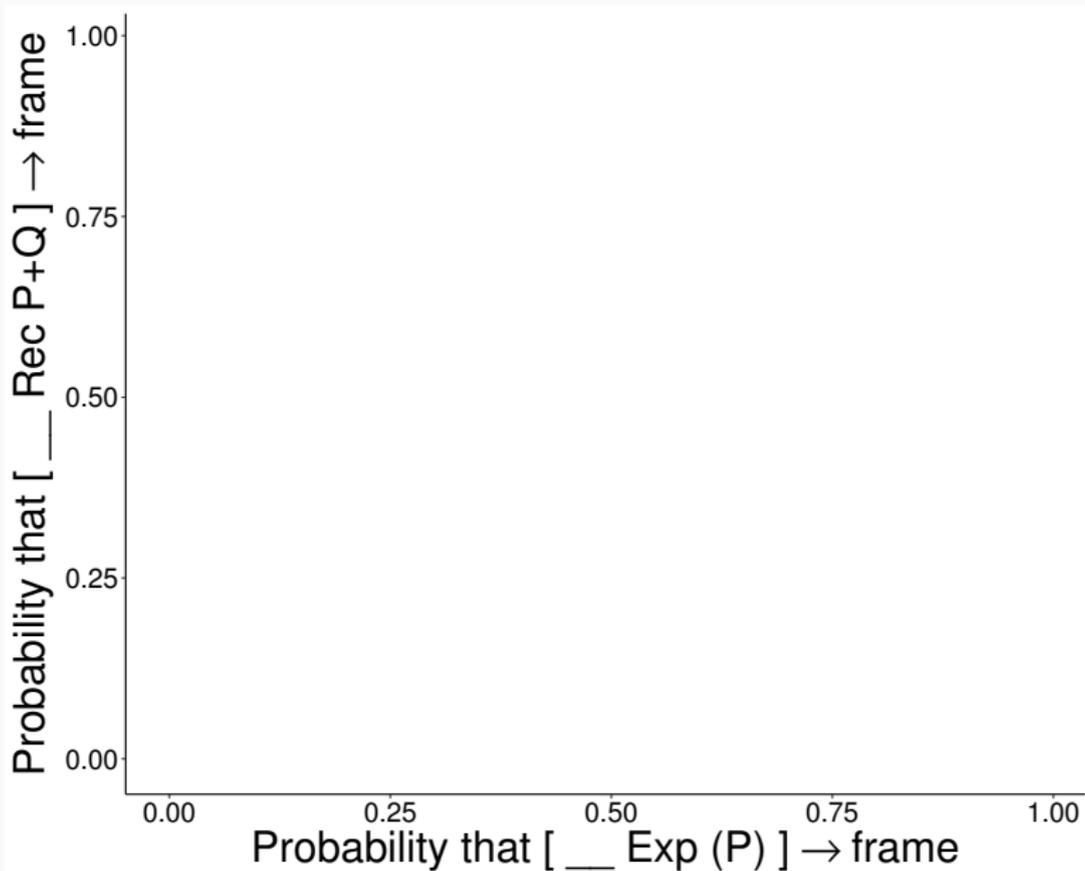
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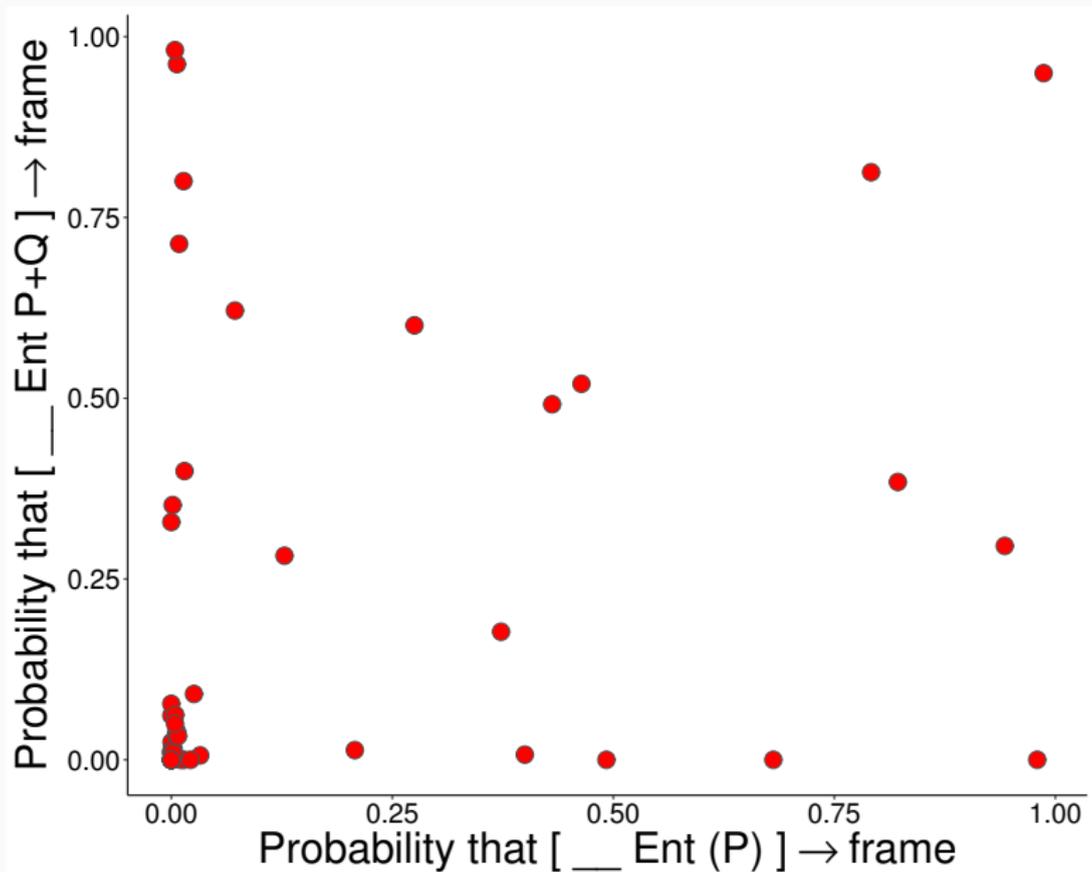
Findings



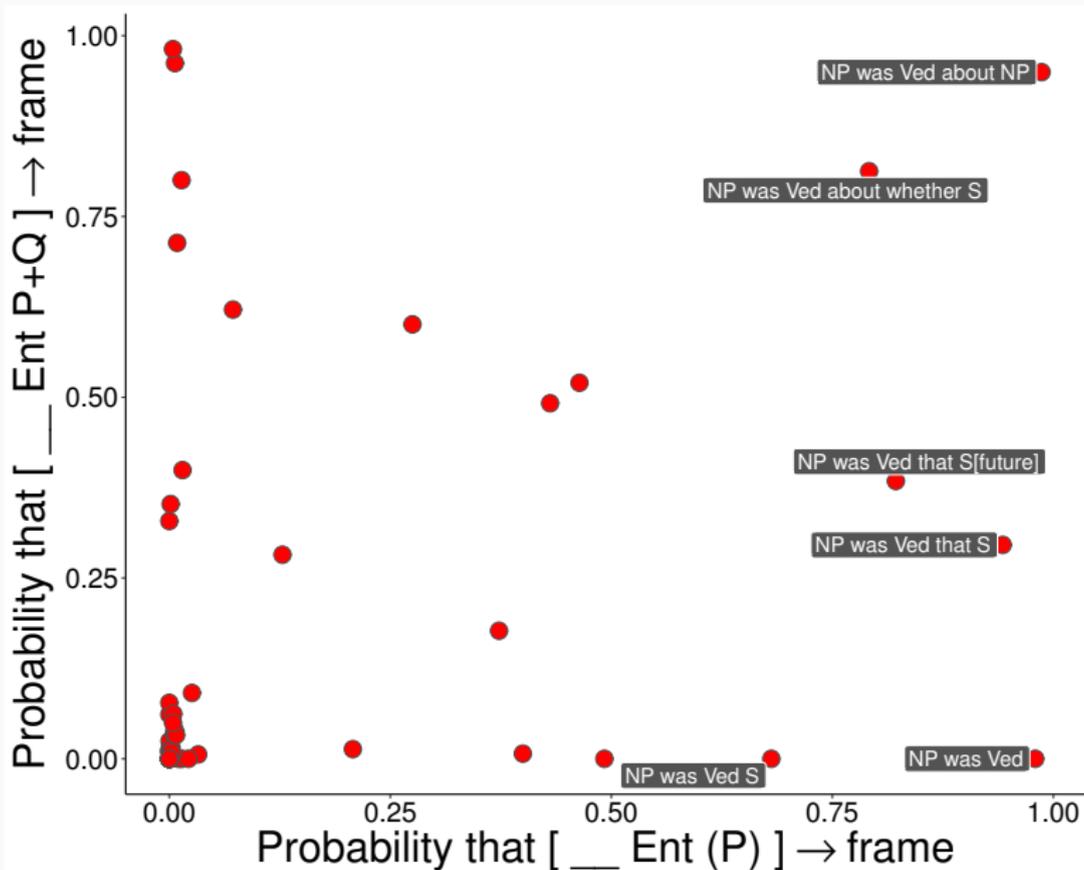
Projection: obligatory recipients/experiencers



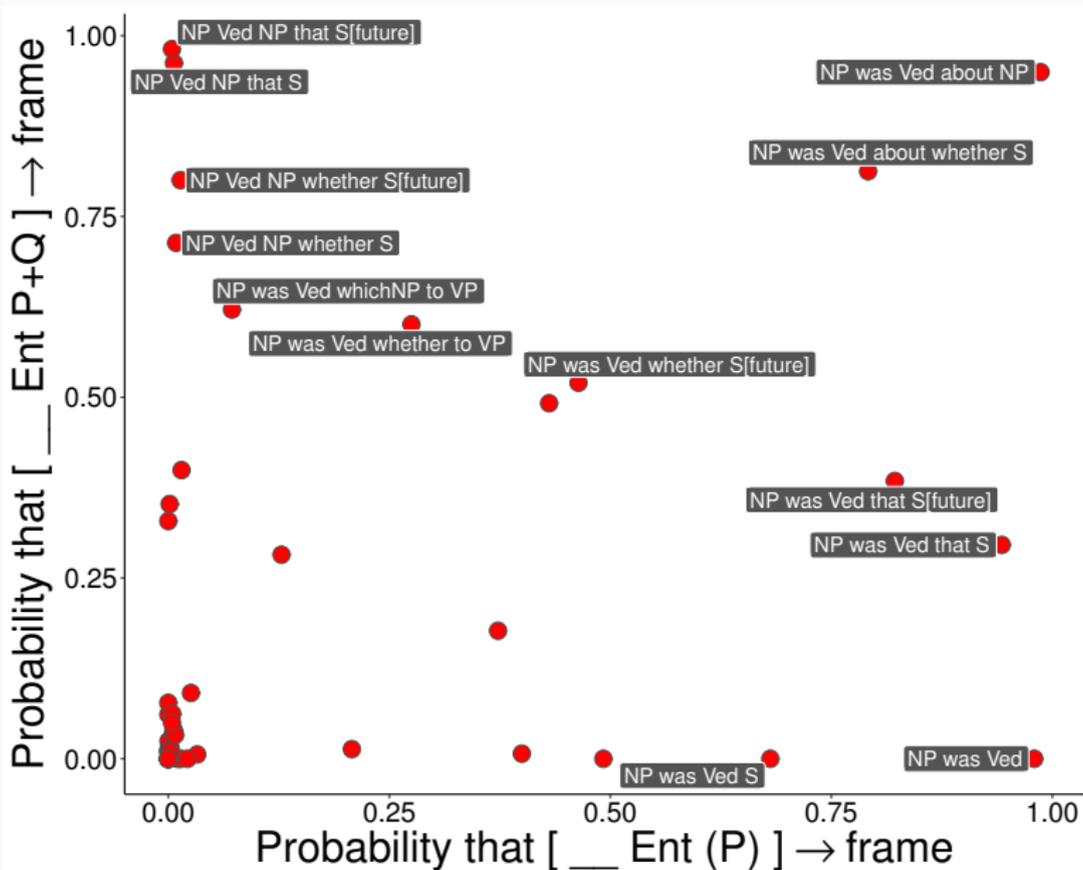
Projection: obligatory recipients/experiencers



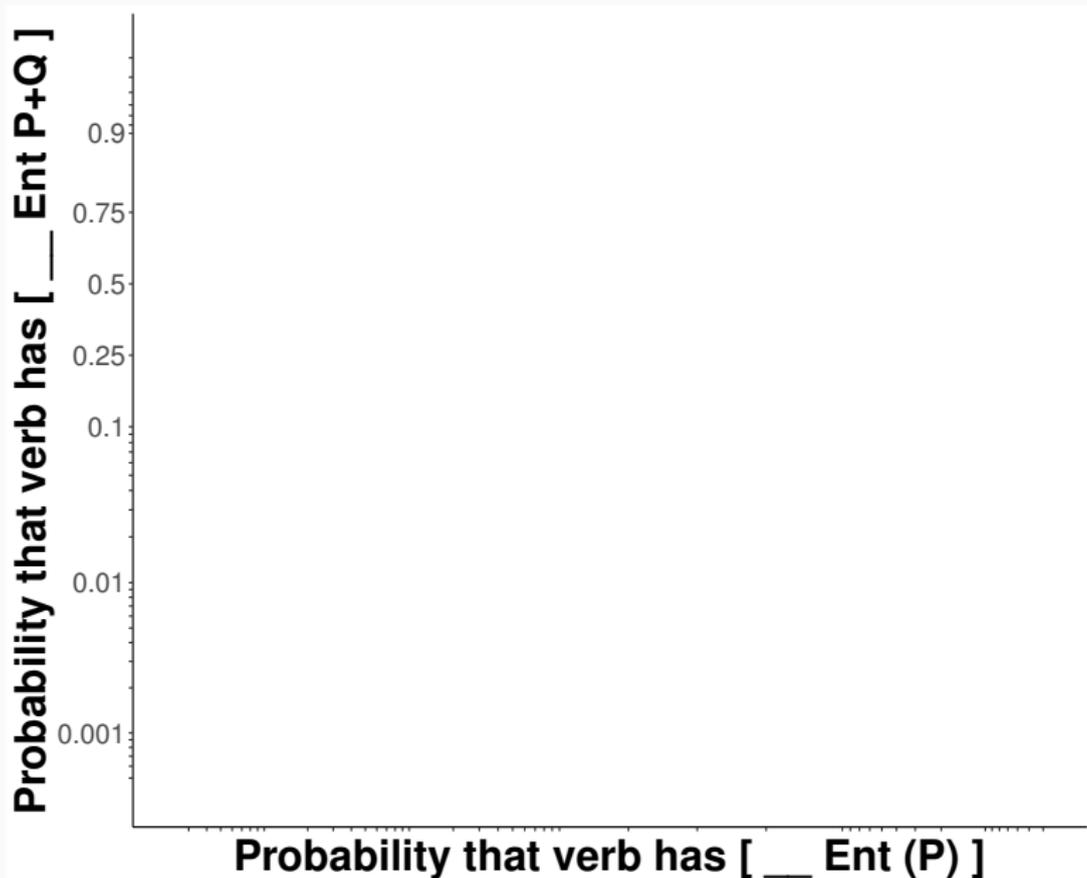
Projection: obligatory recipients/experiencers



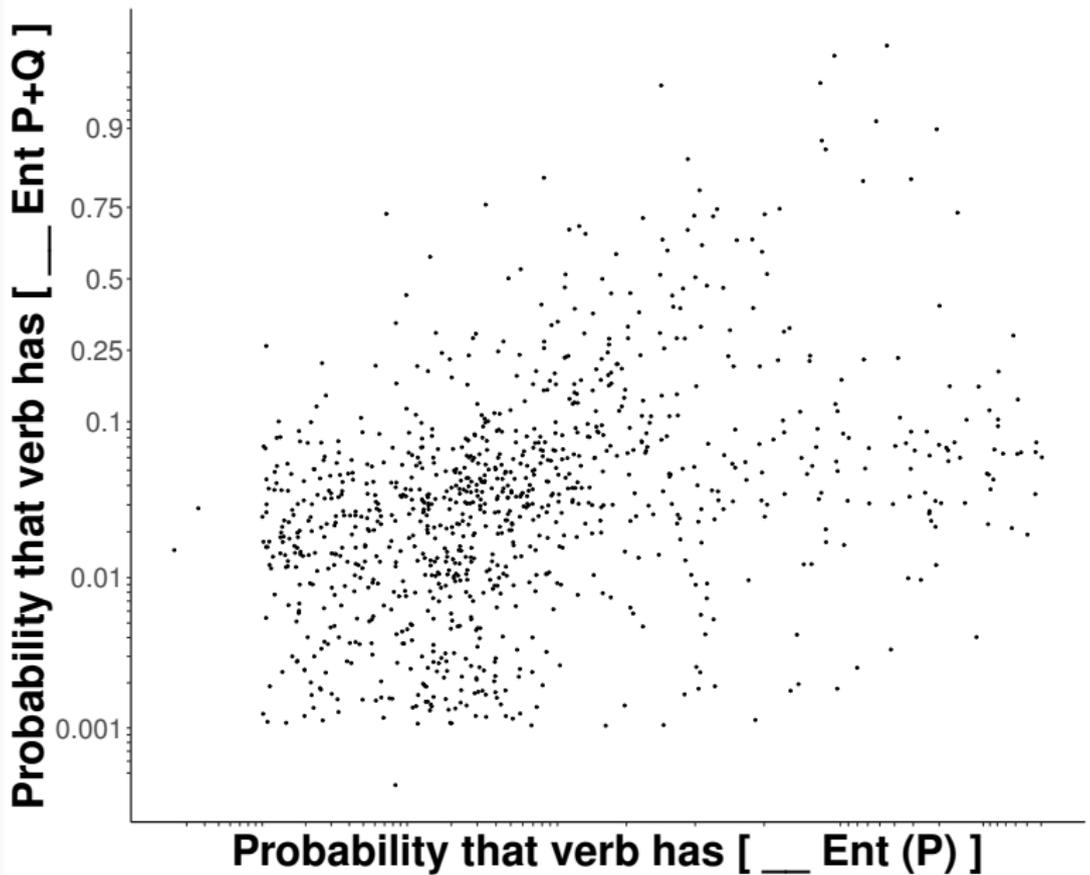
Projection: obligatory recipients/experiencers



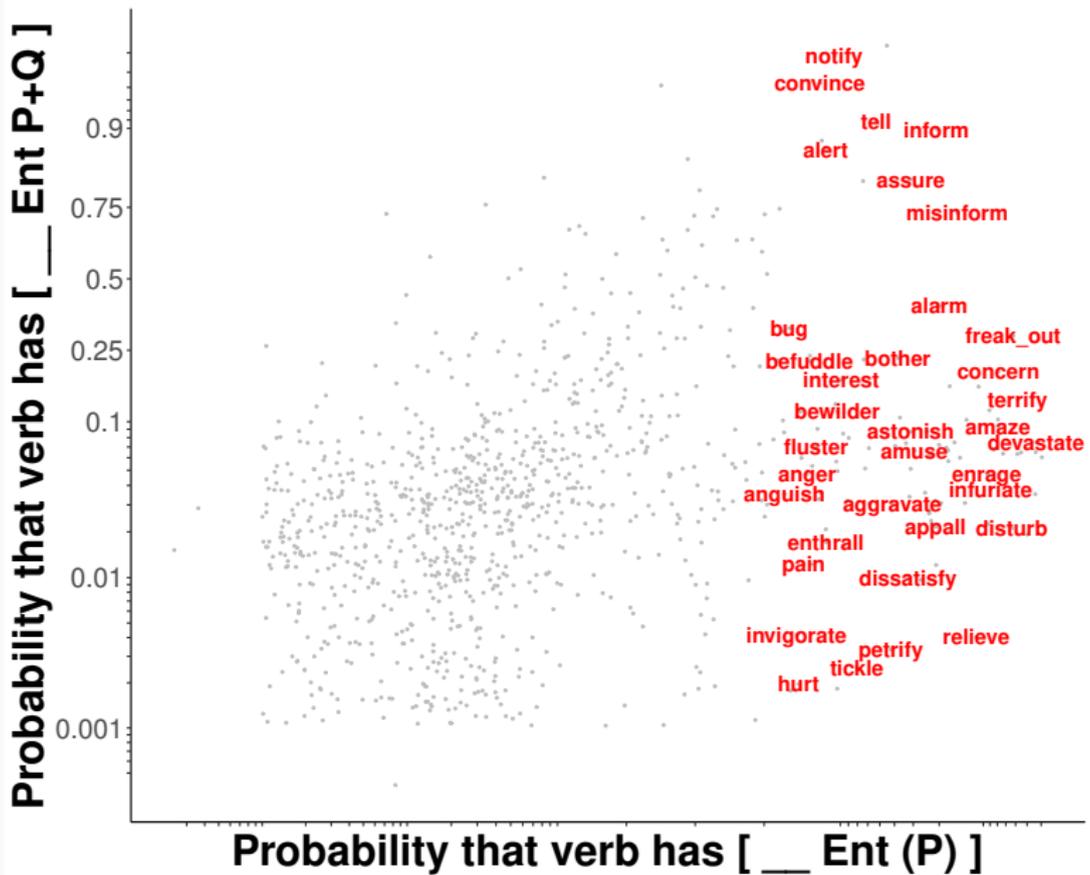
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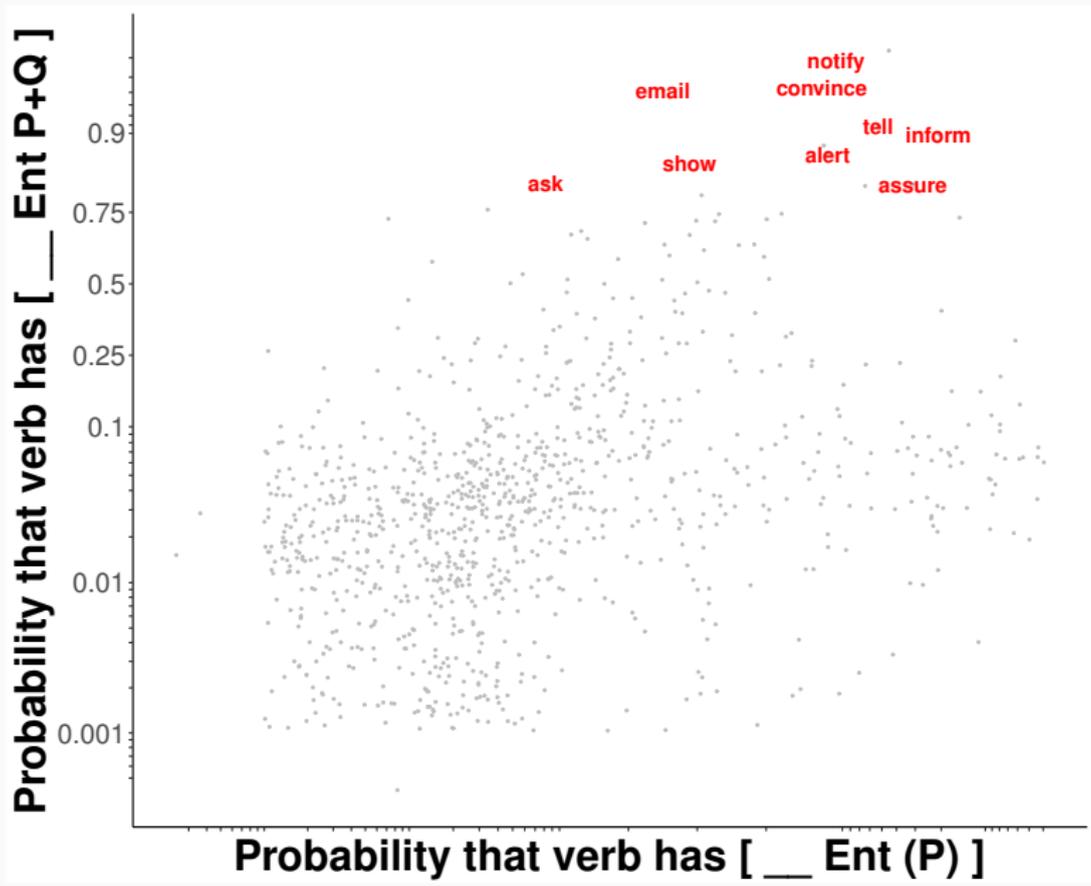
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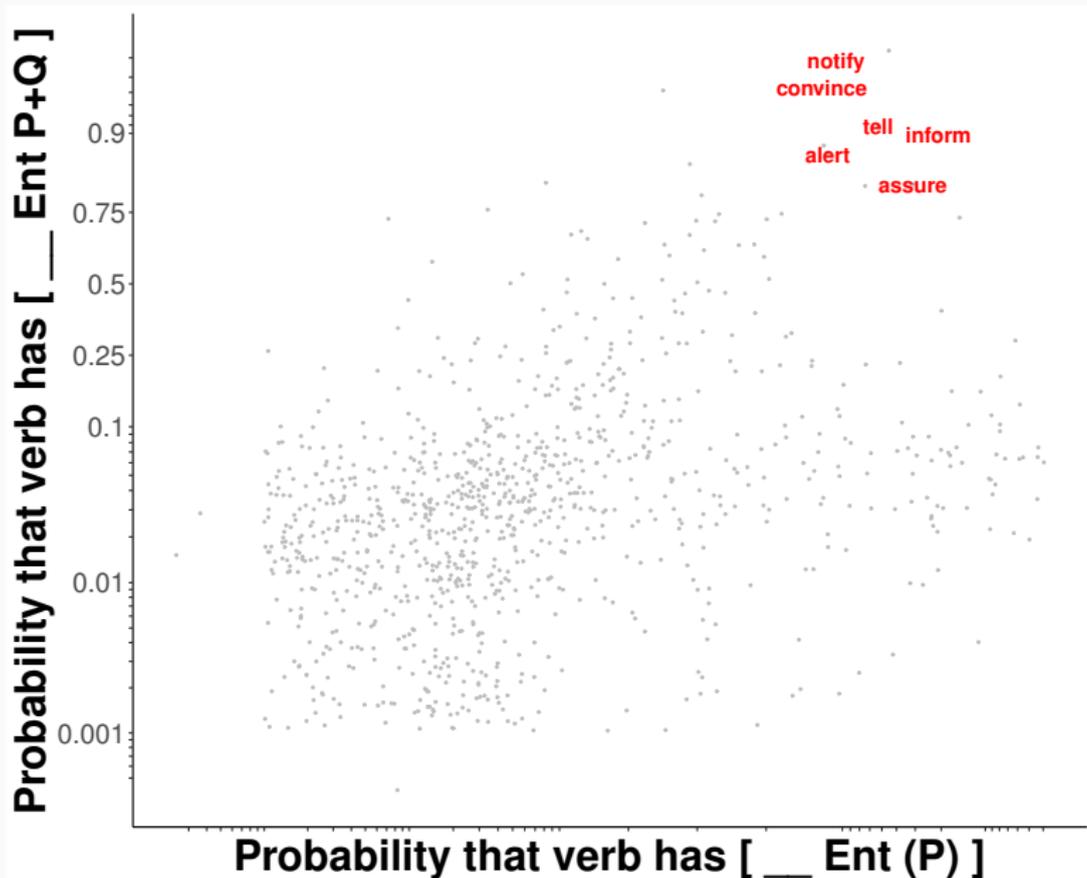
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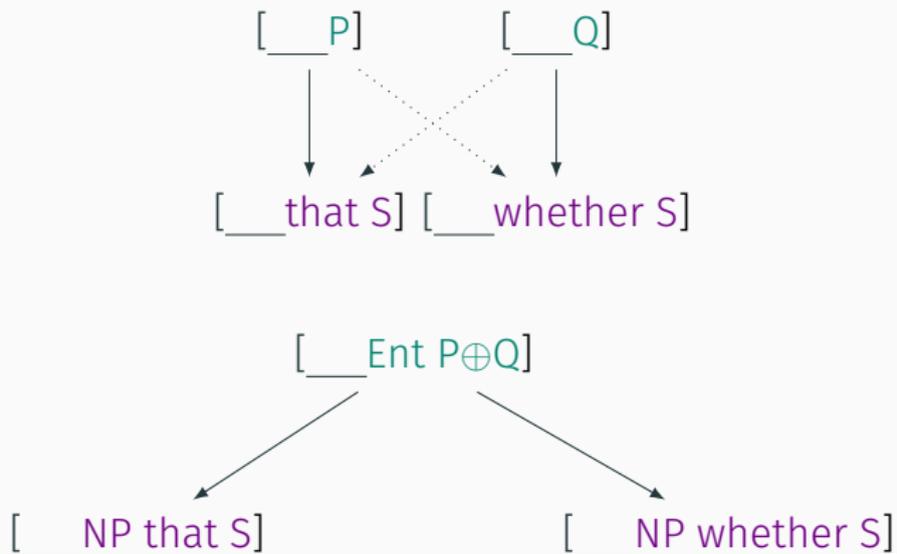
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Findings



What to conclude

Proposition and question types live alongside hybrid types, and the presence of a hybrid type correlates with communicativity

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What to exclude

Accounts that reduce (or unify) declarative and interrogative selection solely to S-selection of a single type + coercion

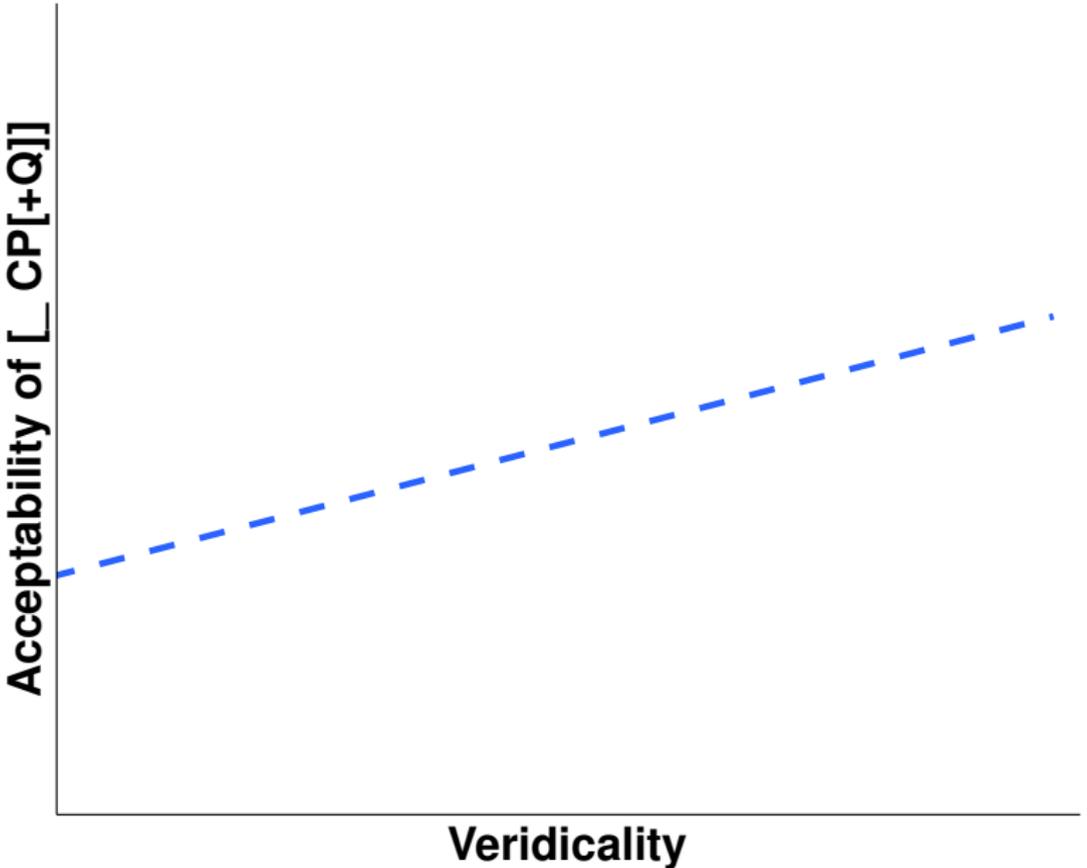
Question

Is there anything to say about whether selection for P , Q , or $P \oplus Q$ is reducible to lexical semantics?

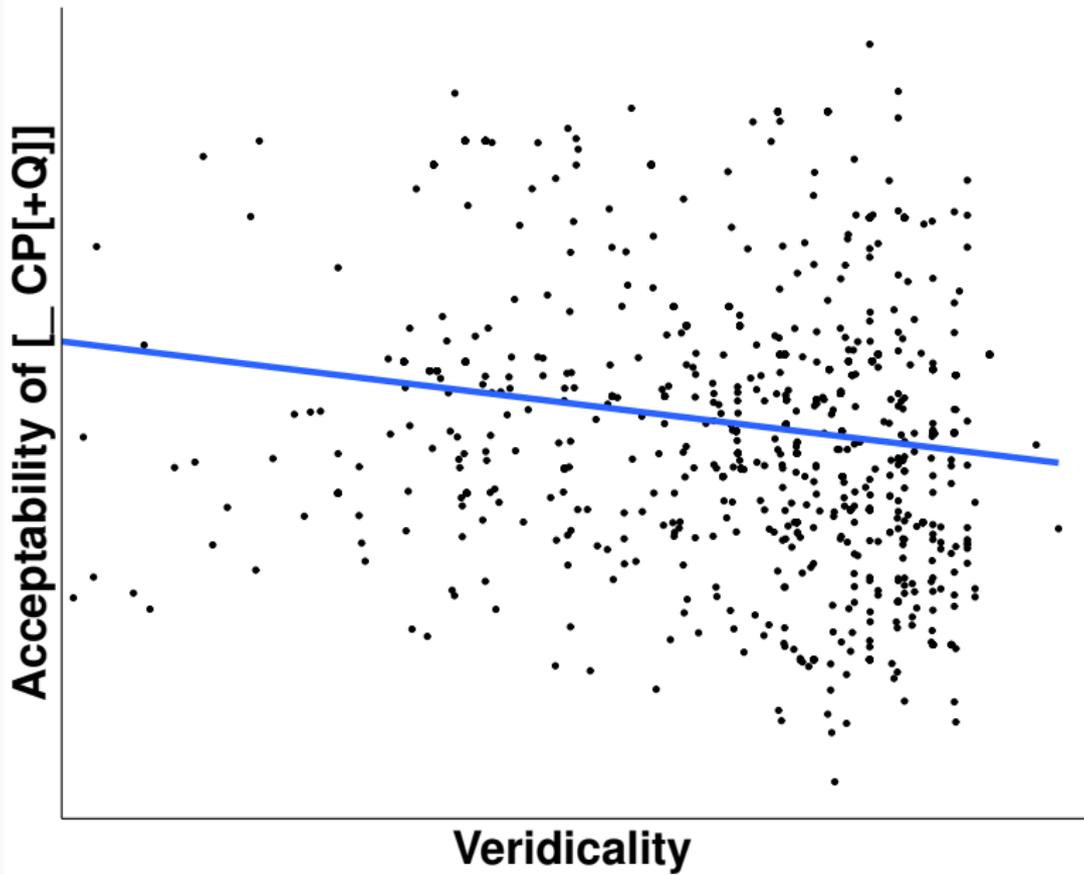
Acceptability of [_ CP[+Q]]

Veridicality

Interim discussion



Interim discussion



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White & Rawlins's (2017) claim

It's all about the event structure of the predicate.

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White & Rawlins's (2017) claim

It's all about the event structure of the predicate.

Today's strategy

Do we find the same type signatures when fitting the model to corpus data?

Corpus Dataset

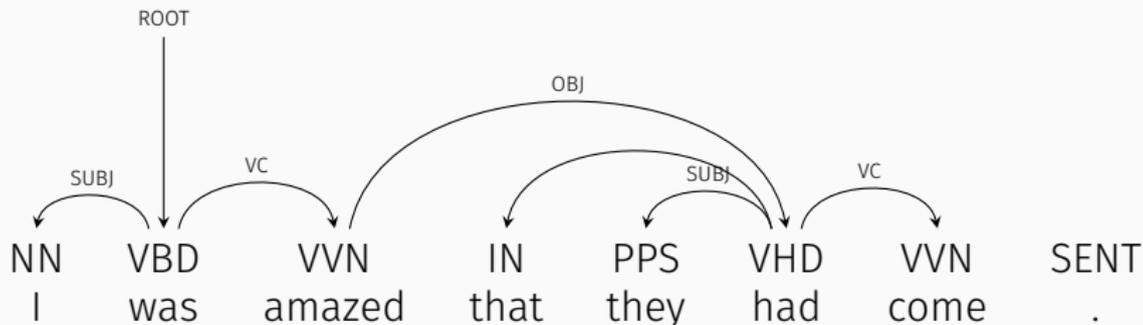
42.8 million verb-subcategorization frame pairs extracted from
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Features extracted see White 2015 for details

1. Form of the matrix subject (i.e. potentially expletive?)

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 - 5.3 ...what the subject is (if any)
 - 5.4 ...tense/aspect for the embedded verb (and all auxiliaries)

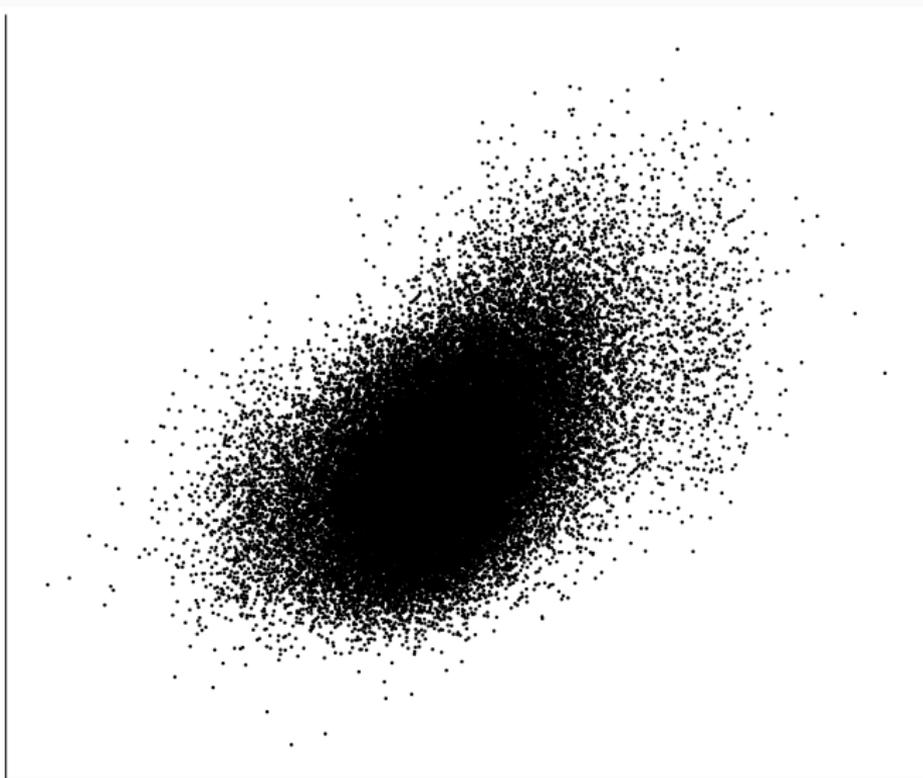
Acceptability v. PukWaC corpus counts

**Predicted acceptability
(based on corpus distribution)**

Acceptability

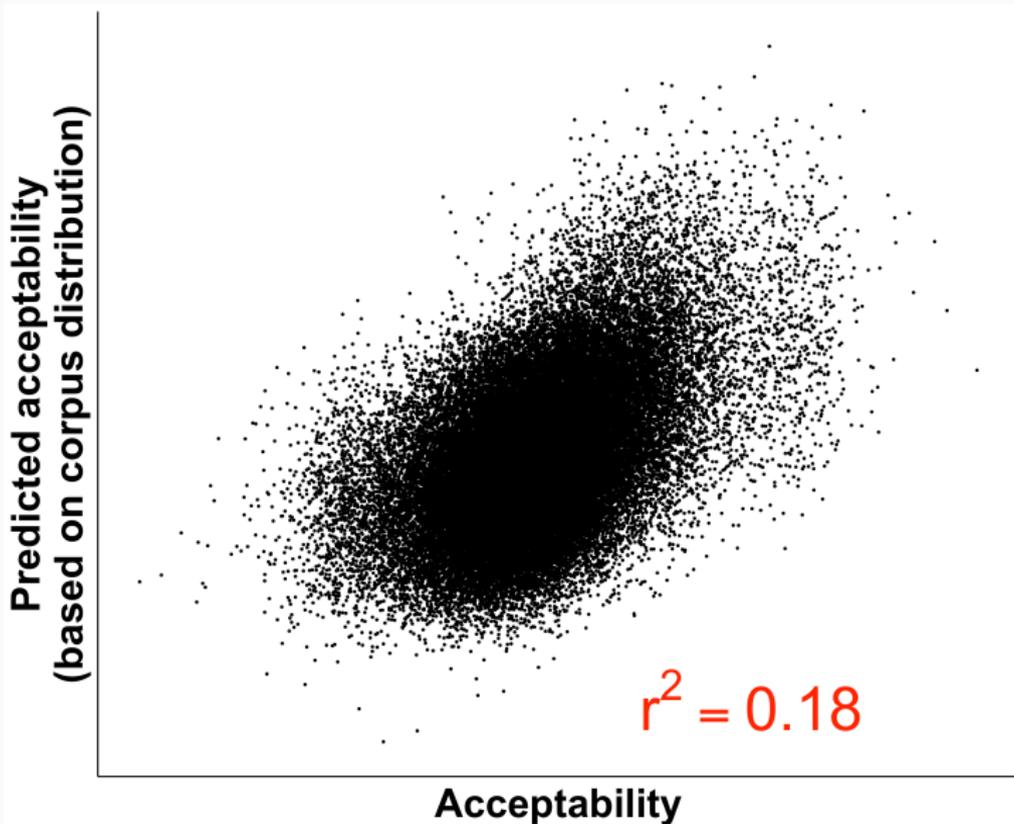
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Acceptability

Acceptability v. PukWaC corpus counts



Question

Is this r^2 good enough?

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Non-answer

Better than existing alternatives, such as VALEX (Korhonen et al. 2006)

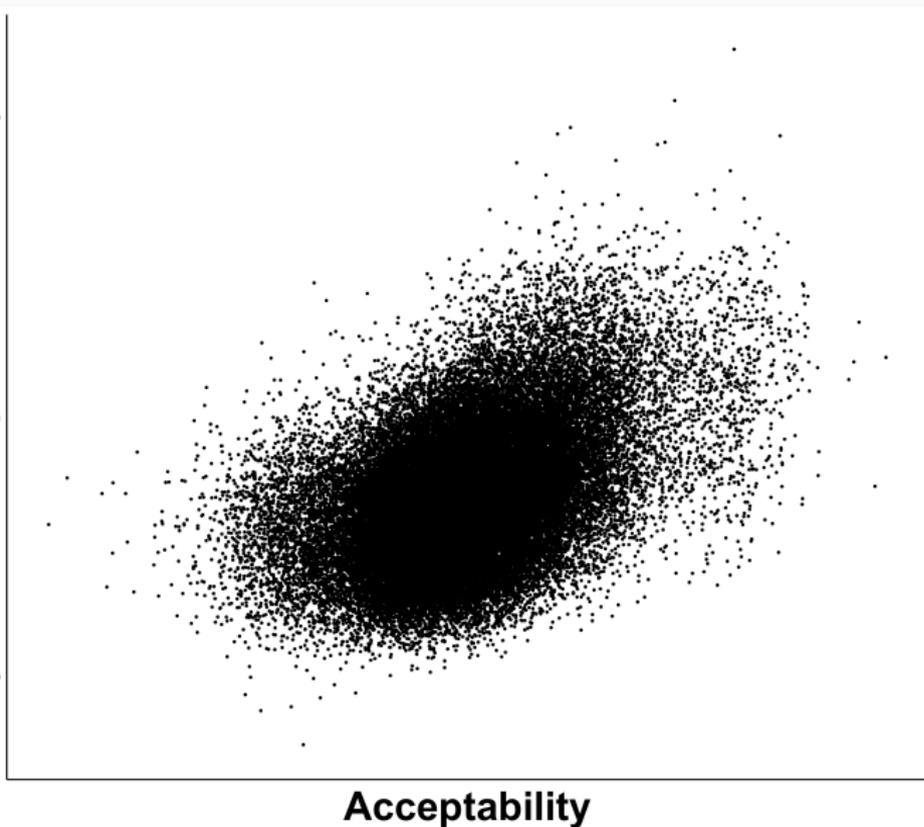
Acceptability v. VALEX corpus counts

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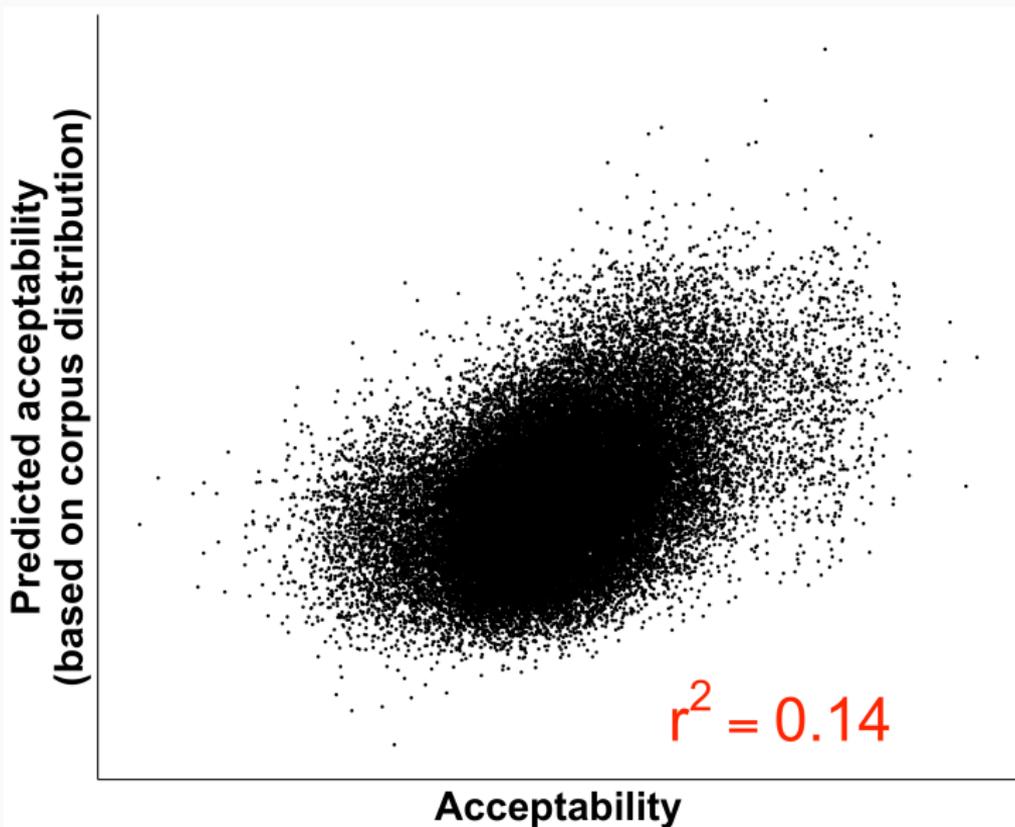
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Possible answer

Maybe if the noise model is set up correctly.

A model of S-selection and projection

Semantic
Type

Projection
Rules

Idealized
Syntactic
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Observed
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A model of S-selection and projection

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A model of S-selection and projection

Semantic
Type

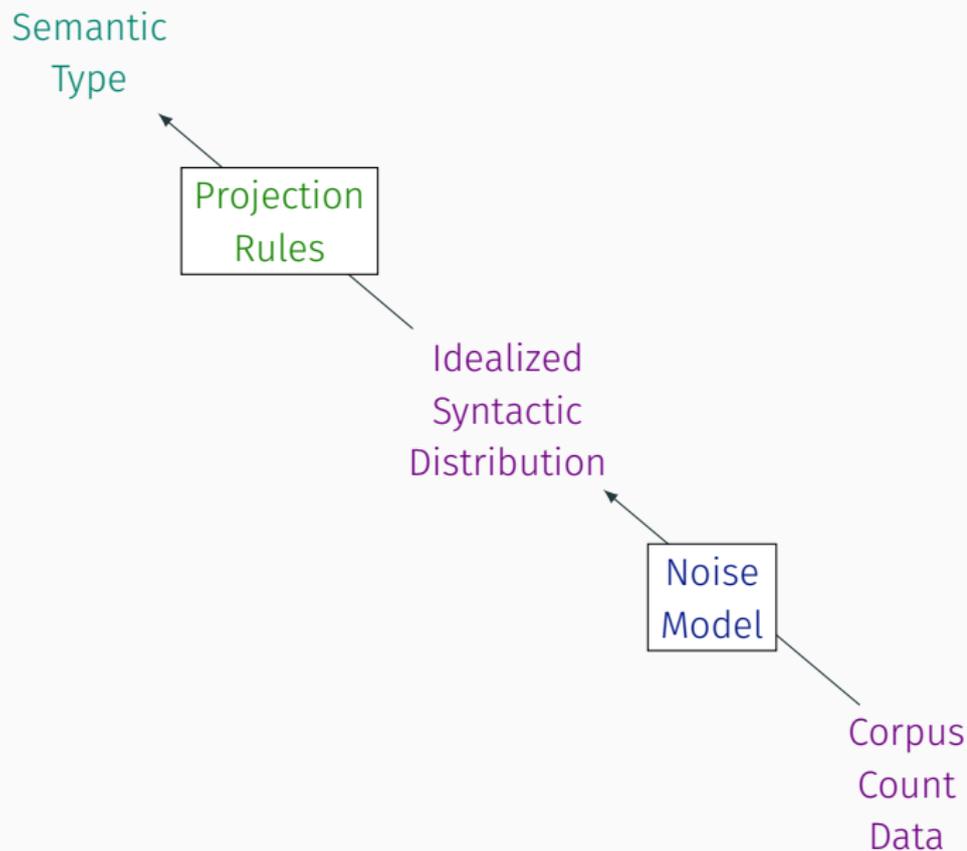
Projection
Rules

Idealized
Syntactic
Distribution

Noise
Model

Acceptability
Judgment
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A model of S-selection and projection



Core model

Keep model of S-selection and projection constant.

Core model

Keep model of S-selection and projection constant.

Noise model

Negative binomial mixed effects model (Church & Gale 1995, Gelman et al. 2013)

Fitting the model

Core model

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Algorithm

Adam optimizer (Kingma & Ba 2014)

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Fit the model with many type signatures and compare using an information criterion, e.g., the Akaike Information Criterion (AIC)

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Reporting findings

Compare count model with 24 type signatures to acceptability model with 12

Question

Is this r^2 good enough?

Non-answer

Better than existing alternatives, such as VALEX (Korhonen et al. 2006)

Possible answer

Maybe if the noise model is set up correctly.

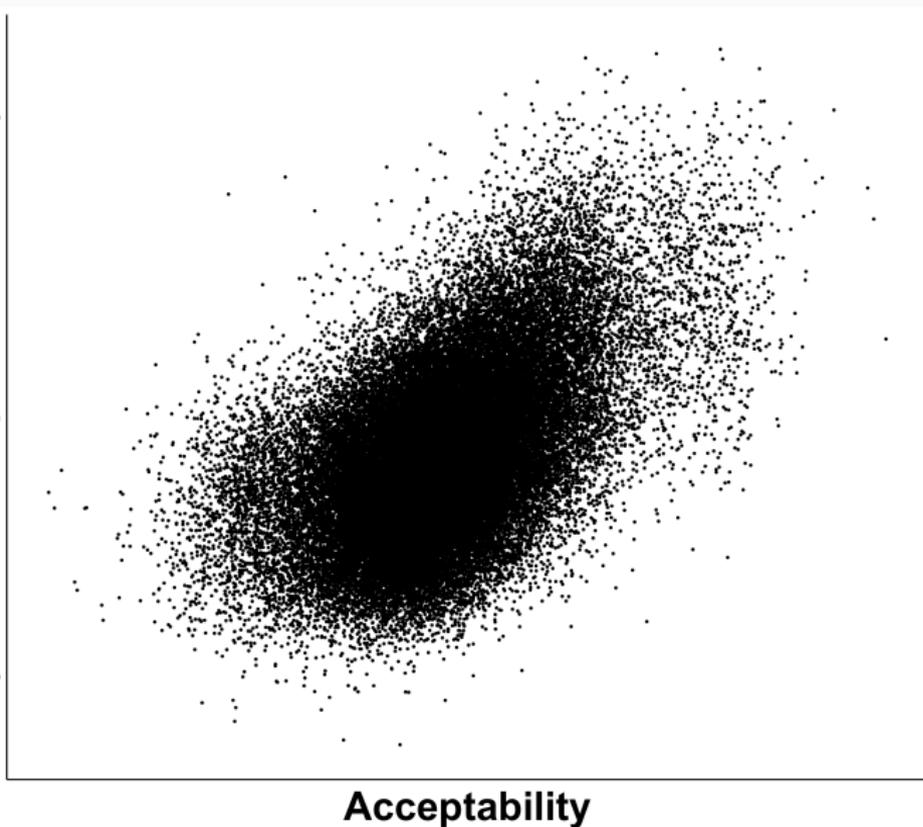
Acceptability v. VALEX corpus counts

**Predicted acceptability
(based on corpus distribution)**

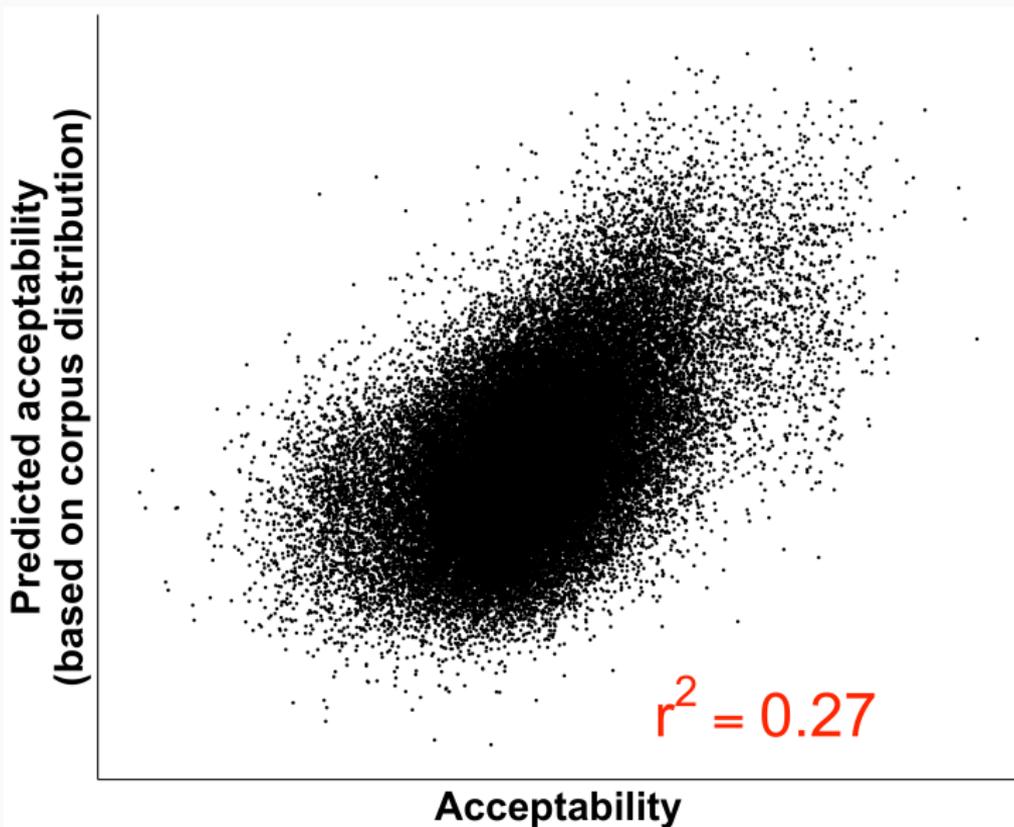
Acceptability

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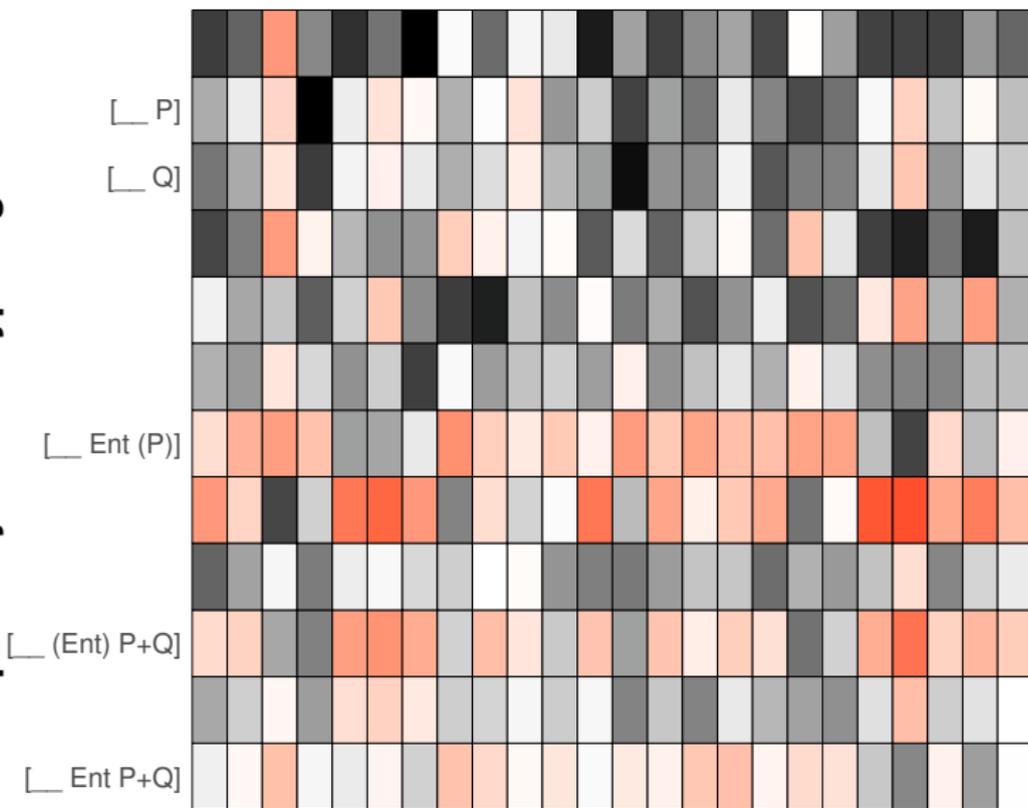


Acceptability v. VALEX corpus counts



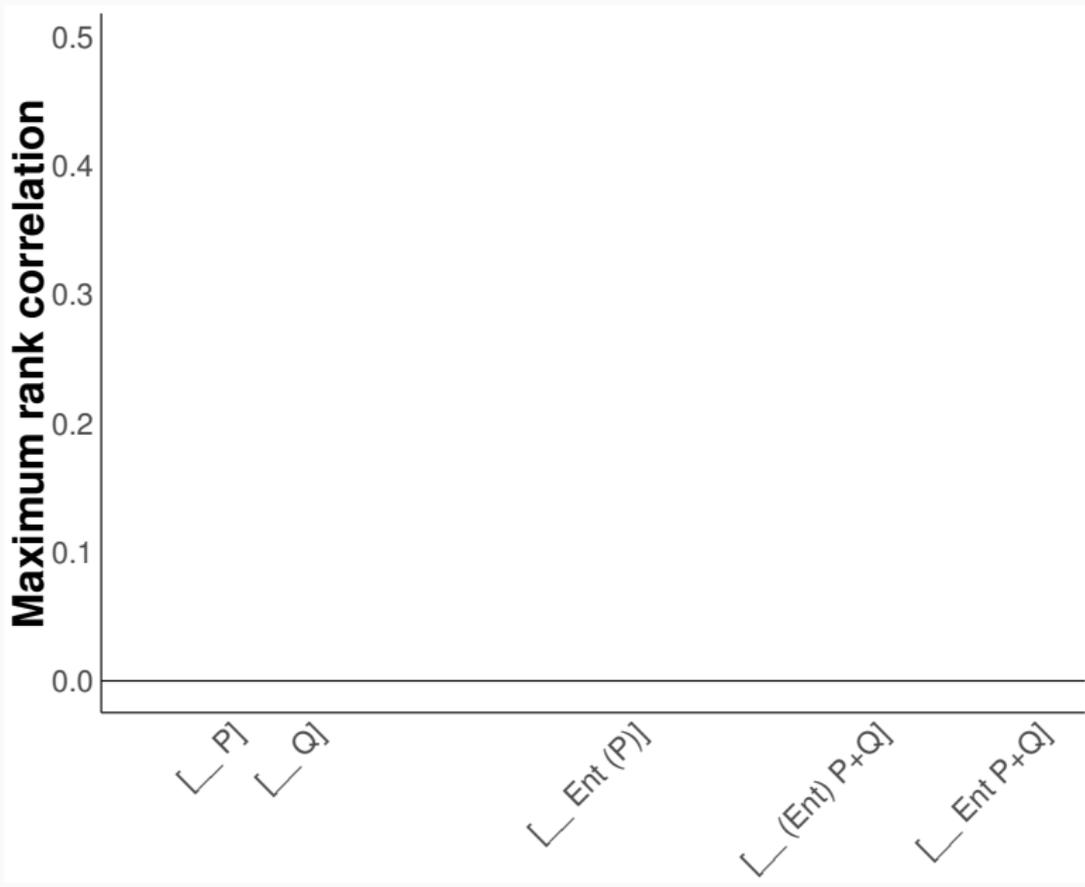
Acceptability v. corpus type signatures

Acceptability-based type signatures

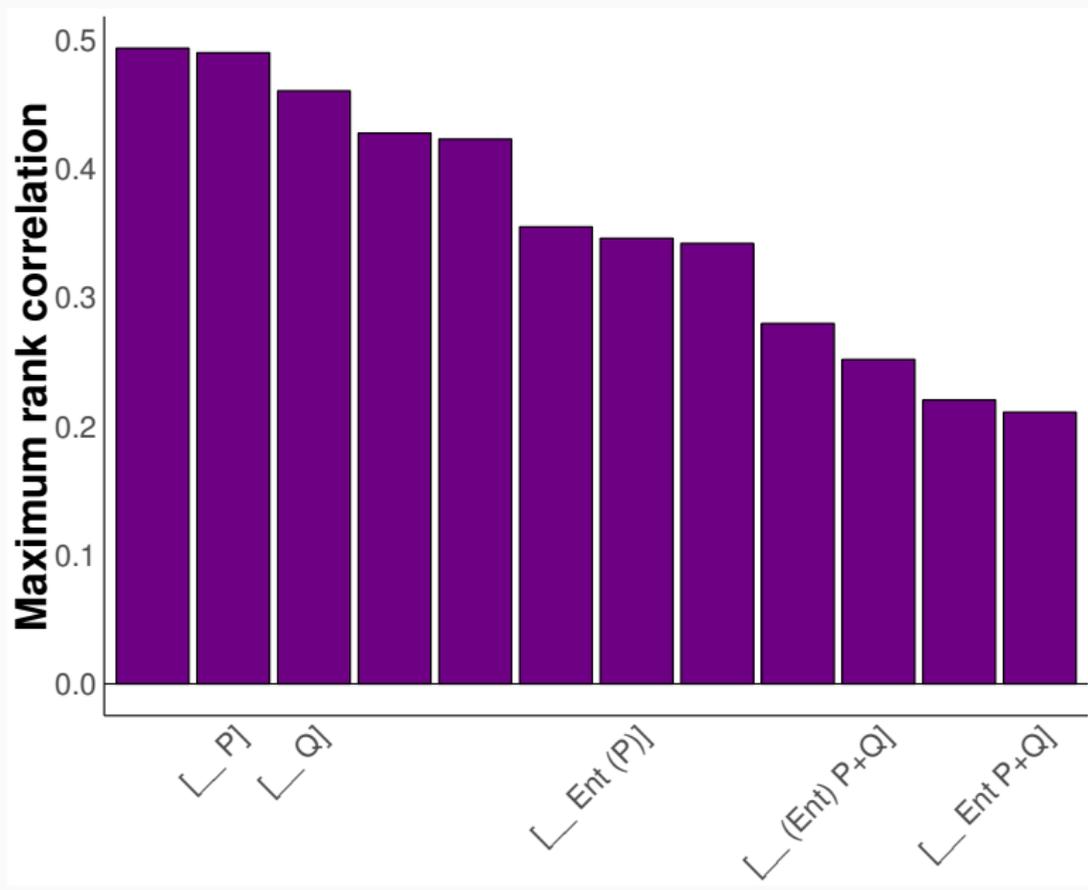


Corpus-based type signatures

Acceptability v. corpus type signatures



Acceptability v. corpus type signatures



Question

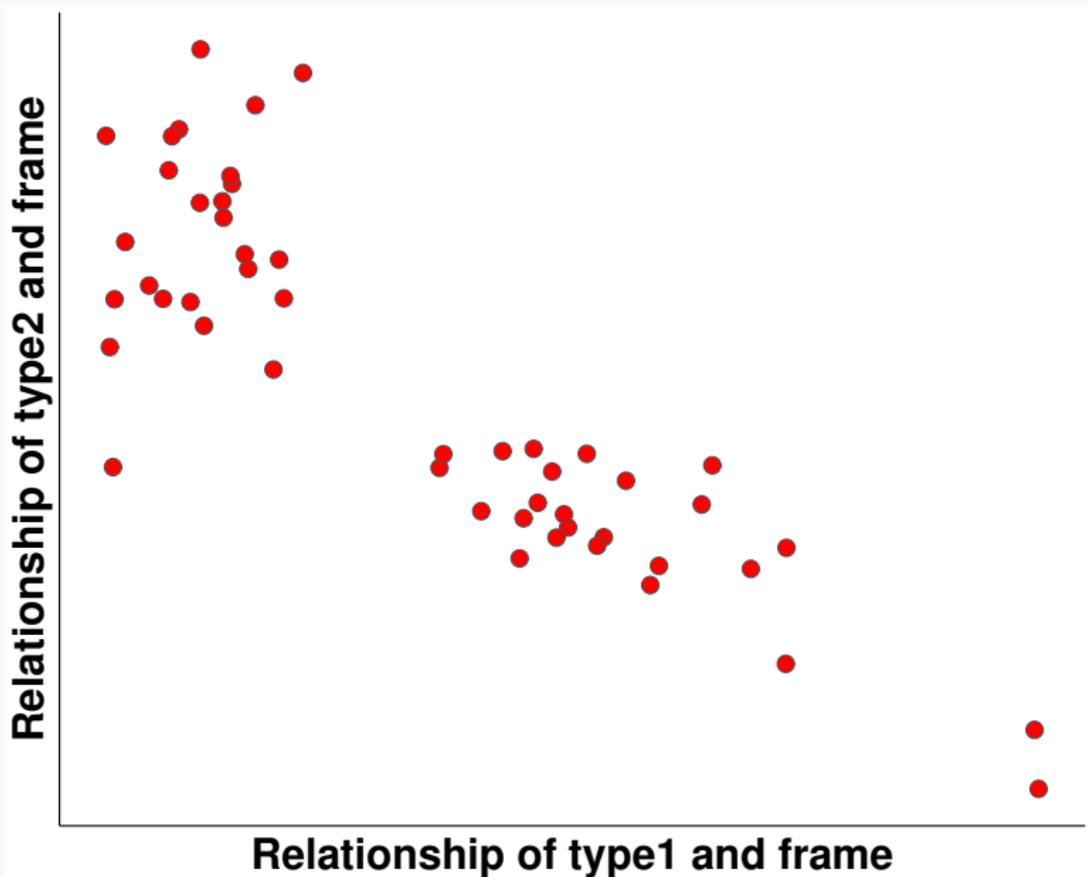
What do the closest corpus type signatures to [Ent P \oplus Q] and [(Ent) P \oplus Q] look like?

Recipients in the corpus type signatures

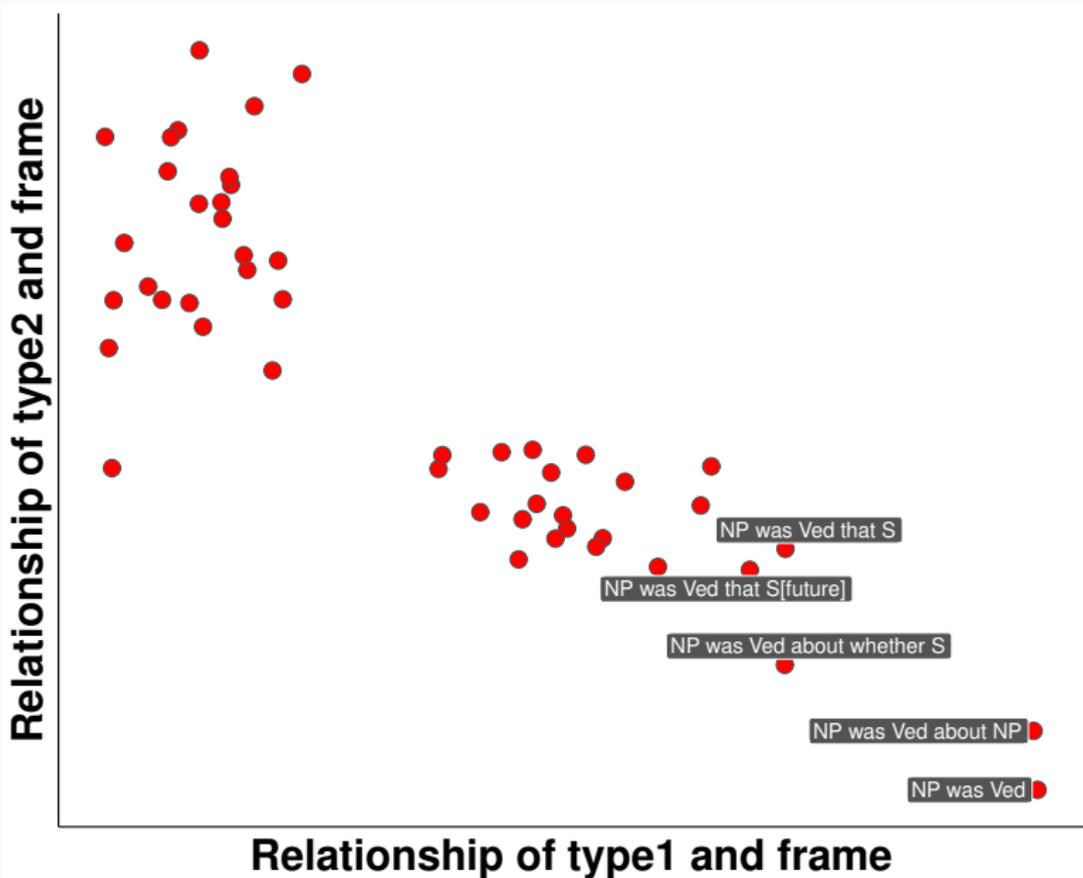
Relationship of type2 and frame

Relationship of type1 and frame

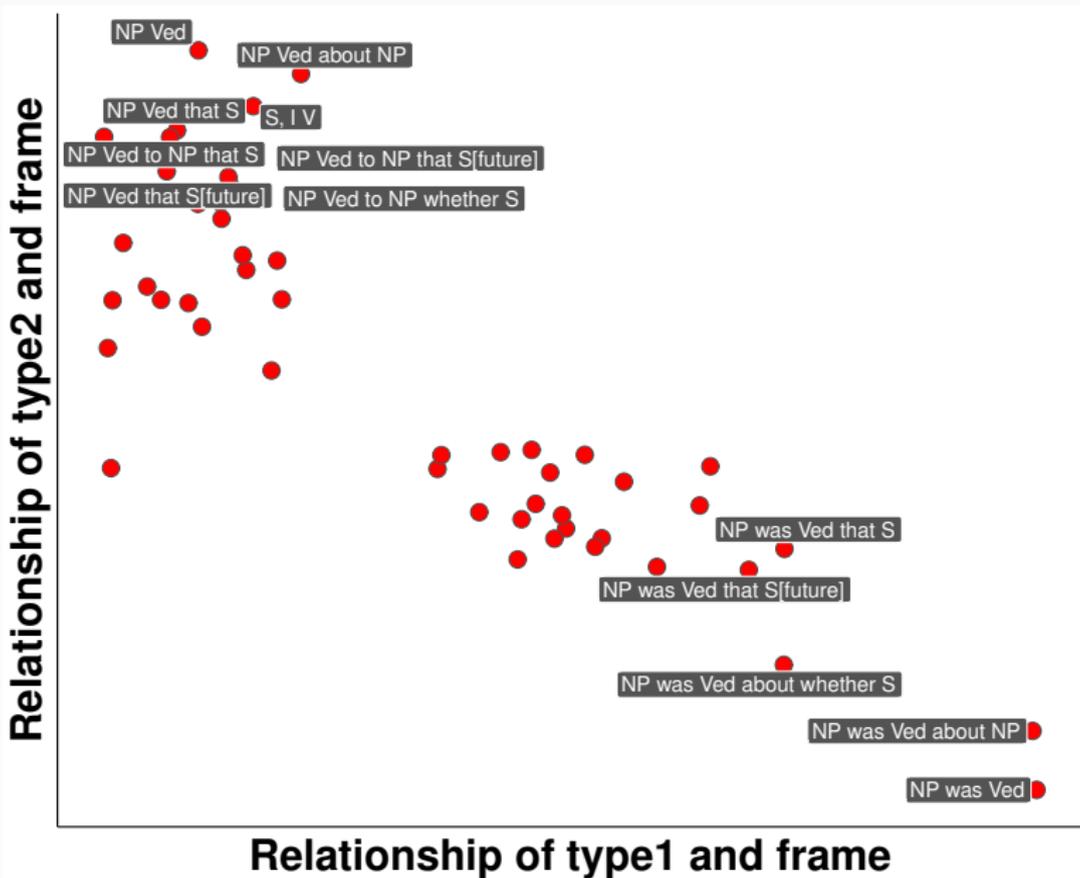
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Shared type signatures

[__P] and [__Q] show up as separate type signatures in both the acceptability solution and the corpus solution

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Differing type signatures

[__Ent P \oplus Q] and [__(Ent) P \oplus Q] only show up in the acceptability solution

Question #1

Why would the communicative type signatures not be found in the corpus?

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Potential answer

The corpus data is enough to tell that the predicate is communicative, but you need to know that communicatives take $P \oplus Q$

Question #2

What about the other 18 type signatures?

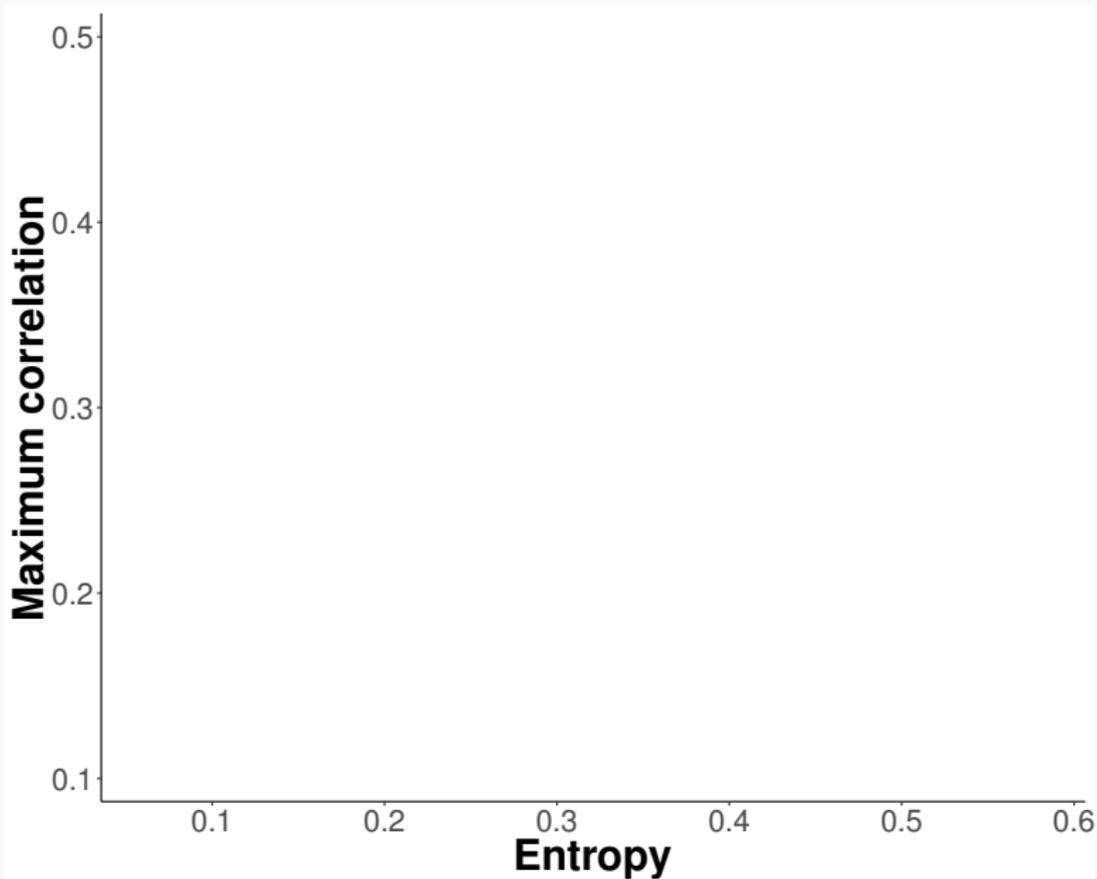
Question #2

What about the other 18 type signatures?

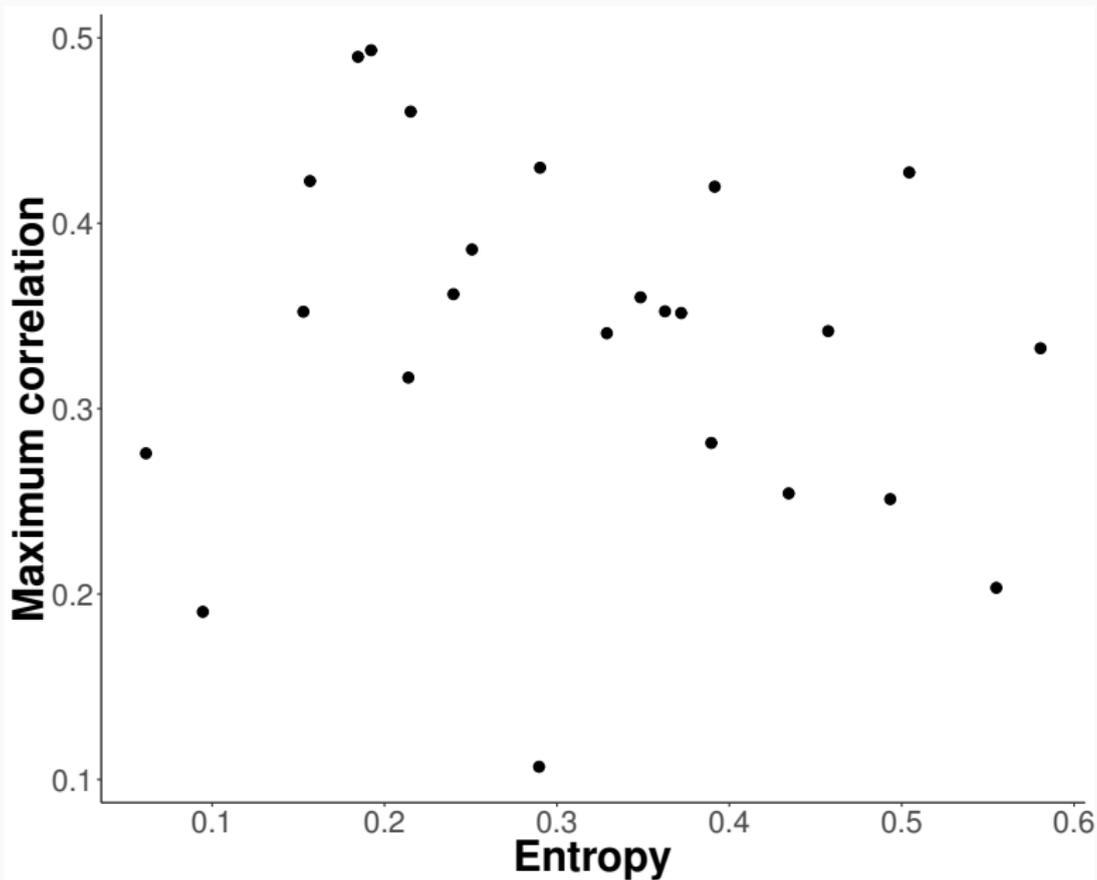
Potential answer

These tend to be junk, but we may be able to filter them out by looking at how uncertain the model is that particular verbs take that type signature overall (measured using entropy).

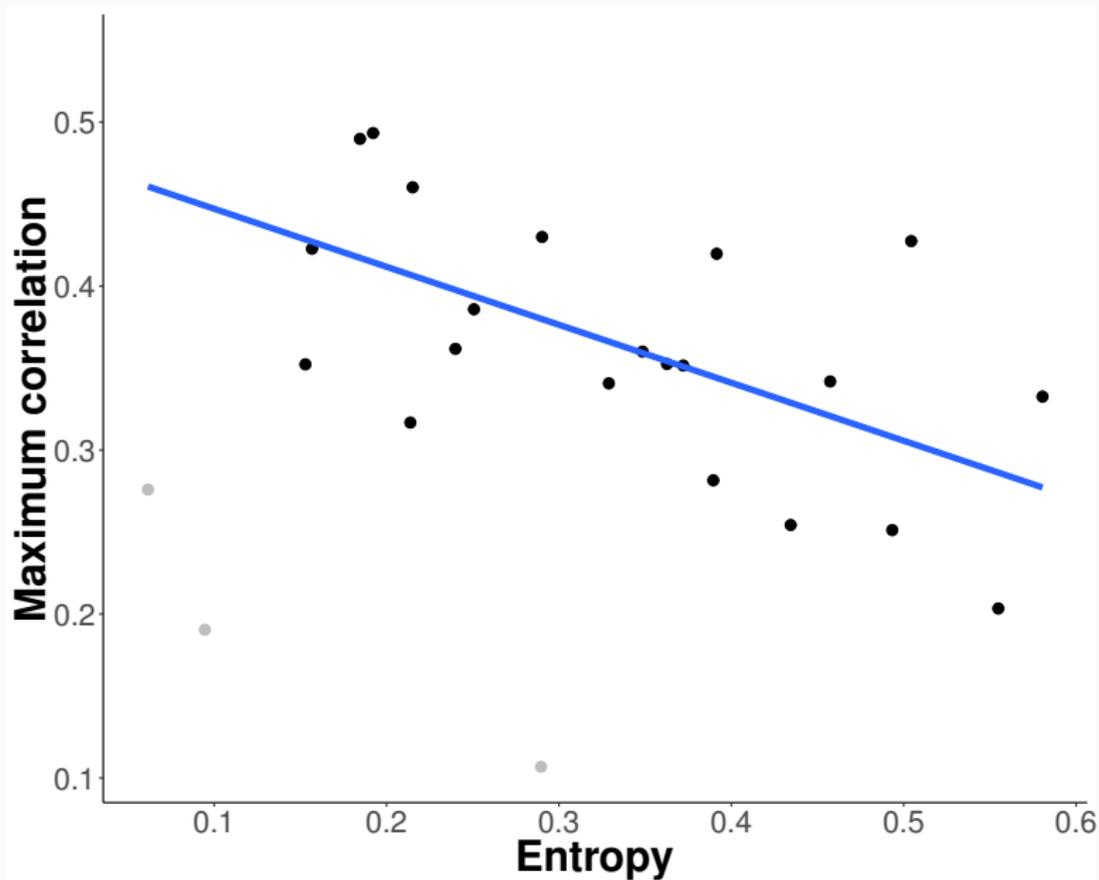
Interim discussion



Interim discussion



Interim discussion



Conclusions and future directions

Structure of the domain

What **types of things** do predicates relate?

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S(emantic)-selection

Which predicates relate which **types of things**?

Structure of the domain

What **types of things** do predicates relate?

S(emantic)-selection

Which predicates relate which **types of things**?

Projection rules

What is the mapping from those **types** to **syntactic structures**?

Main contribution

A computational method for scaling distributional analysis that is agnostic about the form of the distribution.

Case study

Responsive predicates: take both interrogative and declaratives

- (7) a. John knows {that, whether} it's raining.
b. John told Mary {that, whether} it was raining.

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Cognitives take separate P and Q types, while communicatives take a hybrid $P \oplus Q$ type.

Conclusion

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Finding #1

Cognitives take separate P and Q types, while communicatives take a hybrid $P \oplus Q$ type.

Finding #2

Only the cognitive types are replicated when looking at a corpus (though apparent communicative types still show up).

Further investigation of type signatures

Seven other type signatures that are also remarkably coherent

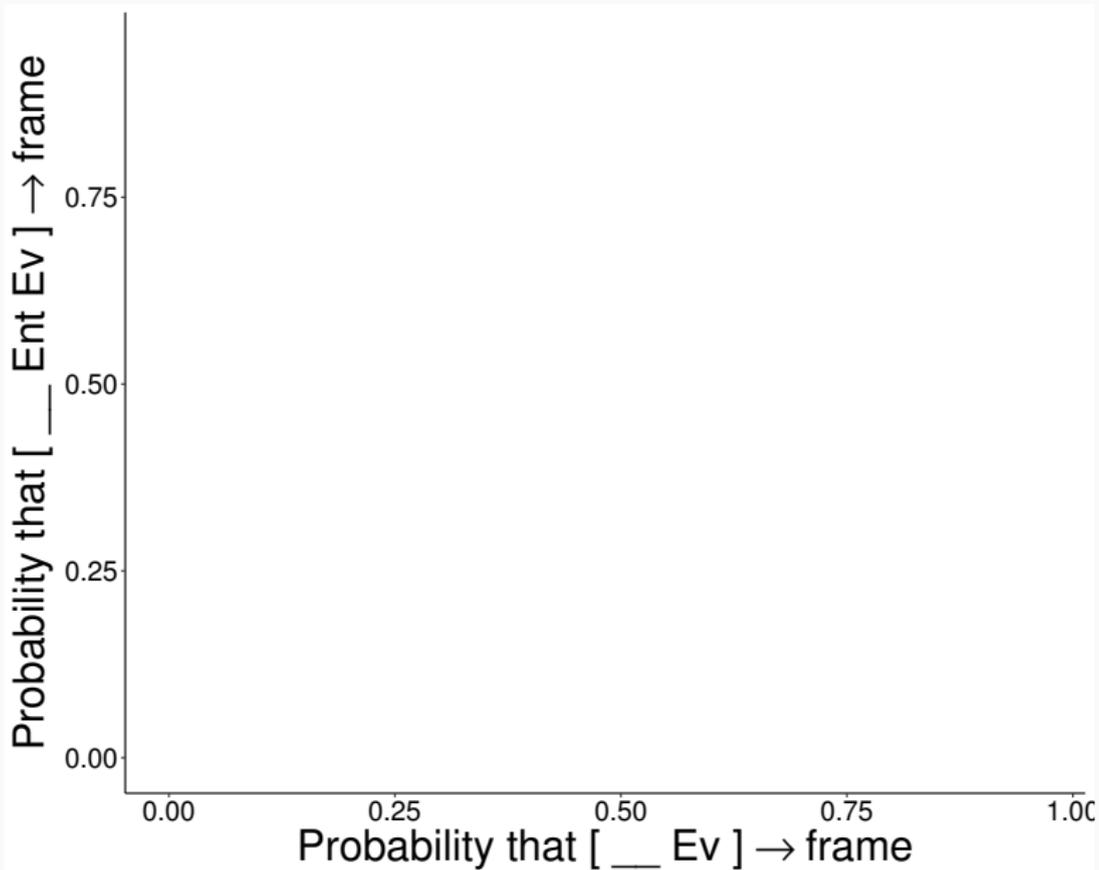
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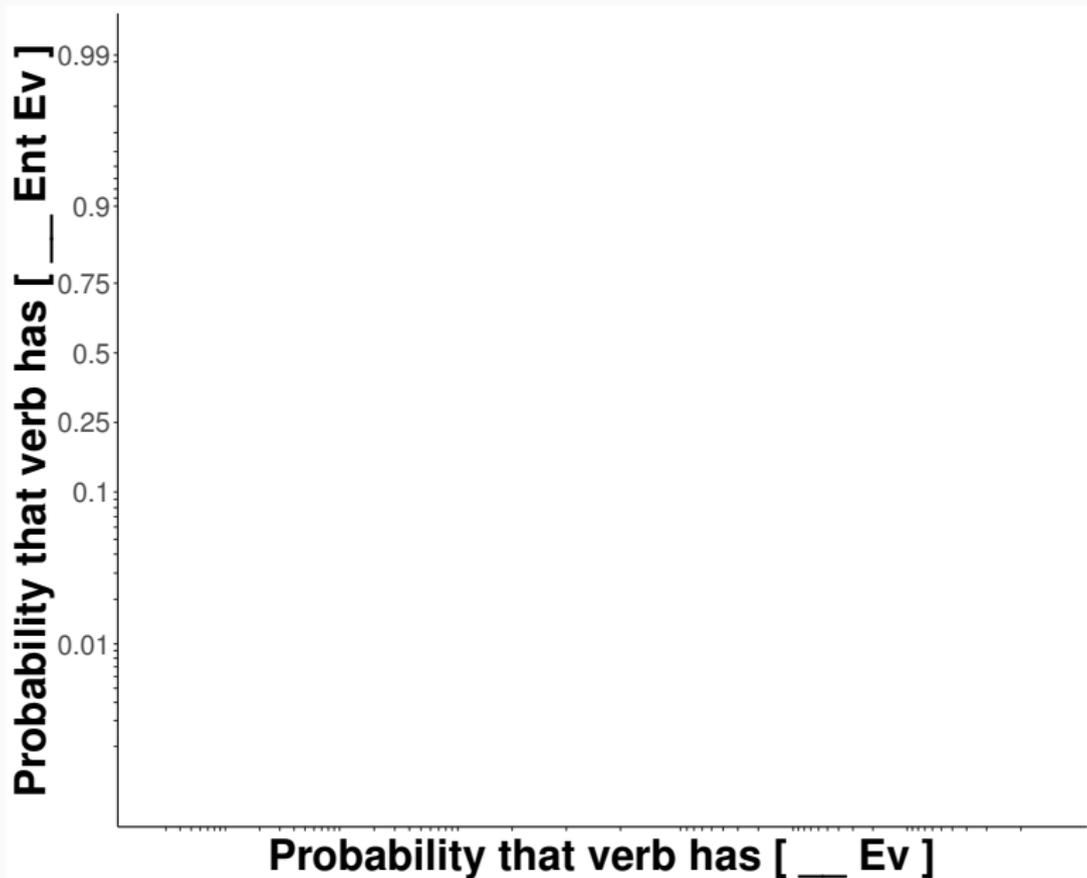
Example

Many nonfinite-taking verbs

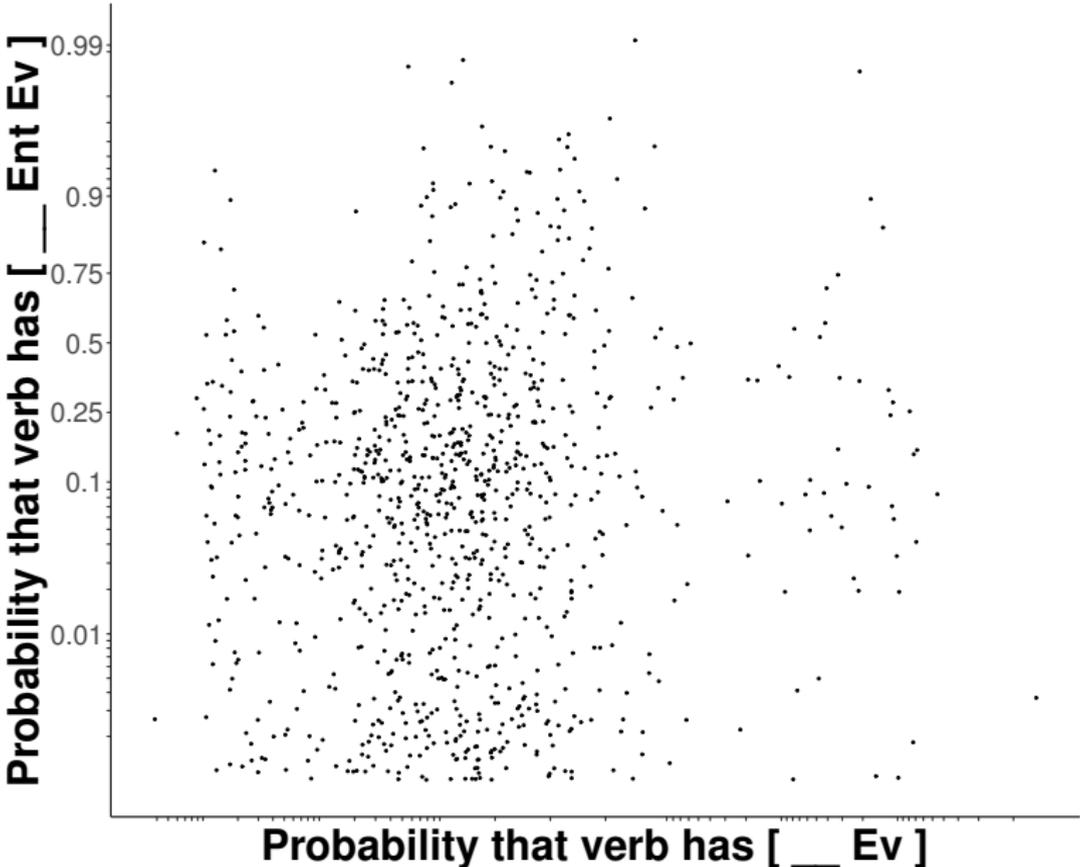
Projection: events



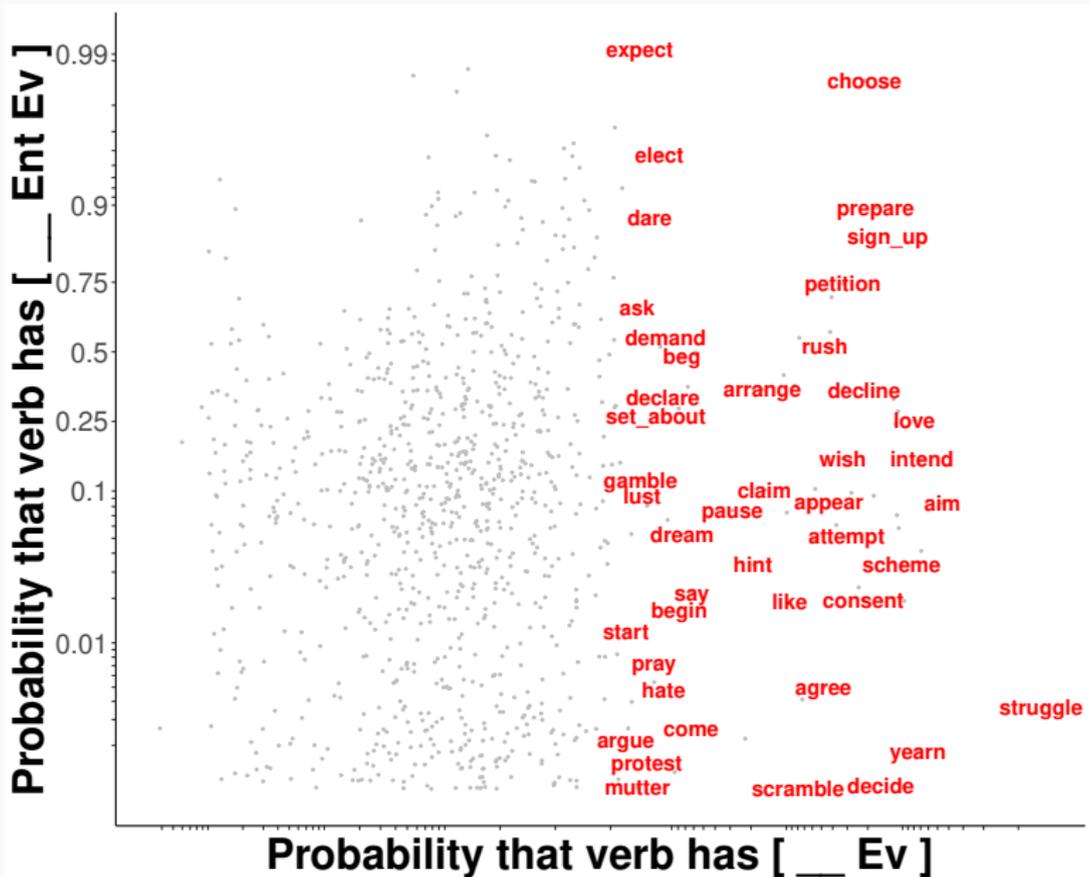
S-selection: events



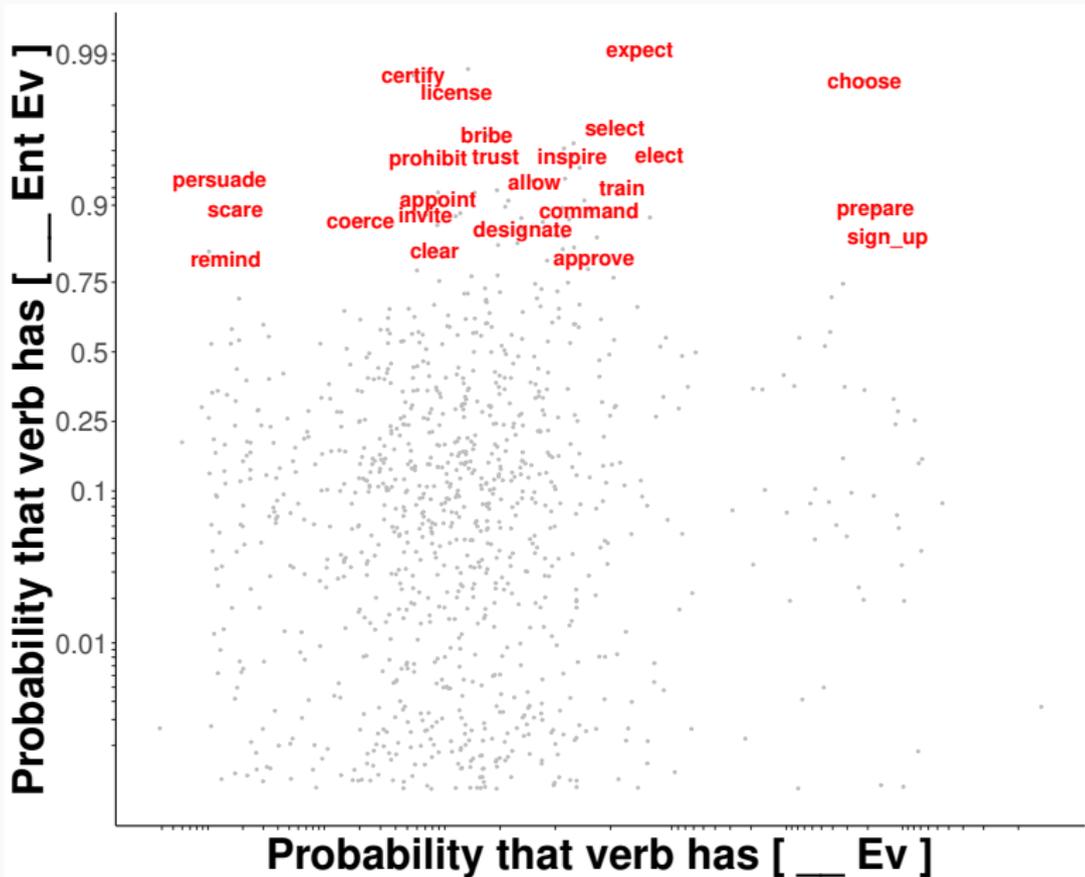
S-selection: events



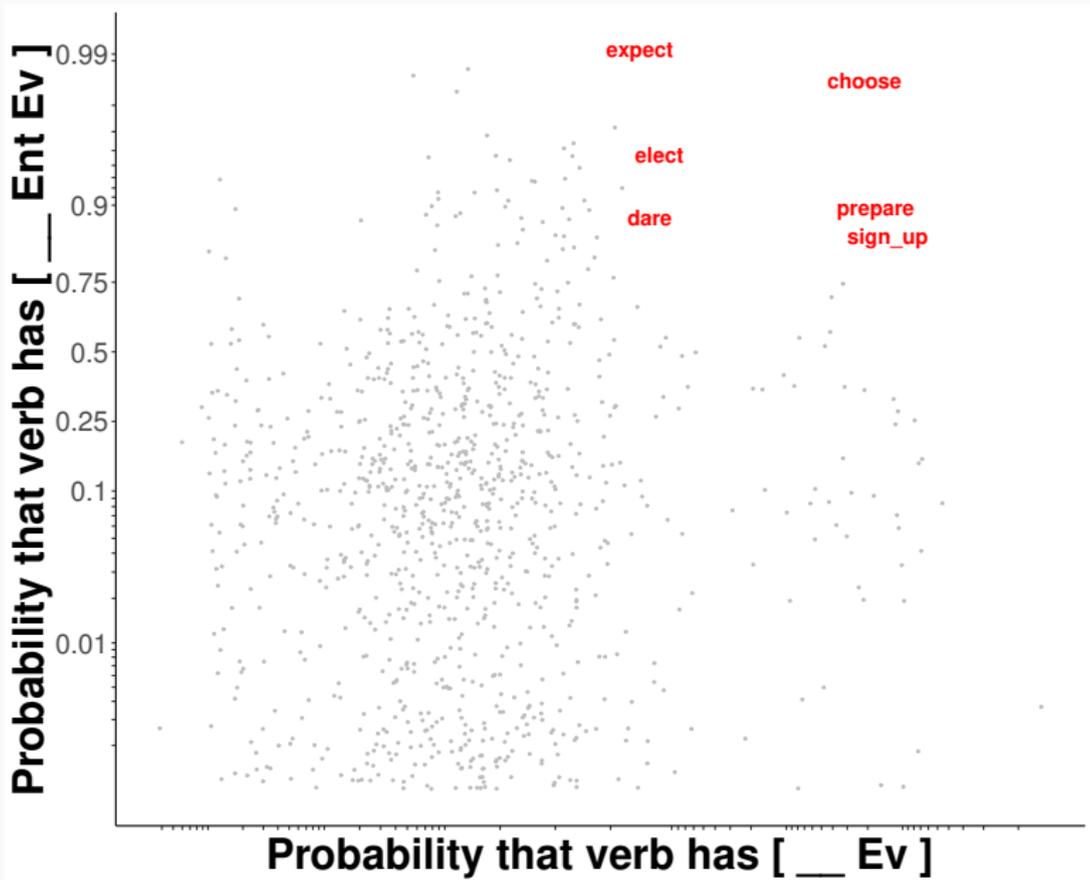
S-selection: events



S-selection: events



S-selection: events



Atomic v. structured type signatures

Currently treating type signatures as atomic but type signatures have rich structure

Idea

Build a model that represents mappings from...

1. ...verbs to the primitive types they relate
2. ...type signatures to the primitive types they are constituted of
3. ...primitive types to the syntactic constituents they map to

Homophony v. regular polysemy v. underspecification

Patterns in how semantic type signatures distribute across verbs may belie regular polysemy rules.

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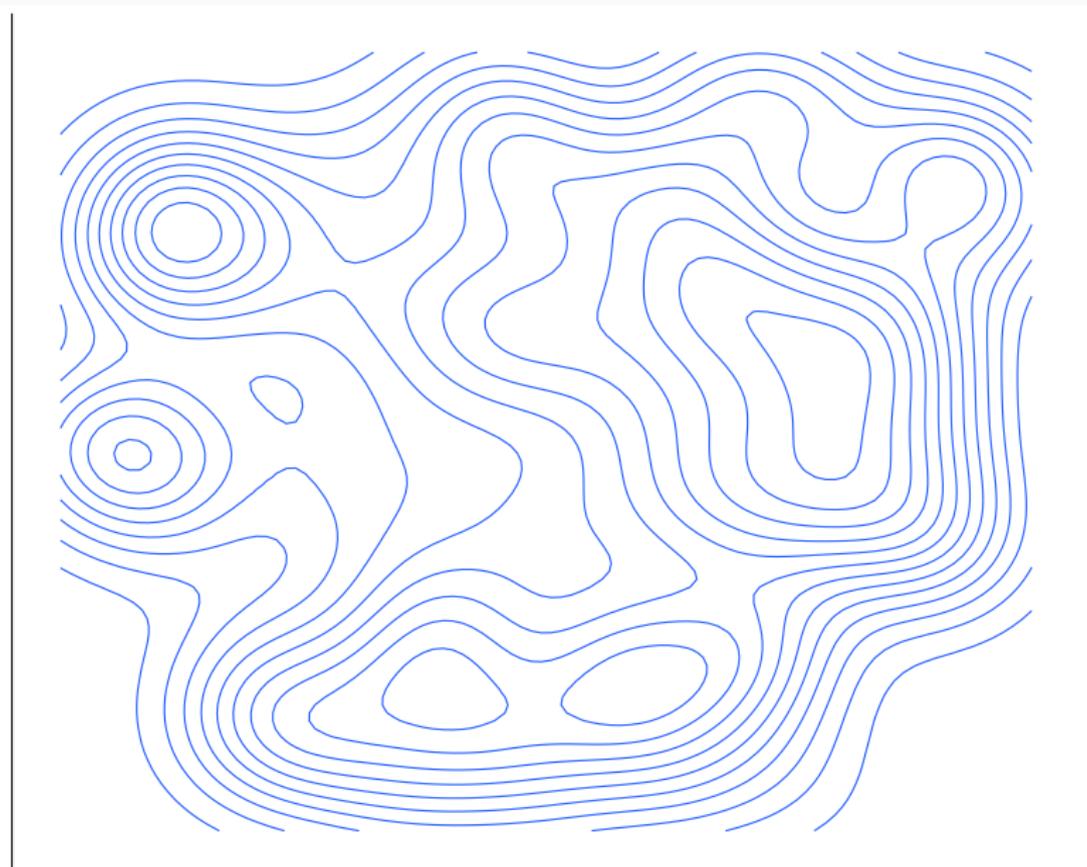
Idea

Polysemous verbs are those that fall outside dense regions of type signature space.

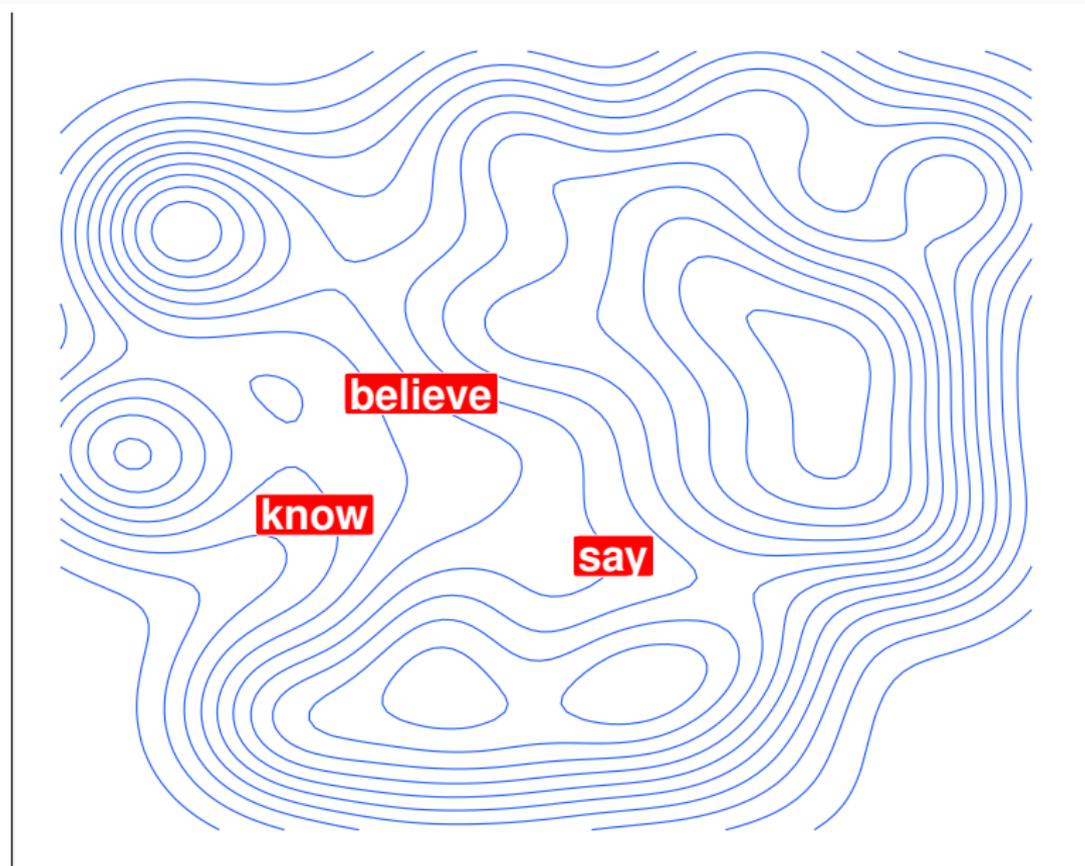
Finding polysemous verbs



Finding polysemous verbs



Finding polysemous verbs



Homophony v. regular polysemy v. underspecification

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Homophony v. regular polysemy v. underspecification

Patterns in how semantic type signatures distribute across verbs may belie regular polysemy rules.

Idea

Polysemous verbs are those that fall outside dense regions of type signature space.

Question

Can we learn rules of regular polysemy using an elaborated version of the model proposed here?

Thanks

I am grateful to audiences at Johns Hopkins University, SALT 26, and ESLLI 2017 for discussion of this work. I would like to thank Ben Van Durme, Shevaun Lewis, and Dee Reisinger in particular for useful comments.

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Some of the broader ideas also developed with...



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